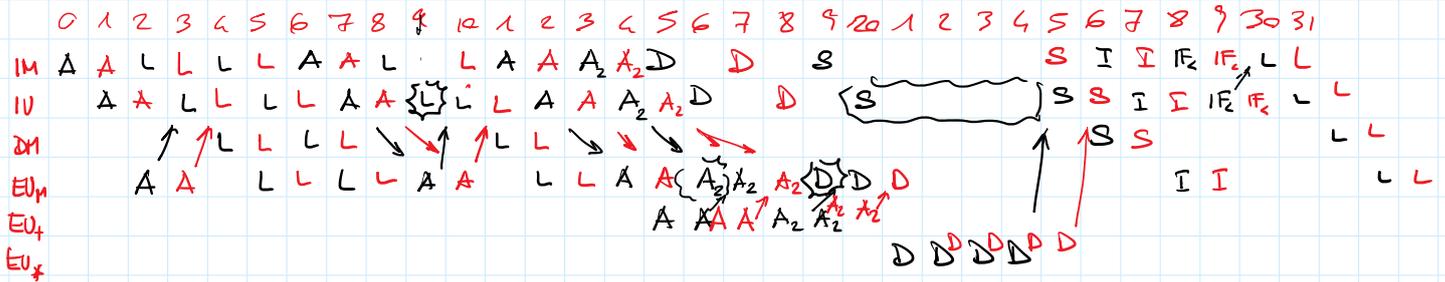


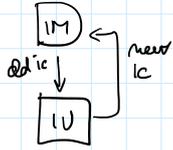
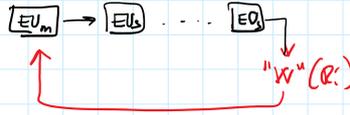
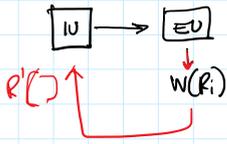
```

Loop: 1 ADD Ri, #-1, Ri-1
      2 LOAD RbaseA, Ri-1, R1
      3 LOAD RbaseA, Ri, R2
      4 ADD Ri, #1, Ri+1
      5 LOAD RbaseA, Ri+1, R3
      6 ADD R2, R3, R4
      7 ADD R1, R4, R5
      8 DIV R5, #3, R6
      9 STORE RbaseB, Ri, R6
     10 INC Ri
     11 HZ Ri, Rv, loop
  
```

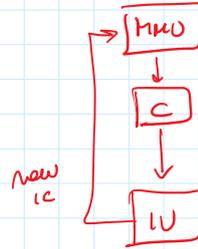
$$T = \frac{30t}{22}$$



DIP LOCICHE



SACTI



	0	1	2	3	4	5
MMU	IF <sub>2</sub>					
C		IF <sub>2</sub>				
IM			IF <sub>2</sub>			

Annotations: Red arrows show data flow. 'del ic' points to the transition between C and IM. 'new ic' points to the transition between IM and MMU. A 'target' is marked at the end of the IM row.

```
for(i=0; i<2N; i++) {
    x[i] = i;
}
```

```
for(i=0; i<2N; i++) {
    x[i] = i;
    i++;
    x[i] = i;
}
```

```
loop: STORE R_base, R_i, R_i;
      INC R_i;
      STORE R_base, R_i, R_i;
      INC R;
      IF2 R_i, R_2N, loop;
```

```
CLEAR (R_i)
loop: STORE R_base, R_i, R_i;
      INC R_i;
      IF2 R_i, R_2N, loop;
```

	0	1	2	3	4	5	6	7	8	9	10	11
IM	st	inc	IF <sub>2</sub>	X	X							
IU		st	inc	IF <sub>2</sub>	IF <sub>2</sub>	X	st					
DM			st									st
EU <sub>m</sub>			st	inc								

$$T = \frac{5t}{3}$$

IM	st	inc	st	inc	IF <sub>2</sub>	X	st		
IU		st	inc	st	inc	IF <sub>2</sub>	IF <sub>2</sub>	X	st
DM			st						st
EU <sub>m</sub>				inc		inc			

Annotations: Brackets under DM and EU<sub>m</sub> rows indicate a period of 3 time units.

$$T = \frac{8t}{6}$$

~~loop: STORE R\_base, R\_i, R\_i;
 INC R\_i;
 INC R\_i;
 IF<sub>2</sub> R\_i, R\_2N, loop;
 STORE R\_base, R\_i, R\_i;~~

```
loop: STORE R_base, R_i, R_i;
      ADD R_i, #1, (R_1)
      ADD R_i, #2, R_i;
      IF2 R_i, R_2N, loop, delayed;
      STORE R_base, R_1, R_1;
```

IM	st	A <sub>1</sub>	X <sub>2</sub>	IF <sub>2</sub>	IF <sub>2</sub>	st	st
IU		st	A <sub>1</sub>	A <sub>2</sub>	IF <sub>2</sub>	IF <sub>2</sub>	st
DM			st				st
EU				A <sub>1</sub>	X <sub>2</sub>		

A ↔ A

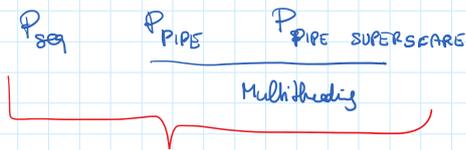
IM  
IU  
DM  
EU

```
STORE ---
ADD R_i, #2, R_i;
SUB R_i, #1, R_i;
IF del
STORE ---
```



# MULTICORE

mercoledì 13 dicembre 2017 10:15

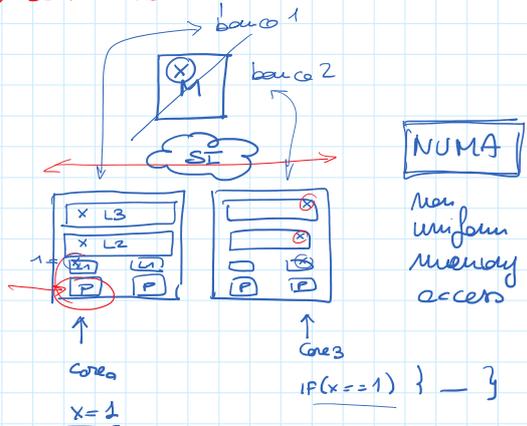


replicazione di componenti del processore

Multicore

architettura o memoria condivisa

replicazione del P



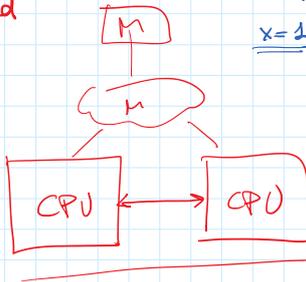
NUMA

non uniform memory access

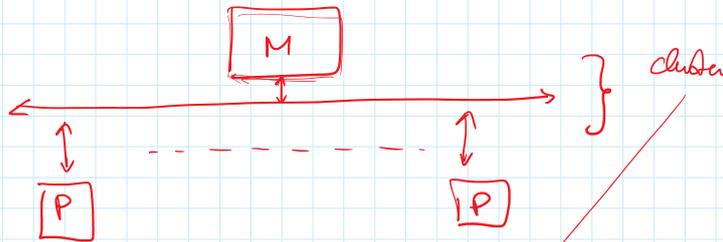
cache coherence

Snoopy based

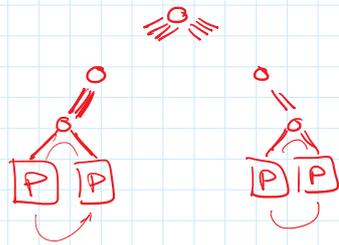
directory based



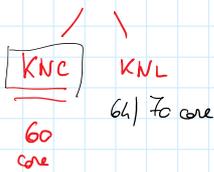
## Multiprocessore Simmetrico



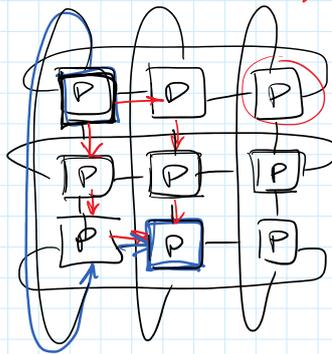
FAT TREE



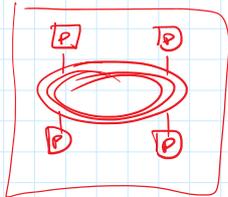
Xeon Phi



MESH

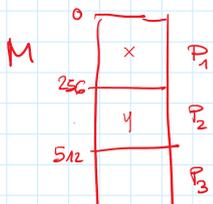


Dark silicon



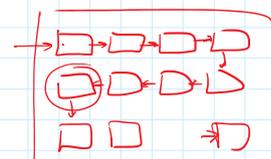
PAAS

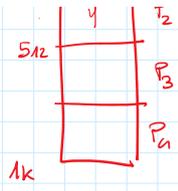
Partitioned Global Address Space



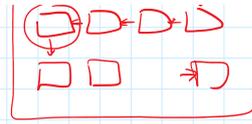
Epiphany V

1024  
SI Mesh

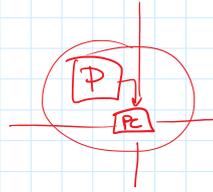




1024  
S1 Mesh



$\sqrt{n}$



CELL IBM

