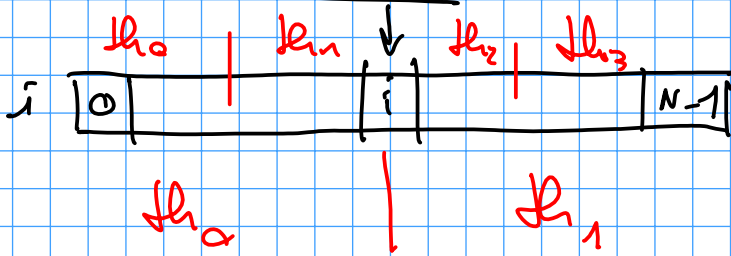


```
for(int i=0; i<N; i++)
```

```
  x[i] = f(x[i]);
```



13

```
#pragma omp parallel for  
for(  
  x[i] = f(x[i]);
```

gcc
g++ -fopenmp

13/6/2016

/* ricerca binaria: cerca x cominciando da metà e poi continuando nella metà alta o bassa */

```
int start = 0;
int stop = n;
int found = -1;
while(stop - start > 1) {
    int i = start + (stop-start)/2;
    if(A[i] == x) {found = i; break;}
    if(x < A[i]) { stop = i; } else { start = i; }
}
if(A[start] == x) found = start;
if(A[stop] == x) found = stop;
```

/* ricerca esaustiva: cerca x controllando le celle una per una fino a che l'array è finito o l'elemen

```
int found = -1;
for(int i=0; i<n; i++)
    if(A[i] == x) { found = i; break; }
```

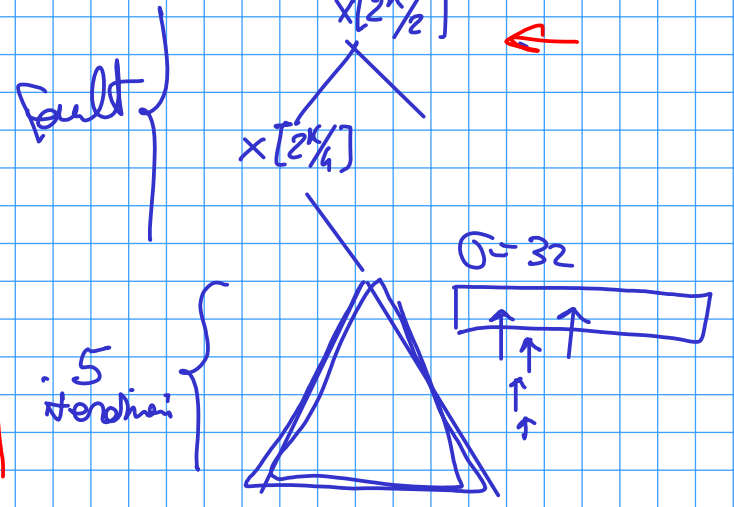
```
while : SUB Rstop, Rstart, Rtemp
        IF< Rtemp, #1, end
        SHR Rtemp, #1, Rtemp
        ADD Rstart, Rtemp, Ri
        LOAD RbaseA, Ri, Rai
        FI= Rai, Rx, cont
then : MOV Ri, Rfound
      GOTO end
      IF< Rx, Rai, then1
else1: MOV Ri, Rstart
      GOTO cont1
then1: MOV Ri, Rstop
cont1: GOTO while
```

T_{Cid} (senza fault!)

T_c (con #fault * T_{trans})

```

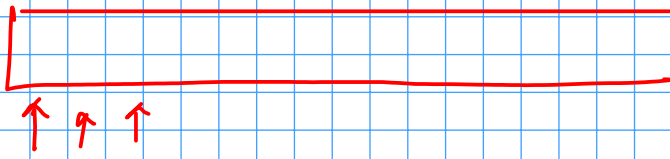
while: SUB Rstop, Rstart, Rtemp
      IF< Rtemp, #1, end
      SHR Rtemp, #1, Rtemp
      ADD Rstart, Rtemp, Ri
      LOAD RbaseA, Ri, Rai
      IF< Rai, Rx, cont
then: MOV Ri, Rfund
     GOTO end
cont: IF< Rx, Rai, then1
     else1: MOV Ri, Rstart
           GOTO cont1
then1: MOV Ri, Rstop
cont1: GOTO while
  
```



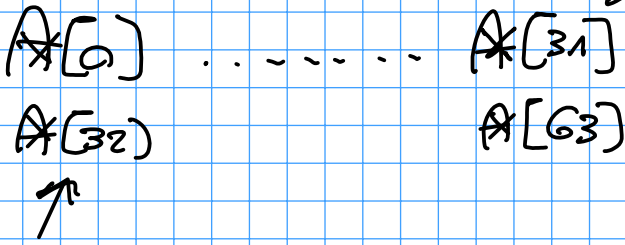
	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	
IM	SUB	IF<		SHR	ADD	LD			IF<		MOV	IF<	MOV	GOTO		GOTO						
IU		SUB	IF<	IF<	SHR	ADD	LD	LD	IF<	IF<	IF<	MOV	IF<	MOV	GOTO	GOTO	GOTO	SUB				
DM									LD													
EU		SUB				SHR	ADD			LD					MOV							SUB

Annotations: A blue bracket under the first 17 columns is labeled T_{cid} . A blue arrow points from the T_{cid} label to the start of the table. A blue arrow points from the T_{cid} label to the end of the table.

$$T_{cid} + N \cdot k \cdot T_{transf}$$



cache con prefetch

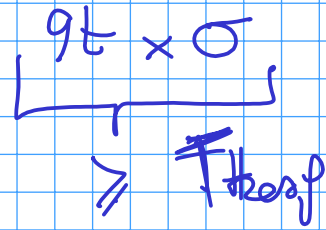


```
/* ricerca esaustiva: cerca x controllando
int found = -1;
for(int i=0; i<n; i++)
    if(A[i] == x) { found = i; break; }
```

```

① loop : LOAD RbaseA, Ri, R2i
②      Fi = Rai, Rx, cont
        MOV Ri, Rfound
        GOTO end
③ cont : INC Ri
        IF< Ri, Rn, loop
④
end : .....
```

	1	2	3	4	5	6	7	8	9
LD	IF			MOV	INC	IF		adv	LD
	LD	IF		IF	MOV	INC	IF	IF	X
		LD							
			LD					INC	





```

for(i=0; i<N; i++) {
  for(j=0; j<N; j++) {
    x[j] = x[j] + x[j]*x[j];
    sum[i] = sum[i] + x[j];
  }
  somma = somma + sum[i];
}

```

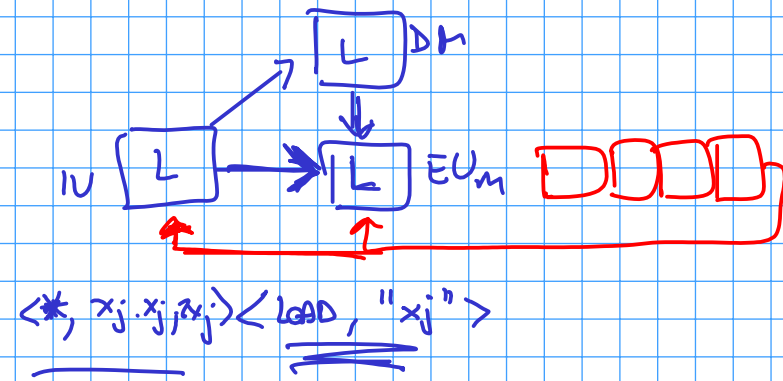
```

loopi : CLEAR Rj
loopj : LOAD RbaseX, Rj, Rxj
        MUL Rxj, Rxj, R2xj ] dup EU EU
        ADD Rxj, R2xj, Rxj ] dup IU-EU
        STORE RbaseX, Rj, Rxj ] dup IU-EU
        LOAD RbaseSum, Ri, Rsi
        ADD Rxj, Rsi, Rsi ] IU-EU
        STORE RbaseSum, Ri, Rsi ] IU-EU
        INC Rj
        IFZ Ri, RN, loopj
        ADD Rsuma, Rsi, Rsumo
        INC Ri
        IFZ Ri, RN, loopi:

```

```

loopi: CLEAR Rj
loopj: LOAD Rboxx, Rj, Rxi
      MUL Rxi, Rj, Rxi
      ADD Rxi, Rxi, Rxi
      STORE Rboxx, Rj, Rxi
      LOAD Rboxsum, Ri, Rsi
      ADD Rxi, Rsi, Rsi
      STORE Rboxsum, Ri, Rsi
      INC Rj
      IFz Ri, Rn, loopj
      ADD Rsumo, Rsi, Rsumo
      INC Ri
      IFz Ri, Rn, loopi:
  
```



Tid 19t

	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
IM	L	M	A	ST							LD	A	ST			INC	IFz		ADD	LD	
IU		L	M	A	ST					ST	LD	A	ST	ST		INC	IFz	IFz	ADD	LD	
DM			L									ST	LD				ST				LD
EUm			L	M	A								LD	A				INC			LD
EUx					M	M	M	M													

```

loopi: CLEAR Rj
loopj: LOAD Rboxx, Rj, Rxi
      MUL Rxi, Rj, Rxi
      ADD Rxi, Rxi, Rxi
      STORE Rboxx, Rj, Rxi
      LOAD Rboxsum, Ri, Rsi
      ADD Rxi, Rsi, Rsi
      STORE Rboxsum, Ri, Rsi
      INC Rj
      IFz Ri, Rn, loopj
      ADD Rsumo, Rsi, Rsumo
      INC Ri
      IFz Ri, Rn, loopi:
  
```

STORE Rboxx', Rj, Rxi

14t

	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
IM	L	M	A	L	INC	ST	IF					IF	ST	L		
IU		L	M	A	L	INC	ST					ST	IF	ST	L	
DM			L										ST		ST	L
EUm			L	M	A											L
EUx					M	M	M	M								

