K-means Clustering

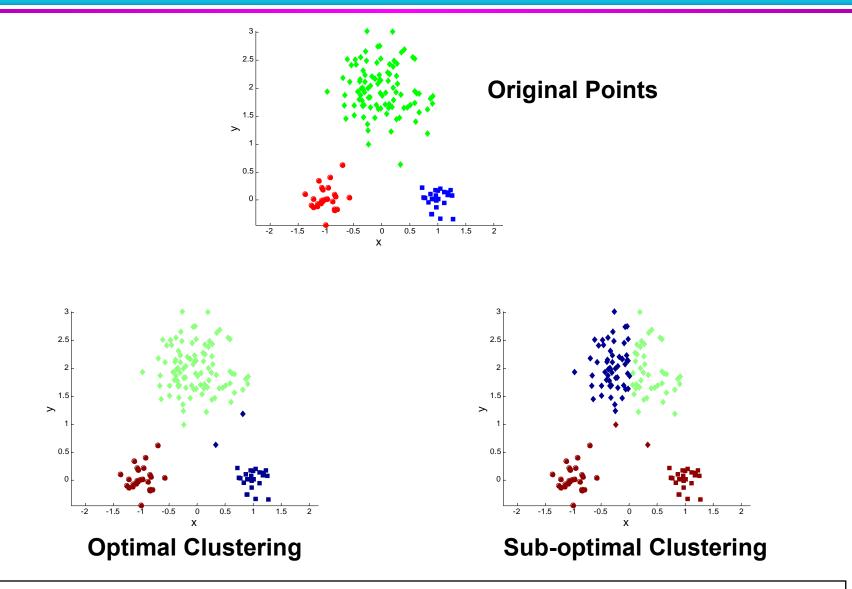
- Partitional clustering approach
- Each cluster is associated with a centroid (center point)
- Each point is assigned to the cluster with the closest centroid
- Number of clusters, K, must be specified
- The basic algorithm is very simple

- 1: Select K points as the initial centroids.
- 2: repeat
- 3: Form K clusters by assigning all points to the closest centroid.
- 4: Recompute the centroid of each cluster.
- 5: **until** The centroids don't change

K-means Clustering - Details

- Initial centroids are often chosen randomly.
 - Clusters produced vary from one run to another.
- The centroid is (typically) the mean of the points in the cluster.
- ¹ 'Closeness' is measured by Euclidean distance, cosine similarity, correlation, etc.
- K-means will converge for common similarity measures mentioned above.
- Most of the convergence happens in the first few iterations.
 - Often the stopping condition is changed to 'Until relatively few points change clusters'
- Complexity is O(n * K * I * d)
 - n = number of points, K = number of clusters,
 I = number of iterations, d = number of attributes

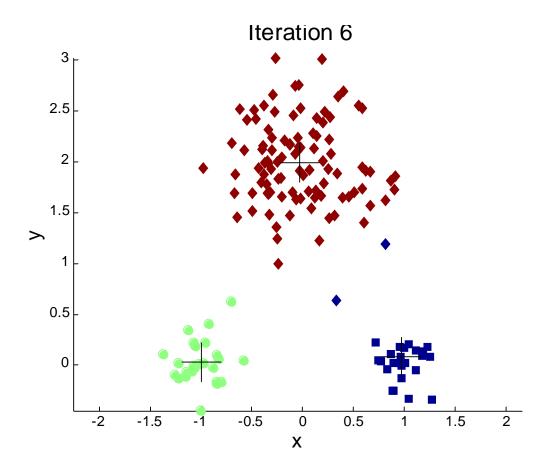
Two different K-means Clusterings



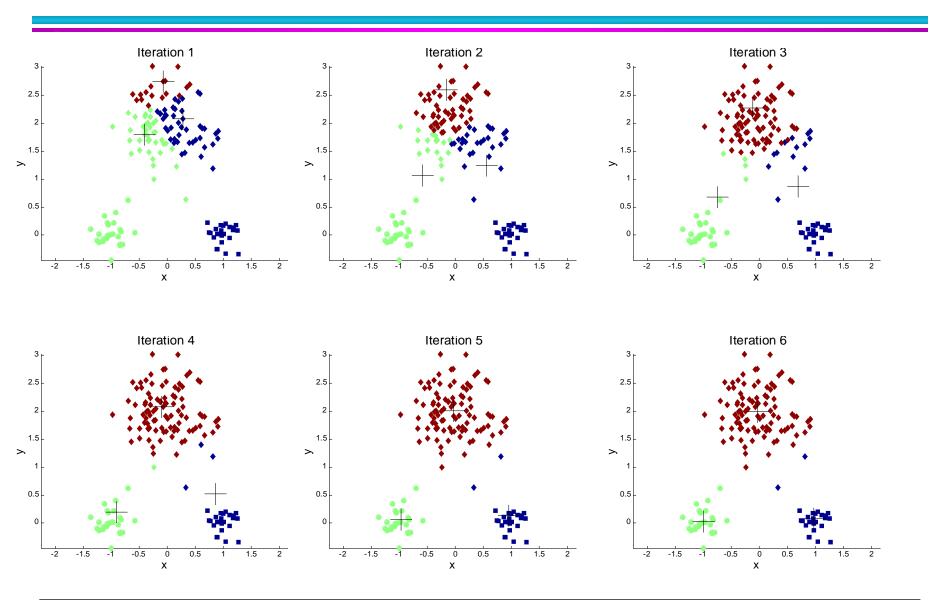
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Importance of Choosing Initial Centroids



Importance of Choosing Initial Centroids

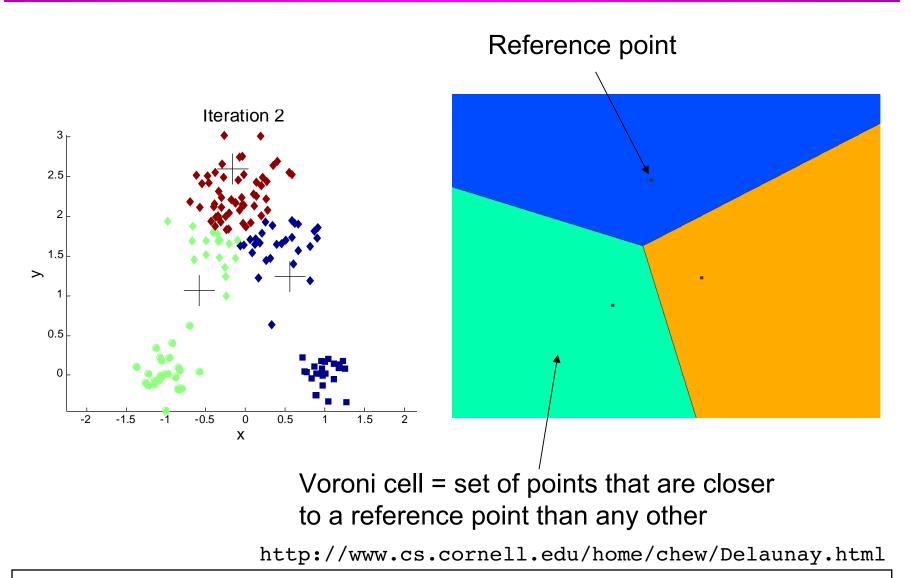


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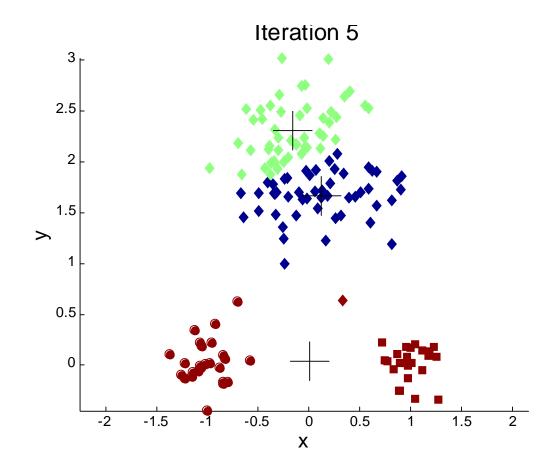
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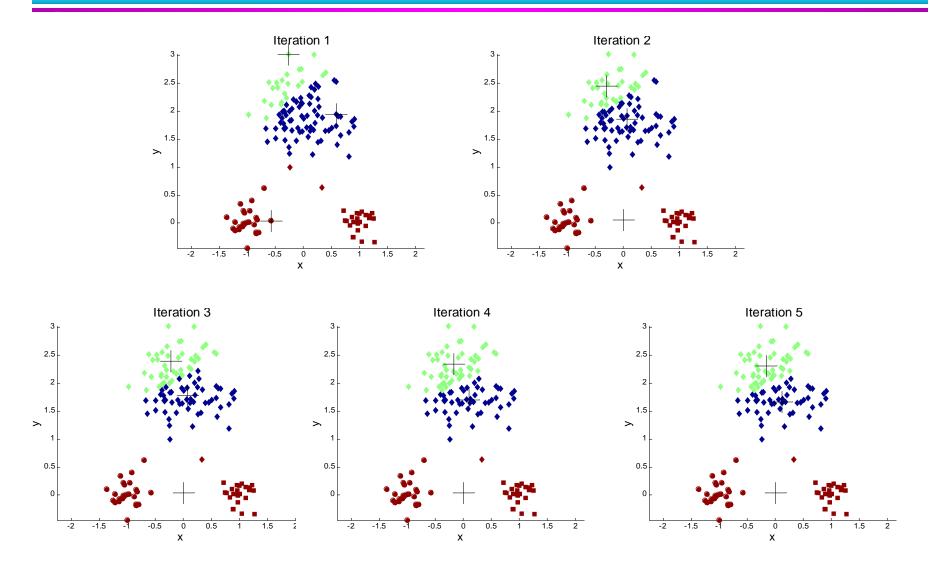
Clusters vs. Voronoi diagrams



Importance of Choosing Initial Centroids ...



Importance of Choosing Initial Centroids ...

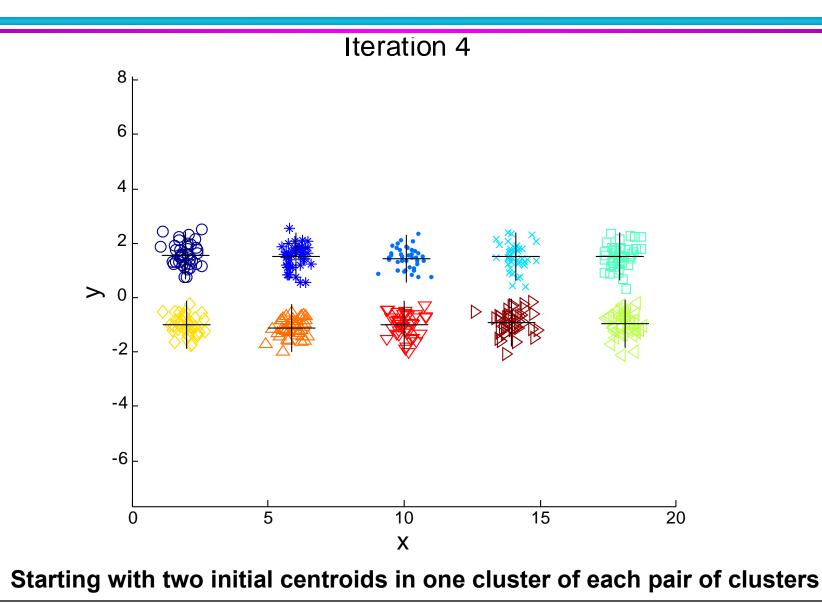


Problems with Selecting Initial Points

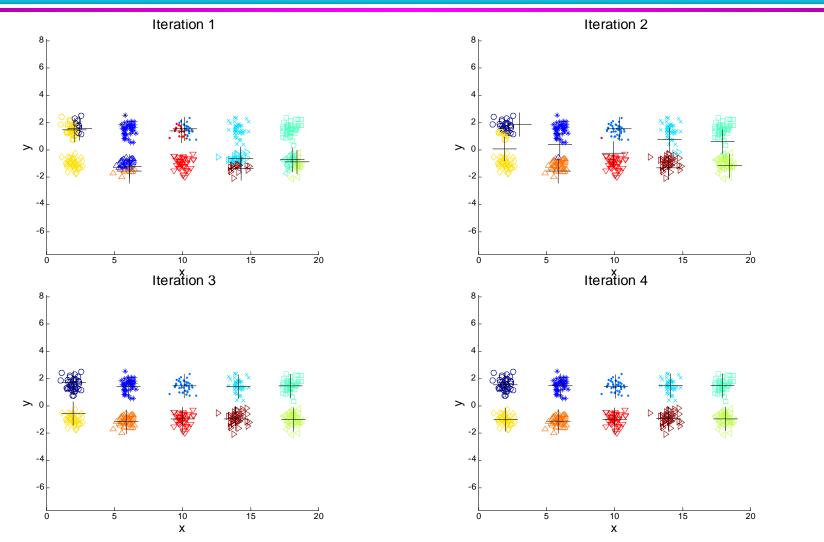
- If there are K 'real' clusters then the chance of selecting one centroid from each cluster is small.
 - Chance is relatively small when K is large
 - If clusters are the same size, n, then

 $P = \frac{\text{number of ways to select one centroid from each cluster}}{\text{number of ways to select } K \text{ centroids}} = \frac{K! n^K}{(Kn)^K} = \frac{K!}{K^K}$

- For example, if K = 10, then probability = $10!/10^{10} = 0.00036$
- Sometimes the initial centroids will readjust themselves in 'right' way, and sometimes they don't
- Consider an example of five pairs of clusters

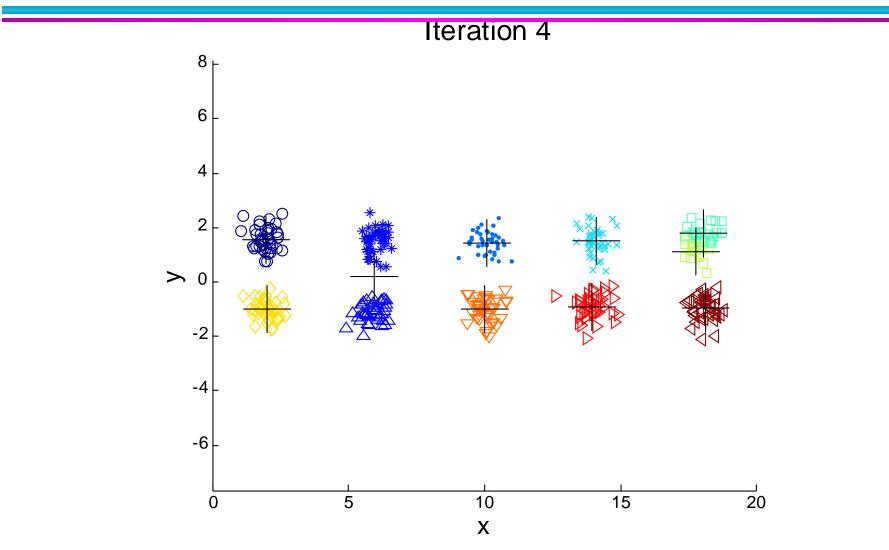


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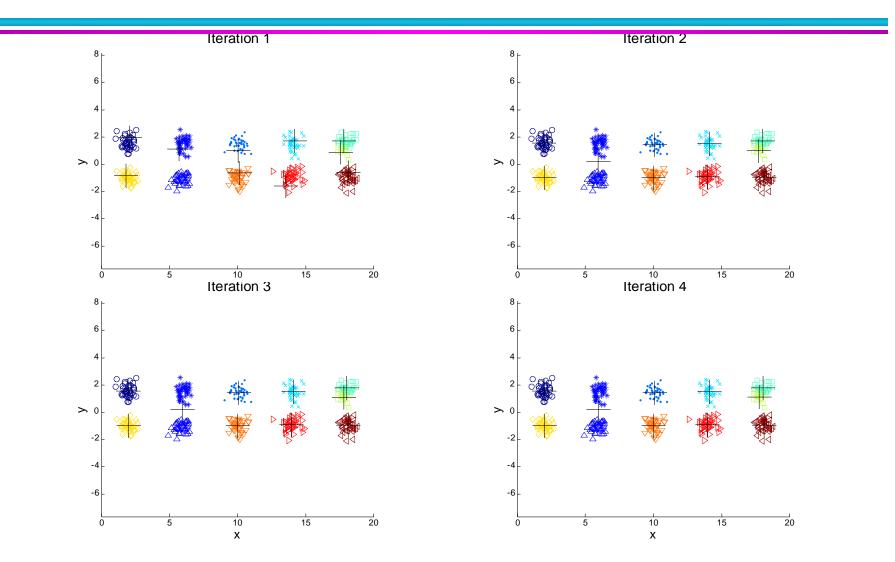
Starting with two initial centroids in one cluster of each pair of clusters

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Starting with some pairs of clusters having three initial centroids, while other have only one.

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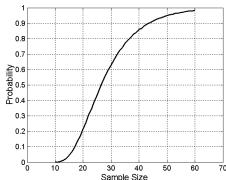
Starting with some pairs of clusters having three initial centroids, while other have only one.

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Solutions to Initial Centroids Problem

Multiple runs

- Helps, but probability is not on your side
- Sample and use hierarchical clustering to determine initial centroids
- Select more than k initial centroids and then select among these initial centroids
 - Select most widely separated
- Postprocessing
- Bisecting K-means
 - Not as susceptible to initialization issues

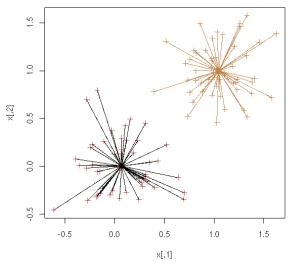


Evaluating K-means Clusters

Most common measure is Sum of Squared Errors (SSE)

- For each point, the error is the distance to the nearest cluster
- To get SSE, we square these errors and sum them.

$$SSE = \sum_{i=1}^{K} \sum_{x \in C_i} dist^2(m_i, x)$$



- x is a data point in cluster C_i and m_i is

the representative point for cluster C_{i}

- Given two clusters, we can choose the one with the smallest error
- One easy way to reduce SSE is to increase K, the number of clusters
 - A good clustering with smaller K can have a lower SSE than a poor clustering with higher K

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Handling Empty Clusters

Basic K-means algorithm can yield empty clusters

- Several strategies
 - Choose a point and assign it to the cluster
 - The point that contributes most to SSE
 - A random point from the cluster with highest SSE
 - If there are several empty clusters, the above can be repeated several times.

Pre-processing and Post-processing

- Pre-processing
 - Normalize the data
 - Eliminate outliers
- Post-processing
 - Eliminate small clusters that may represent outliers
 - Split 'loose' clusters, i.e., clusters with relatively high SSE
 - Merge clusters that are 'close' and that have relatively low SSE
 - Can use these steps during the clustering process
 - ISODATA

Bisecting K-means

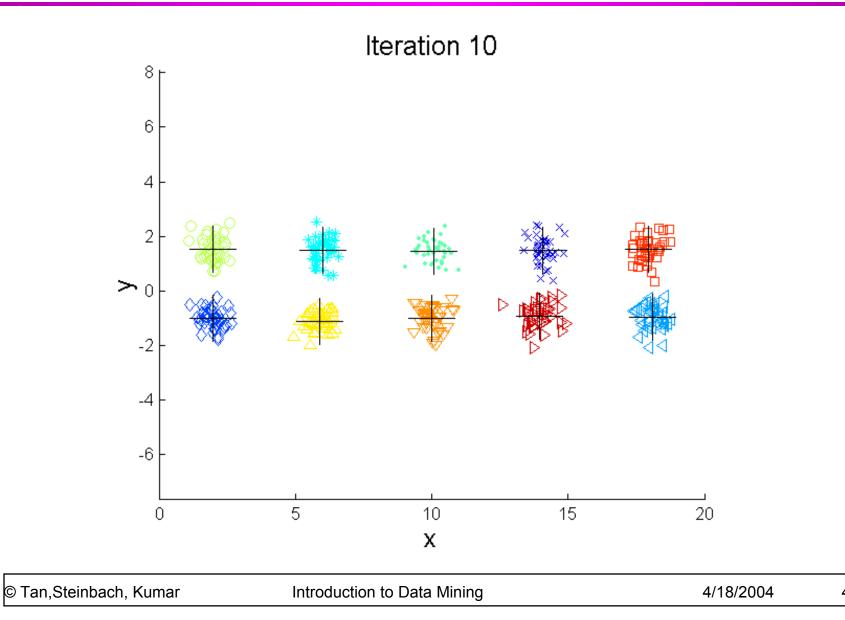
Bisecting K-means algorithm

 Variant of K-means that can produce a partitional or a hierarchical clustering

1: Initialize the list of clusters to contain the cluster containing all points.

- 2: repeat
- 3: Select a cluster from the list of clusters
- 4: for i = 1 to number_of_iterations do
- 5: Bisect the selected cluster using basic K-means \leftarrow Bisect => K=2
- 6: end for
- 7: Add the two clusters from the bisection with the lowest SSE to the list of clusters.
- 8: until Until the list of clusters contains K clusters

Bisecting K-means Example

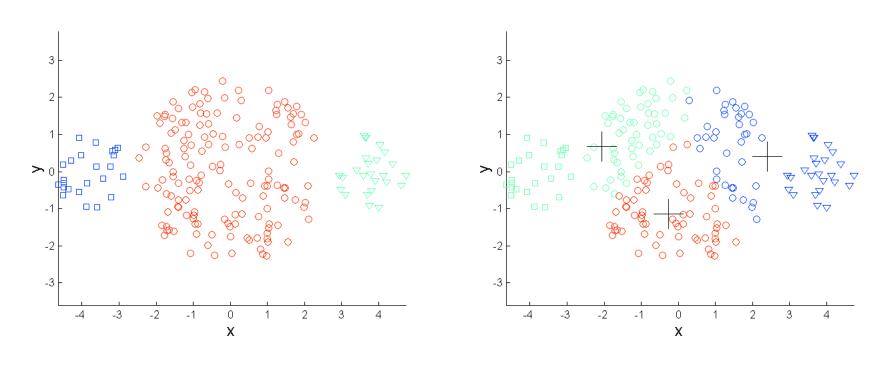


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Limitations of K-means

- K-means has problems when clusters are of differing
 - Sizes
 - Densities
 - Non-globular shapes
- K-means has problems when the data contains outliers.

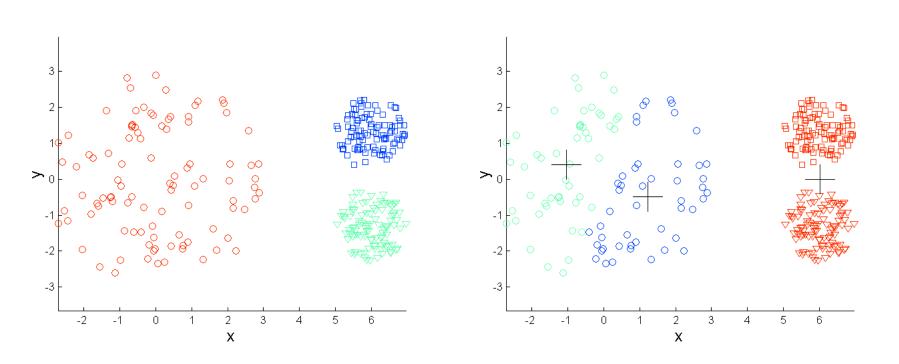
Limitations of K-means: Differing Sizes



Original Points

K-means (3 Clusters)

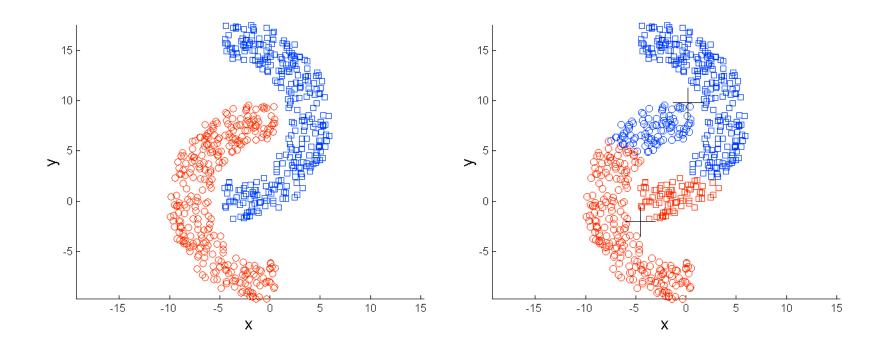
Limitations of K-means: Differing Density



Original Points

K-means (3 Clusters)

Limitations of K-means: Non-globular Shapes



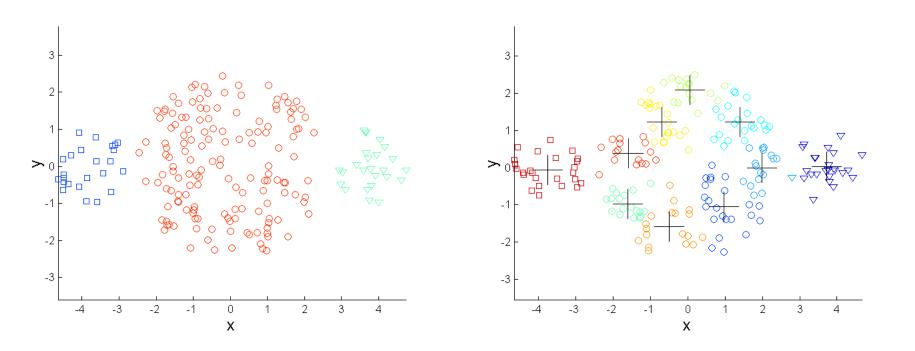
Original Points

K-means (2 Clusters)

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Overcoming K-means Limitations



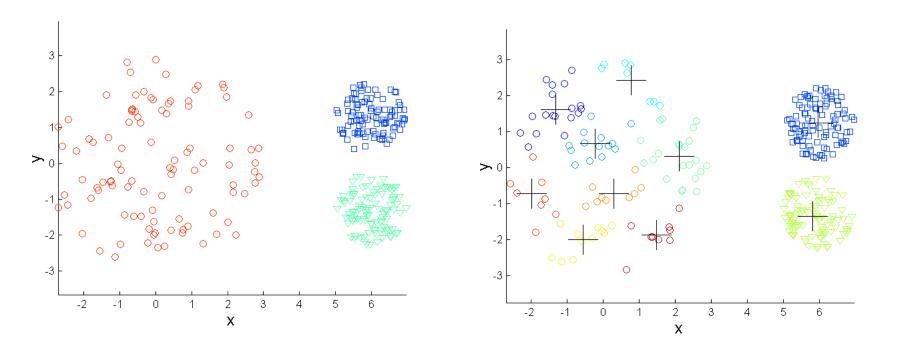
Original Points

K-means Clusters

One solution is to use many clusters. Find parts of clusters, but need to put together.

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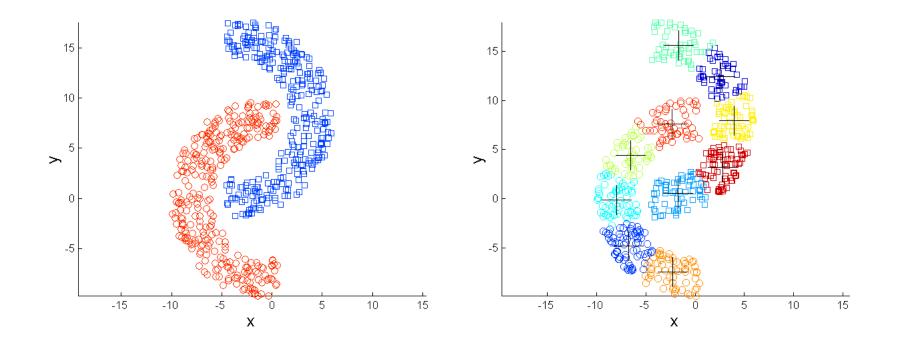
Overcoming K-means Limitations



Original Points

K-means Clusters

Overcoming K-means Limitations



Original Points

K-means Clusters