DATA MINING 2 Instance-based and Bayesian Classification

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Instance-based Classifiers

Instance-based Classifiers

- Instead of performing explicit generalization, compare new instances with instances seen in training, which have been stored in memory.
- Sometimes called *memory-based* learning.

• Advantages

 Adapt its model to previously unseen data by storing a new instance or throwing an old instance away.

• Disadvantages

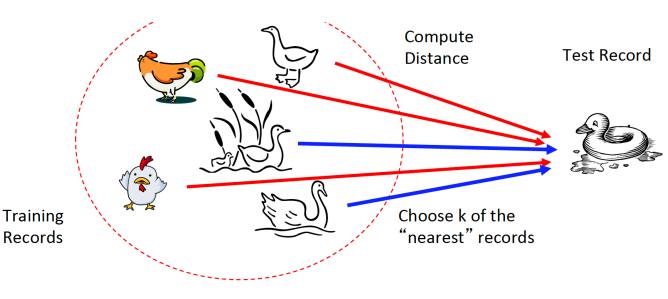
- Lazy learner: it does not build a model explicitly.
- Classifying unknown records is relatively expensive: in the worst case, given *n* training items, the complexity of classifying a single instance is *O(n)*.

Nearest-Neighbor Classifier (K-NN)

Basic idea: If it walks like a duck, quacks like a duck, then it's probably a duck.

Requires three things

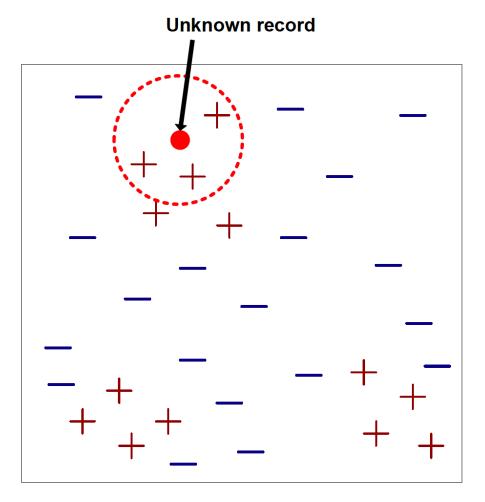
- 1. Training set of stored records
- 2. Distance metric to compute distance between records
- 3. The value of k, the number of nearest neighbors to retrieve [™]



Nearest-Neighbor Classifier (K-NN)

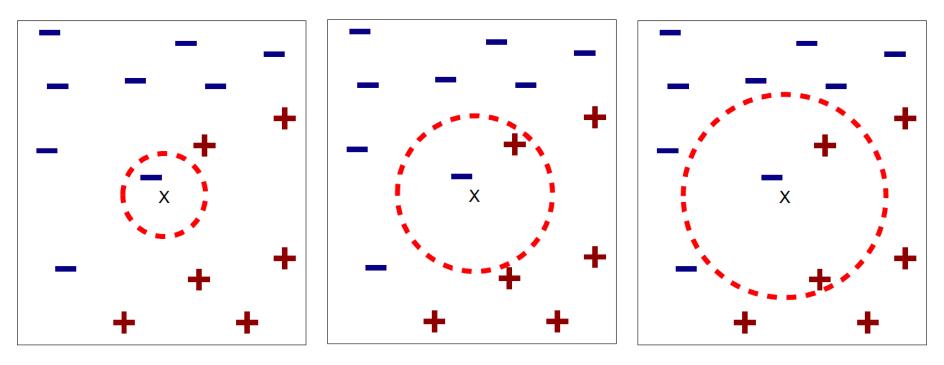
Given a set of training records (memory), and a test record:

- **1.** Compute the distances from the records in the training to the test.
- 2. Identify the k "nearest" records.
- 3. Use class labels of nearest neighbors to *determine the class label* of unknown record (e.g., by taking majority vote).



Definition of Nearest Neighbor

• *K*-nearest neighbors of a record *x* are data points that have the *k* smallest distance to *x*.



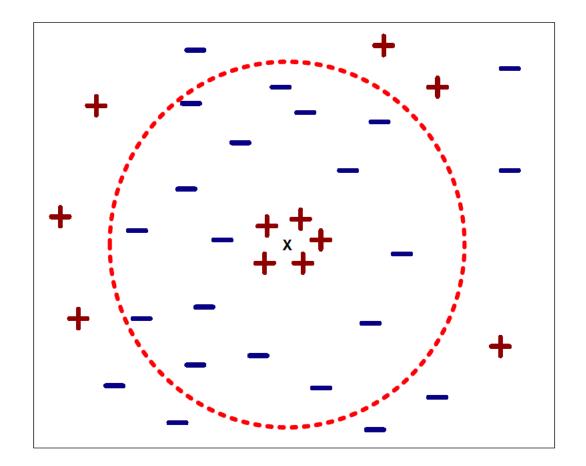
(a) 1-nearest neighbor (b) 2-nearest neighbor

(c) 3-nearest neighbor

Choosing the Value of K

- If k is too small, it is sensitive to noise points and it can leads to overfitting to the noise in the training set.
- If k is too large, the neighborhood may include points from other classes.

 General practice k = sqrt(N) where N is the number of samples in the training dataset.



Nearest Neighbor Classification

Compute distance between two points:

• Euclidean distance $d(p,q) = \sqrt{\sum_i (p_i - q_i)^2}$

Determine the class from nearest neighbors

- take the majority vote of class labels among the k nearest neighbors
- weigh the vote according to distance (e.g. weight factor, $w = 1/d^2$)

Dimensionality and Scaling Issues

- Problem with Euclidean measure: high dimensional data can cause curse of dimensionality.
 - Solution: normalize the vectors to unit length
- Attributes may have to be scaled to prevent distance measures from being dominated by one of the attributes.
- Example:
 - height of a person may vary from 1.5m to 1.8m
 - weight of a person may vary from 10km to 200kg
 - income of a person may vary from \$10K to \$1M

Parallel Exemplar-Based Learning System (PEBLS)

- PEBLS is a nearest-neighbor learning system (k=1) designed for applications where the instances have symbolic feature values.
- Works with both continuous and nominal features.
- For nominal features, the distance between two nominal values is computed using Modified Value Difference Metric (MVDM)

•
$$d(V_1, V_2) = \sum_i \left| \frac{n_{1i}}{n_1} - \frac{n_{2i}}{n_2} \right|$$

• Where n_1 is the number of records that consists of nominal attribute value V_1 and n_{1i} is the number of records whose target label is class *i*.

Distance Between Nominal Attribute Values

- d(Status=Single, Status=Married) = | 2/4 0/4 | + | 2/4 4/4 | = 1
- d(Status=Single, Status=Divorced) = | 2/4 − 1/2 | + | 2/4 − 1/2 | = 0
- d(Status=Married, Status=Divorced) = | 0/4 − 1/2 | + | 4/4 − 1/2 | = 1
- d(Refund=Yes, Refund=No) = | 0/3 3/7 | + | 3/3 4/7 | = 6/7

Class		Marital Status		ſ	Class	Refund	
Class	Single	Married	Divorced		Class	Yes	No
Yes	2	0	1		Yes	0	3
No	2	4	1		No	3	4

Tid	Refund	Marital Status	Taxable Income	Cheat
1	Yes	Single	125K	No
2	No	Married	100K	No
3	No	Single	70K	No
4	Yes	Married	120K	No
5	No	Divorced	95K	Yes
6	No	Married	60K	No
7	Yes	Divorced	220K	No
8	No	Single	85K	Yes
9	No	Married	75K	No
10	No	Single	90K	Yes

Distance Between Records

- $\delta(X,Y) = w_X w_Y \sum_{i=0}^d d(X_i,Y_i)$
- Each record X is assigned a weight $w_X = \frac{N_{X_{predict}}}{N_{X_{predict}}}$, which represents its reliability
- $N_{X_{predict}}$ is the number of times X is used for prediction
- $N_{X_{predict}^{correct}}$ is the number of times the prediction using X is correct
- If $w_X \cong 1$ X makes accurate prediction most of the time
- If $w_X > 1$, then X is not reliable for making predictions. High $w_X > 1$ would result in high distance, which makes it less possible to use X to make predictions.

Characteristics of Nearest Neighbor Classifiers

- Instance-based learner: makes predictions without maintaining abstraction, i.e., building a model like decision trees.
- It is a lazy learner: classifying a test example can be expensive because need to compute the proximity values between test and training examples.
- In contrast eager learners spend time in building the model but then the classification is fast.
- Make their prediction on local information and for low k they are susceptible to noise.
- Can produce wrong predictions if inappropriate distance functions and/or preprocessing steps are performed.

Naïve Bayes Classifiers

Bayes Classifier

- A probabilistic framework for solving classification problems.
- Let P be a probability function that assigns a number between 0 and 1 to events.
- X = x an events is happening.
- P(X = x) is the probability that events X = x.
- Joint Probability P(X = x, Y = y)
- Conditional Probability P(Y = y | X = x)
- Relationship: P(X,Y) = P(Y|X) P(X) = P(X|Y) P(Y)
- Bayes Theorem: P(Y|X) = P(X|Y)P(Y) / P(X)
- Another Useful Property: P(X = x) = P(X = x, Y = 0) + P(X = x, Y = 1)

Bayes Theorem

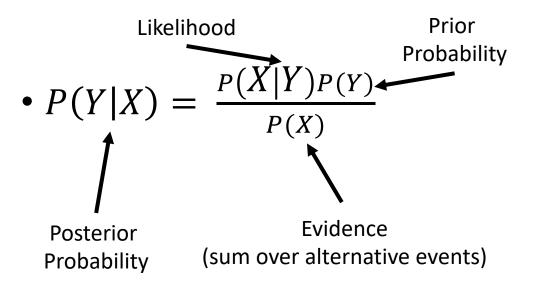
- Consider a football game. Team 0 wins 65% of the time, Team 1 the remaining 35%. Among the game won by Team 1, 75% of them are won playing at home. Among the games won by Team 0, 30% of them are won at Team 1's field.
- If Team 1 is hosting the next match, which team will most likely win?
- Team 0 wins: P(Y = 0) = 0.65
- Team 1 wins: P(Y = 1) = 0.35
- Team 1 hosted the match won by Team 1: P(X = 1 | Y = 1) = 0.75
- Team 1 hosted the match won by Team 0: P(X = 1 | Y = 0) = 0.30
- Objective P(Y = 1 | X = 1)

Bayes Theorem

- P(Y = 1 | X = 1) = P(X = 1 | Y = 1)P(Y = 1) / P(X = 1) =
- = $0.75 \times 0.35 / (P(X = 1, Y = 1) + P(X = 1, Y = 0))$
- = $0.75 \times 0.35 / (P(X = 1 | Y = 1)P(Y=1) + P(X = 1 | Y = 0)P(Y=0))$
- = $0.75 \times 0.35 / (0.75 \times 0.35 + 0.30 \times 0.65)$
- = 0.5738
- Therefore Team 1 has a better chance to win the match

Bayes Theorem for Classification

- X denotes the attribute sets, $X = \{X_1, X_2, ..., X_d\}$
- Y denotes the class variable
- We treat the relationship probabilistically using P(Y|X)



Bayes Theorem for Classification

- Learn the posterior P(Y | X) for every combination of X and Y.
- By knowing these probabilities, a test record X' can be classified by finding the class Y' that maximizes the posterior probability P(Y'|X').
- This is equivalent of choosing the value of Y' that maximizes P(X'|Y')P(Y').
- How to estimate it?

Naïve Bayes Classifier

- It estimates the class-conditional probability by *assuming that the attributes are conditionally independent* given the class label y.
- The conditional independence is stated as:
- $P(X|Y = y) = \prod_{i=1}^{d} P(X_i|Y = y)$
- where each attribute set $X = \{X_1, X_2, \dots, X_d\}$

Conditional Independence

- Given three variables Y, X₁, X₂ we can say that Y is independent from X₁ given X₂ if the following condition holds:
- $P(Y | X_1, X_2) = P(Y | X_2)$
- With the conditional independence assumption, instead of computing the class-conditional probability for every combination of X we only have to estimate the conditional probability of each X_i given Y.
- Thus, to classify a record the naive Bayes classifier computes the posterior for each class Y and takes the maximum class as result

•
$$P(Y|X) = P(Y) \prod_{i=1}^{d} P(X_i|Y = y) / P(X)$$

How to estimate ?

How to Estimate Probability From Data

- Class $P(Y) = N_y / N$
- N_y number of records with outcome y
- N number of records
- Categorical attributes
- $P(X = x | Y = y) = N_{xy} / N_{y}$
- N_{xy} records with value x and outcome y
- P(Evade = Yes) = 3/10
- P(Marital Status = Single | Yes) = 2/3

Tid	Refund	Marital Status	Taxable Income	Evade
1	Yes	Single	125K	No
2	No	Married	100K	No
3	No	Single	70K	No
4	Yes	Married	120K	No
5	No	Divorced	95 K	Yes
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How to Estimate Probability From Data

Continuous attributes

- Discretize the range into bins
 - one ordinal attribute per bin
 - violates independence assumption
- Two-way split: (X < v) or (X > v)
 - choose only one of the two splits as new attribute
- Probability density estimation:
 - Assume attribute follows a normal distribution
 - Use data to estimate parameters of distribution (e.g., mean and standard deviation)
 - Once probability distribution is known, can use it to estimate the conditional probability P(X|y)

How to Estimate Probability From Data

Normal distribution

• P(X_i = x_i | Y = y) =
$$\frac{1}{\sqrt{2\pi}\sigma_{ij}}e^{-\frac{(x_i - \mu_{ij})^2}{2\sigma_{ij}^2}}$$

- μ_{ij} can be estimated as the mean of X_i for the records that belongs to class y_i.
- Similarly, σ_{ij} as the standard deviation.
- P(Income = 120 | No) = 0.0072
 - mean = 110
 - std dev = 54.54

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Example

Given X = {Refund = No, Married, Income = 120k}

- P(Refund=Yes|No) = 3/7
- P(Refund=No|No) = 4/7
- P(Refund=Yes|Yes) = 0
- P(Refund=No|Yes) = 1
- P(Marital Status=Single|No) = 2/7
- P(Marital Status=Divorced|No)=1/7
- P(Marital Status=Married|No) = 4/7
- P(Marital Status=Single|Yes) = 2/3
- P(Marital Status=Divorced|Yes)=1/3
- P(Marital Status=Married | Yes) = 0/3 For taxable income:
- If class=No:
 - mean=110, variance=2975
- If class=Yes:
 - mean=90, variance=25

P(X|Class=No) = P(Refund=No|Class=No) × P(Married| Class=No)

 $\times P(Income=120K | Class=No)$ $= 4/7 \times 4/7 \times 0.0072$

= 0.0024

P(X|Class=Yes) = P(Refund=No| Class=Yes)

× P(Married | Class=Yes)

× P(Income=120K | Class=Yes)

$$= 1 \times 0 \times 1.2 \times 10-9$$

= 0

Since P(X|No)P(No) > P(X|Yes)P(Yes)

Therefore P(No|X) > P(Yes|X) => Class = No

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M-estimate of Conditional Probability

- If one of the conditional probability is zero, then the entire expression becomes zero.
- For example, given X = {Refund = Yes, Divorced, Income = 120k}, if P(Divorced|No) is zero instead of 1/7, then
 - $P(X | No) = 3/7 \times 0 \times 0.00072 = 0$
 - P(X|Yes) = 0 x 1/3 x 10⁻⁹ = 0
- M-estimate $P(X|Y) = \frac{N_{xy} + mp}{N_y + m}$ (if $P(X|Y) = \frac{N_{xy} + 1}{N_y + |Y|}$ is Laplacian estimation)
- m is a parameter, p is a user-specified parameter (e.g. probability of observing x_i among records with class y_j.
- In the example with m = 3 and p = 1/m = 1/3 (i.e., Laplacian estimation) we have
- P(Married |Yes) = (0+3x1/3)/(3+3) = 1/6

Naïve Bayes Classifier

- Robust to isolated noise points
- Handle missing values by ignoring the instance during probability estimate calculations
- Robust to irrelevant attributes
- Independence assumption may not hold for some attributes
 - Use other techniques such as Bayesian Belief Networks (BBN, not treated in this course)

References

- Nearest Neighbor classifiers. Chapter 5.2. Introduction to Data Mining.
- Bayesian Classifiers. Chapter 5.3. Introduction to Data Mining.

