

DATA MINING 2

Neural Networks (Perceptron)

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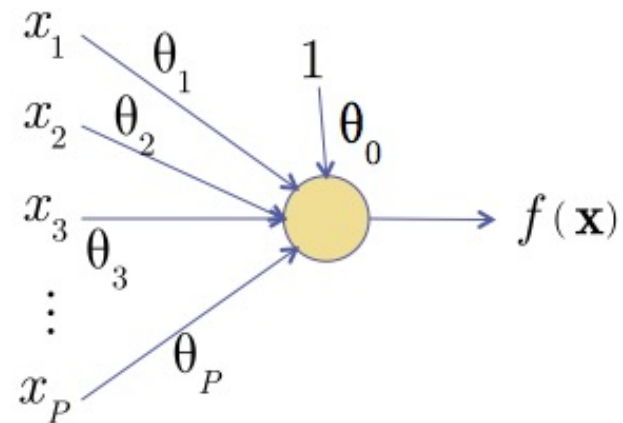
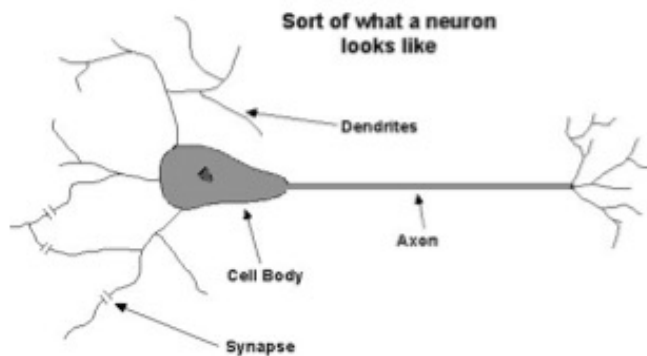
Slides edited from a set of slides titled “Introduction to Machine Learning and Neural Networks” by Davide Bacciu



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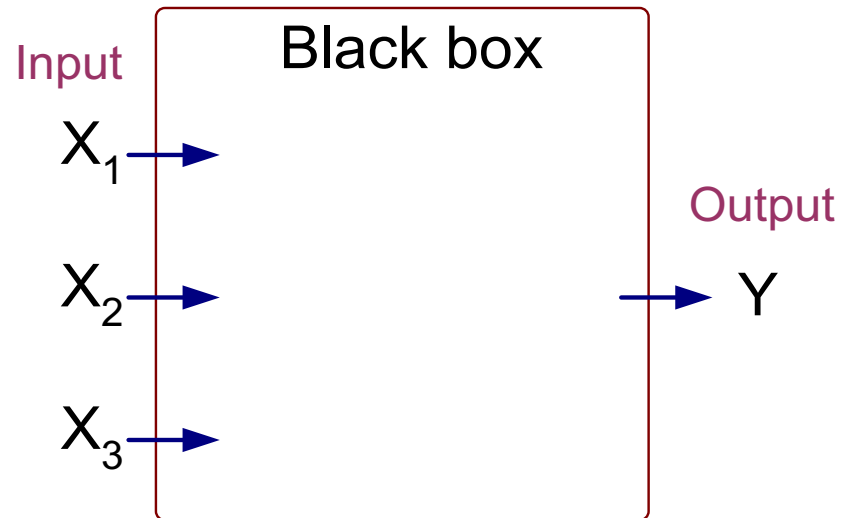
The Neuron Metaphor

- Neurons
 - accept information from multiple inputs,
 - transmit information to other neurons.
- Multiply inputs by weights along edges
- Apply some function to the set of inputs at each node



Artificial Neural Networks (ANN)

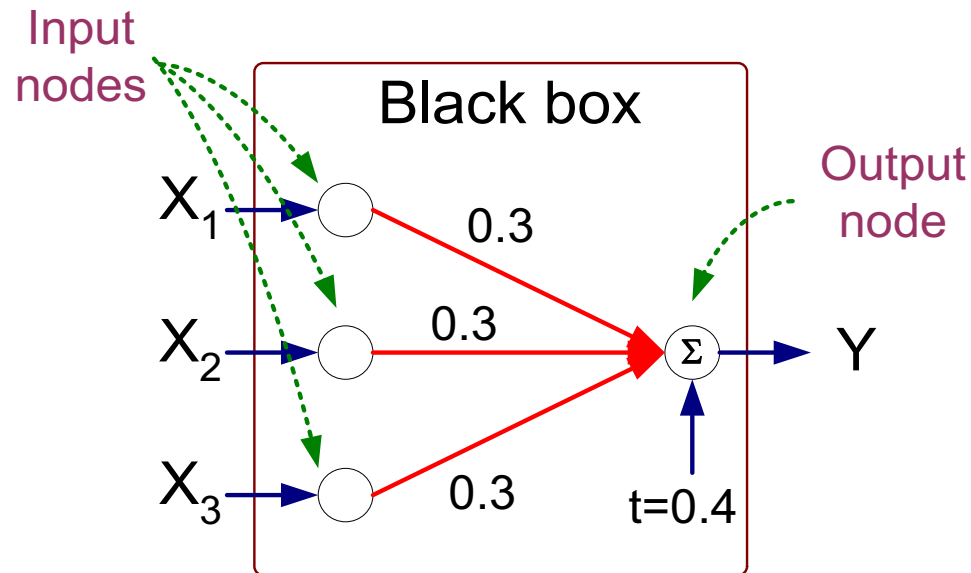
X_1	X_2	X_3	Y
1	0	0	-1
1	0	1	1
1	1	0	1
1	1	1	1
0	0	1	-1
0	1	0	-1
0	1	1	1
0	0	0	-1



Output Y is 1 if at least two of the three inputs are equal to 1.

Artificial Neural Networks (ANN)

X_1	X_2	X_3	Y
1	0	0	-1
1	0	1	1
1	1	0	1
1	1	1	1
0	0	1	-1
0	1	0	-1
0	1	1	1
0	0	0	-1

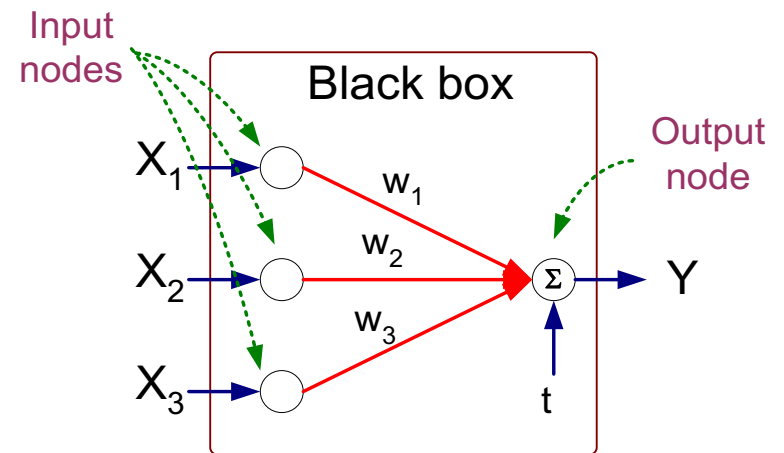


$$Y = \text{sign}(0.3X_1 + 0.3X_2 + 0.3X_3 - 0.4)$$

$$\text{where } \text{sign}(x) = \begin{cases} 1 & \text{if } x \geq 0 \\ -1 & \text{if } x < 0 \end{cases}$$

Artificial Neural Networks (ANN)

- Model is an assembly of inter-connected nodes and weighted links
- Output node sums up each of its input value according to the weights of its links
- Compare output node against some threshold t (also named bias b)



$$Y = \text{sign}\left(\sum_{i=1}^d w_i X_i - t\right)$$
$$= \text{sign}\left(\sum_{i=0}^d w_i X_i\right)$$

Characterizing the Artificial Neuron

- Input/Output signal may be.
 - Real value.
 - Unipolar {0, 1}.
 - Bipolar {-1, +1}.
- **Weight** (w or σ): ϑ_{ij} – strength of connection from unit j to unit i
- Learning amounts to **adjusting the weights** ϑ_{ij} by means of an **optimization algorithm** aiming to minimize a cost function, i.e., as in biological systems training a perceptron model amounts to adapting the weights of the links until they fit the input output relationships of the underlying data.

Characterizing the Artificial Neuron

- The bias b is a constant that can be written as $\vartheta_{i0}x_0$ with $x_0 = 1$ and $\vartheta_{i0} = b$ such that

$$net_i = \sum_{j=0}^n \vartheta_{ij}x_j$$

- The function $f(net_i(x))$ is the unit's **activation function**. In the simplest case, f is the identity function, and the unit's output is just its net input. This is called a **linear unit**. Otherwise, we can have a **sign unit**, or a **logistic unit**.

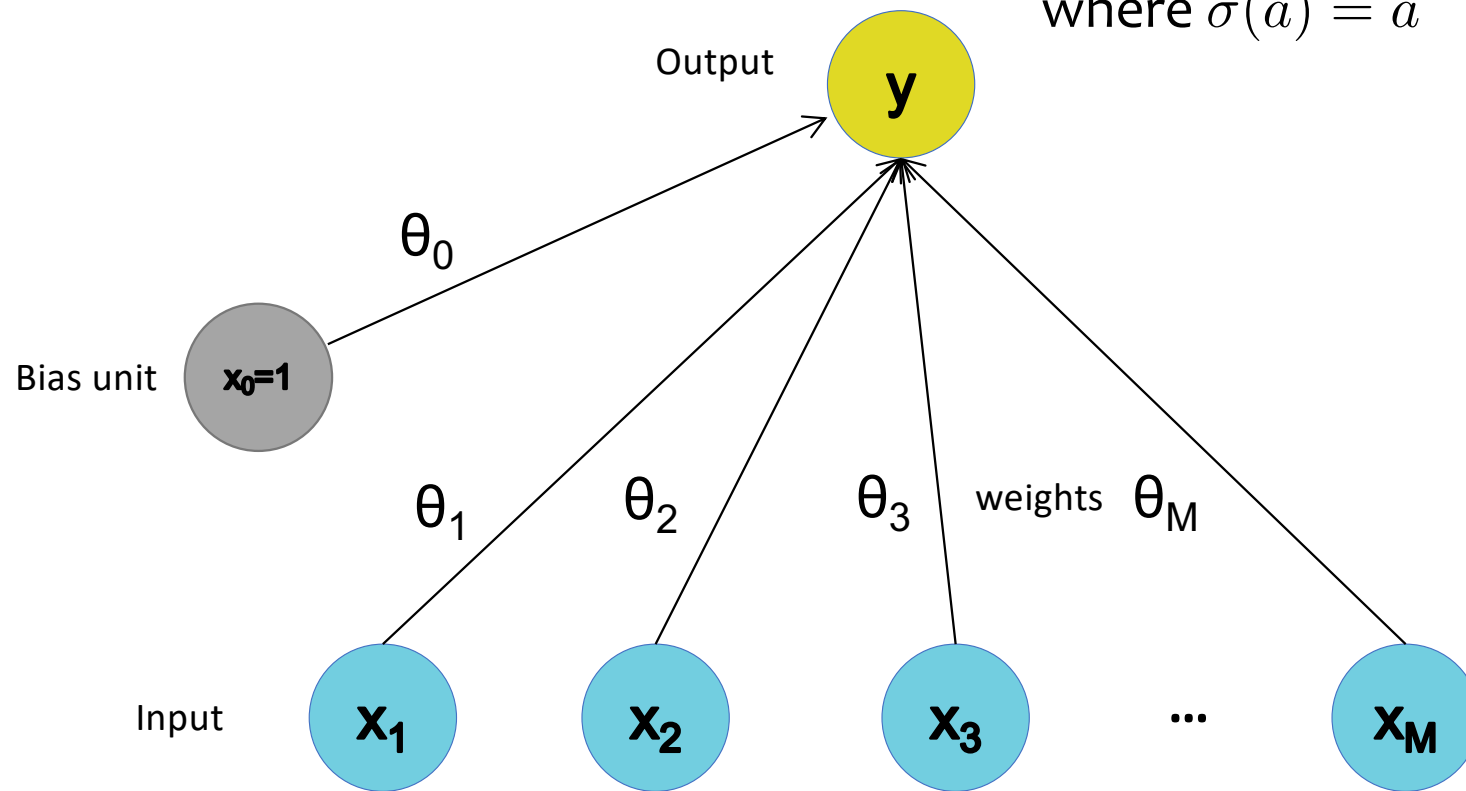
The Perceptron Classifier

A Simple Linear Neuron

$$y = h_{\theta}(\mathbf{x}) = \sigma(\theta_{\text{net}}^T \mathbf{x})$$

where $\sigma(a) = a$

Linear activation function



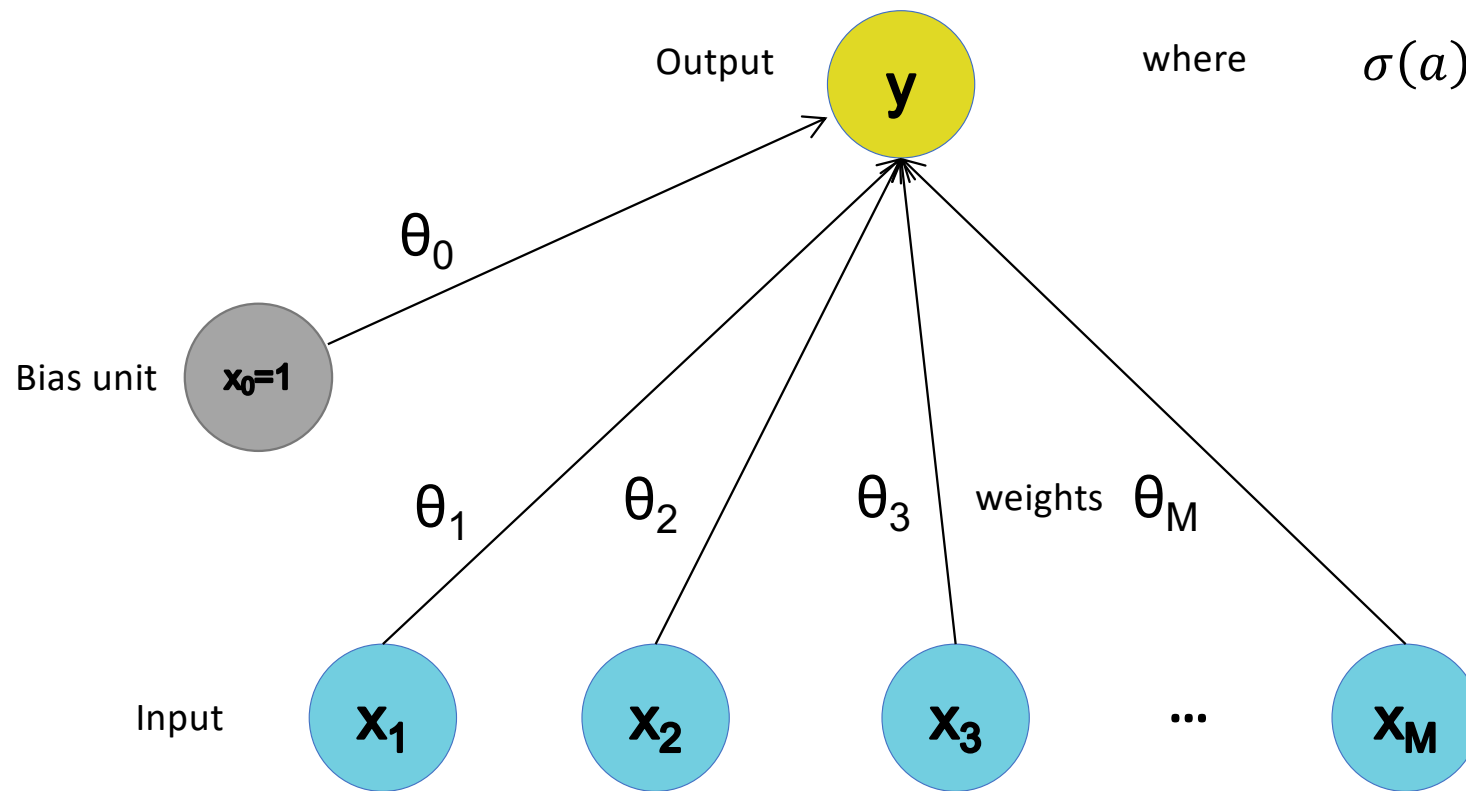
Linear Threshold Unit (a.k.a. Perceptron)

$$y = h_{\theta}(\mathbf{x}) = \sigma(\theta_{\text{net}}^T \mathbf{x})$$

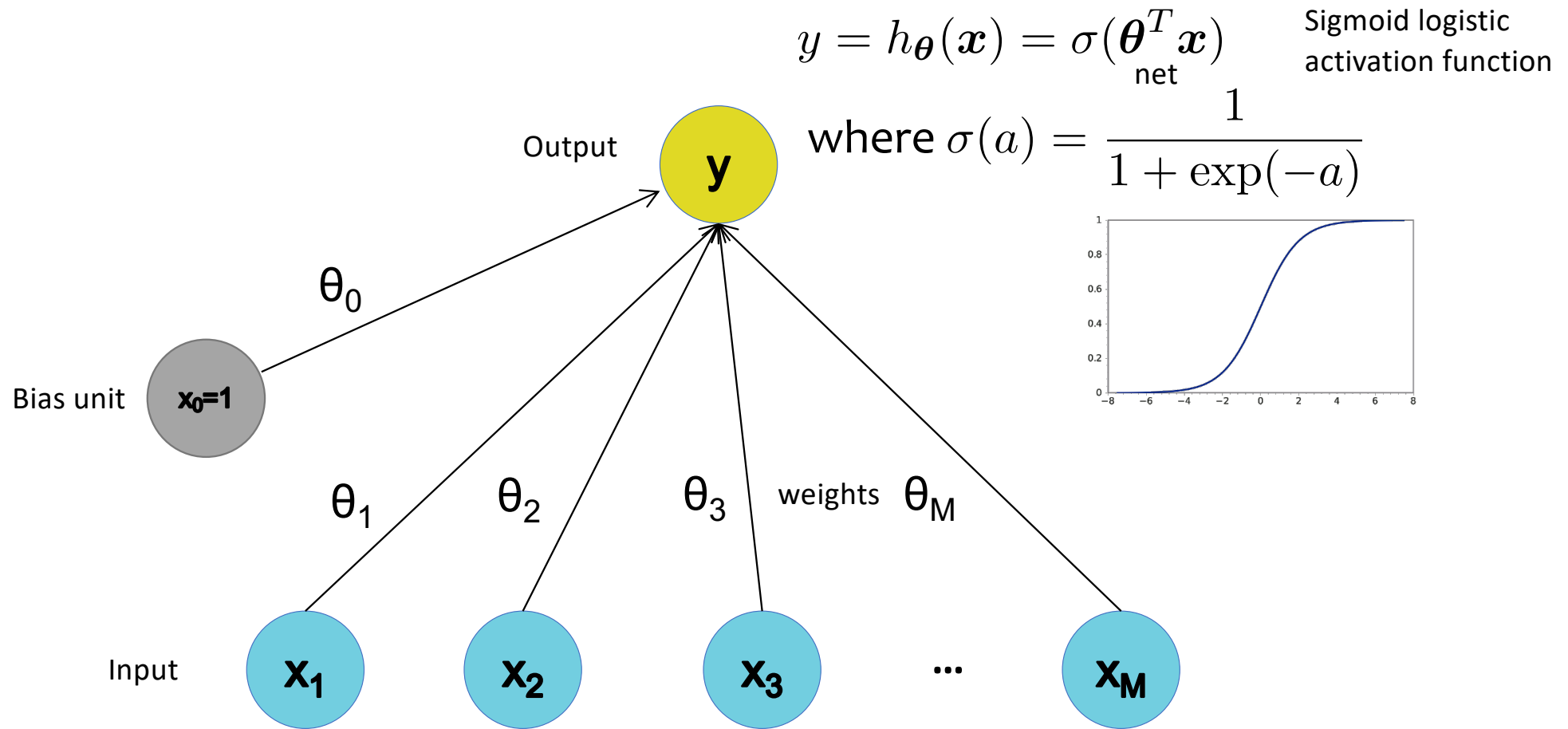
Sign activation function

where

$$\sigma(a) = \begin{cases} +1 & a \geq 0 \\ -1 & a < 0 \end{cases}$$



The Logistic Neuron



Perceptron

- Single layer network
 - Contains only input and output nodes
- Activation function: $f = \text{sign}(w \bullet x)$
- Applying model is straightforward

$$Y = \text{sign}(0.3X_1 + 0.3X_2 + 0.3X_3 - 0.4)$$

$$\text{where } \text{sign}(x) = \begin{cases} 1 & \text{if } x \geq 0 \\ -1 & \text{if } x < 0 \end{cases}$$

- $X_1 = 1, X_2 = 0, X_3 = 1 \Rightarrow y = \text{sign}(0.2) = 1$

Learning Iterative Procedure

- During the training phase the weight parameters are adjusted until the outputs of the perceptron become consistent with the true outputs of the training examples.
- Initialize the weights (w_0, w_1, \dots, w_m)
- Repeat
 - For each training example (x_i, y_i)
 - Compute $f(w^{(k)}, x_i)$
 - Update the weights: $w^{(k+1)} = w^{(k)} + \lambda [y_i - f(w^{(k)}, x_i)] x_i$
- Until stopping condition is met

Iteration index

Learning rate

Perceptron Learning Rule

- Weight update formula:

$$w^{(k+1)} = w^{(k)} + \lambda [y_i - f(w^{(k)}, x_i)] x_i ; \lambda : \text{learning rate}$$

- Intuition:

- Update weight based on error: $e = [y_i - f(w^{(k)}, x_i)]$
- If $y=f(x,w)$, $e=0$: no update needed
- If $y>f(x,w)$, $e=2$: weight must be increased so that $f(x,w)$ will increase
- If $y<f(x,w)$, $e=-2$: weight must be decreased so that $f(x,w)$ will decrease

The Learning Rate

- Is a parameter with value between 0 and 1 used to control the amount of adjustment made in each iteration.
- If is close to 0 the new weight is mostly influenced by the value of the old weight.
- If it is close to 1, then the new weight is mostly influenced by the current adjustment.
- The learning rate can be adaptive: initially moderately large and the gradually decreases in subsequent iterations.

Example of Perceptron Learning

$$w^{(k+1)} = w^{(k)} + \lambda [y_i - f(w^{(k)}, x_i)] x_i$$

$$Y = \text{sign}\left(\sum_{i=0}^d w_i X_i\right)$$

$$\lambda = 0.1$$

X ₁	X ₂	X ₃	Y
1	0	0	-1
1	0	1	1
1	1	0	1
1	1	1	1
0	0	1	-1
0	1	0	-1
0	1	1	1
0	0	0	-1

	w ₀	w ₁	w ₂	w ₃
0	0	0	0	0
1	-0.2	-0.2	0	0
2	0	0	0	0.2
3	0	0	0	0.2
4	0	0	0	0.2
5	-0.2	0	0	0
6	-0.2	0	0	0
7	0	0	0.2	0.2
8	-0.2	0	0.2	0.2

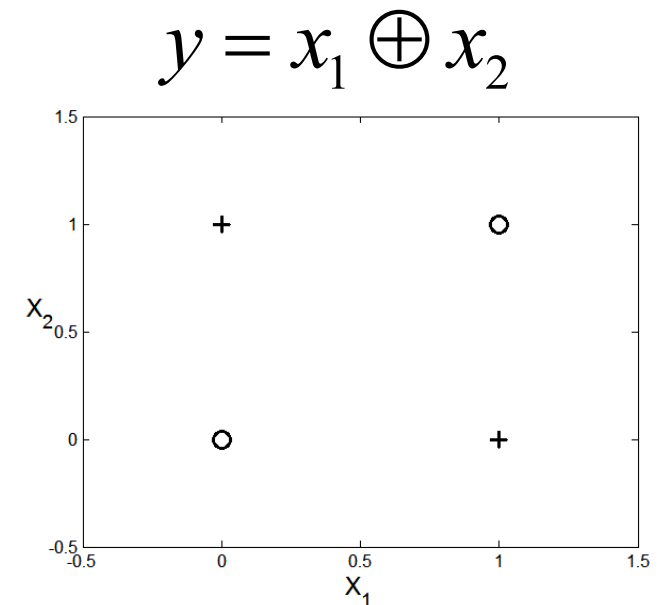
Epoch	w ₀	w ₁	w ₂	w ₃
0	0	0	0	0
1	-0.2	0	0.2	0.2
2	-0.2	0	0.4	0.2
3	-0.4	0	0.4	0.2
4	-0.4	0.2	0.4	0.4
5	-0.6	0.2	0.4	0.2
6	-0.6	0.4	0.4	0.2

Nonlinearly Separable Data

- Since $f(w,x)$ is a linear combination of input variables, decision boundary is linear.
- For nonlinearly separable problems, the perceptron fails because no linear hyperplane can separate the data perfectly.
- An example of nonlinearly separable data is the XOR function.

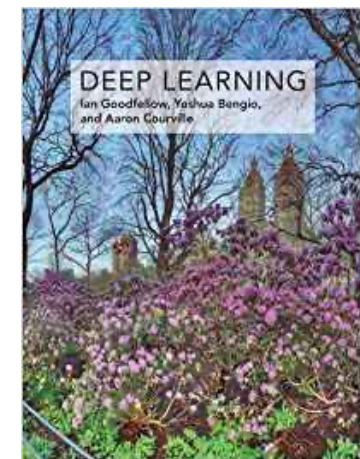
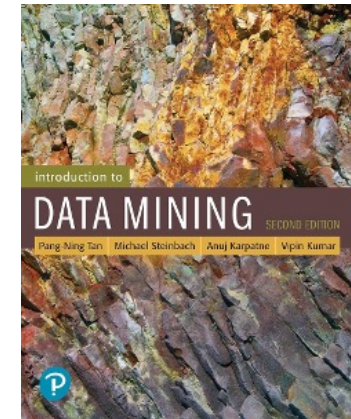
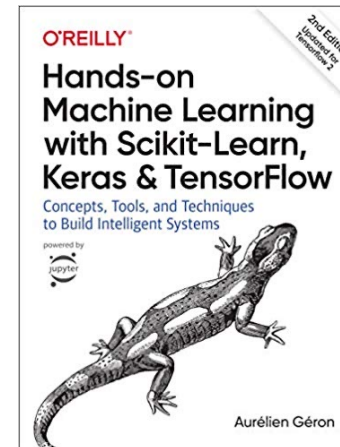
XOR Data

x_1	x_2	y
0	0	-1
1	0	1
0	1	1
1	1	-1



References

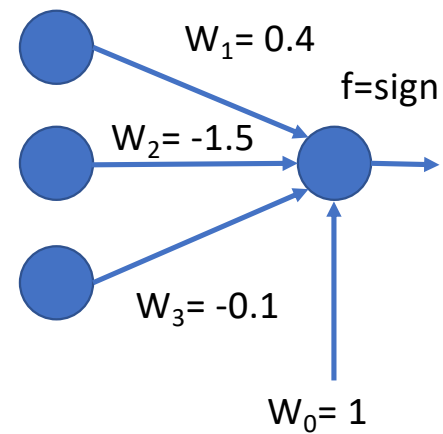
- Artificial Neural Network. Chapter 5.4 and 5.5. Introduction to Data Mining.
- Hands-on Machine Learning with Scikit-Learn, Keras & Tensorflow. A practical handbook to start wrestling with Machine Learning models (2nd ed).
- Deep Learning. Ian Goodfellow, Yoshua Bengio, and Aaron Courville. The reference book for deep learning models.



Exercises - Perceptron

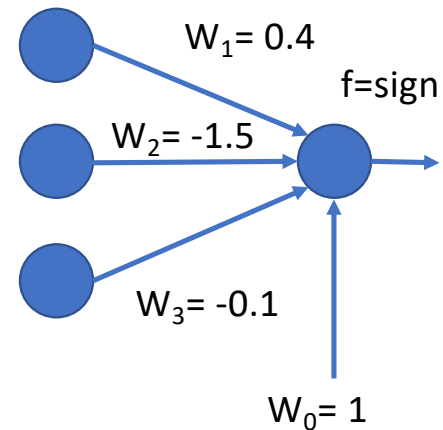
Predict with Perceptron

id	X_1	X_2	X_3	Y
1	0	0	0	
2	1	1	1	
3	1	0	1	
4	0	2	0	



Predict with Perceptron - Solution

id	X ₁	X ₂	X ₃	Y
1	0	0	0	1
2	1	1	1	-1
3	1	0	1	1
4	0	2	0	-1



$$Y_1 = \text{sign}(1 + 0.4 * 0 + -1.5 * 0 + -0.1 * 0) = \text{sign}(1) = 1$$

$$Y_2 = \text{sign}(1 + 0.4 * 1 + -1.5 * 1 + -0.1 * 1) = \text{sign}(-0.2) = -1$$

$$Y_3 = \text{sign}(1 + 0.4 * 1 + -1.5 * 0 + -0.1 * 0) = \text{sign}(1.3) = 1$$

$$Y_4 = \text{sign}(1 + 0.4 * 0 + -1.5 * 2 + -0.1 * 0) = \text{sign}(-2) = -1$$

$$w^{(k+1)} = w^{(k)} + \lambda [y_i - f(w^{(k)}, x_i)] x_i ; \lambda : \text{learning rate}$$

Train Linear Perceptron

id	X ₁	X ₂	Y
a	0	1	-1
b	0	0	1
c	1	2	-1

Lambda = 0.3

f = sign

it	W ₀	W ₁	W ₂	X.W	f(X.W)	error	delta ₀	delta ₁	delta ₂
1	-1	0	0	-1	-1	0	0	0	0
2	-1								
3									
4									
5									
6									
7									
8									
9									
10									
11									
12									

$$w^{(k+1)} = w^{(k)} + \lambda [y_i - f(w^{(k)}, x_i)] x_i ; \lambda : \text{learning rate}$$

Train Linear Perceptron - Solution

id	X ₁	X ₂	Y
a	0	1	-1
b	0	0	1
c	1	2	-1

Lambda = 0.3

f = sign

it	W ₀	W ₁	W ₂	X.W	f(X.W)	error	delta ₀	delta ₁	delta ₂
1	-1	0	0	-1	-1	0	0	0	0
2	-1	0	0	-1	-1	2	0,6	0	0
3	-0,4	0	0	-0,4	-1	0	0	0	0
4	-0,4	0	0	-0,4	-1	0	0	0	0
5	-0,4	0	0	-0,4	-1	2	0,6	0	0
6	0,2	0	0	0,2	1	-2	-0,6	-0,6	-1,2
7	-0,4	-0,6	-1,2	-1,6	-1	0	0	0	0
8	-0,4	-0,6	-1,2	-0,4	-1	2	0,6	0	0
9	0,2	-0,6	-1,2	-2,8	-1	0	0	0	0
10	0,2	-0,6	-1,2	-1	-1	0	0	0	0
11	0,2	-0,6	-1,2	0,2	1	0	0	0	0
12	0,2	-0,6	-1,2	-2,8	-1	0	0	0	0