

# Introduction to D3

## *Graphs*

Angelica Lo Duca  
angelica.loduca@iit.cnr.it



## **D3 (Data Driven Documents)**

A javascript library for manipulating documents based on data.

D3 is not a chart library, but it is a general purpose visualization library

# Prerequisites





# What's the Difference?



## HTML

Hypertext Markup Language

### *Create the structure*

- Controls the layout of the content
- Provides structure for the web page design
- The fundamental building block of any web page



## CSS

Cascading Style Sheet

### *Stylize the website*

- Applies style to the web page elements
- Targets various screen sizes to make web pages responsive
- Primarily handles the "look and feel" of a web page



## Javascript

### *Increase interactivity*

- Adds interactivity to a web page
- Handles complex functions and features
- Programmatic code which enhances functionality

# HTML



the actual  
content of a page

# CSS



look of the page  
{color, style}

# JavaScript



easily control  
and alter HTML



# Example of HTML page

```
<html>  
  <head>  
    <title>Hello World</title>  
  </head>  
  <body>  
    <p>Example of a paragraph</p>  
  </body>  
</html>
```

# How to include D3.js

```
<html>  
  <head>  
    <title>Hello World</title>  
    <script src="https://d3js.org/d3.v5.min.js"></script>  
  </head>  
  <body>  
    <p>Example of a paragraph</p>  
  </body>  
</html>
```

# Selections and Append



# Selections

A selection is an array of elements pulled from the current document.

D3 uses CSS3 elements to select elements.

After selecting elements, you apply operators to them to do stuff. These operators can get or set attributes, styles, properties, HTML and text content.

Select an element from the document.

```
d3.select(selector) , d3.select(node)
```

Select multiple elements from the document.

```
d3.selectAll(selector) , d3.selectAll(nodes)
```

# Example - single selection

index.html

```
<html>
  <head>
    <title>Hello World</title>
    <script
src="https://d3js.org/d3.v5.min.js"></script>
  </head>
  <body>
    <p>Example of a paragraph</p>
    <script src="Main.js"></script>
  </body>
</html>
```

Main.js

```
const paragraph = d3.select("p");
```

# Example - multiple selection

## index.html

```
<html>
  <head>
    <title>Hello World</title>
    <script
src="https://d3js.org/d3.v5.min.js"
></script>
  </head>
  <body>
    <p>paragraph 1</p>
    <p>paragraph 2</p>
    <p>paragraph 3</p>
  </body>
</html>
```

## Main.js

```
const paragraph = d3.selectAll("p");
```

# Modify Selection

Modify attribute

```
d3.select("a").attr("name", "fred")
```

Modify style

```
d3.select("a").style("color", "red");
```

# Append Element to another Element

Appends a new element with the specified name as the last child of each element in the current selection, returning a new selection containing the appended elements.

```
var svg = d3.select("svg");
```

```
var g = svg.append("g");
```

## Style element with margins

```
var svg = d3.select("svg");  
var margin = { top: 30, right: 50, bottom: 30, left: 30},  
var g = svg.append("g")  
    .attr("transform", "translate(" + margin.left + "," +  
margin.top + ")");
```

Data

# Bind data to elements

```
<div id="content">  
  <div></div>  
  <div></div>  
  <div></div>  
</div>
```

```
var dataset = [ 10, 40, 20 ];  
d3.select('#content')  
  .selectAll('div')  
  .data(dataset);
```



# Note

In this example the dataset is the same length as the selection.

However, what happens if the array has more (or less) elements than the selection?

- if the array is longer than the selection there's a shortfall of DOM elements and we need to add elements
- if the array is shorter than the selection there's a surplus of DOM elements and we need to remove elements

## .enter()

.enter identifies any DOM elements that need to be added when the joined array is longer than the selection. It's defined on an update selection (the selection returned by .data):

```
var dataset = [ 10, 40, 20 , 60, 34];  
  
d3.select('#content')  
  .selectAll('div')  
  .data(dataset)  
  .enter()  
  .append('div'); // adds elements to the DOM
```

## exit()

.exit returns an exit selection which consists of the elements that need to be removed from the DOM. It's usually followed by .remove:

```
var dataset = [ 10, 40 ];
```

```
d3.select('#content')
```

```
  .selectAll('div')
```

```
  .data(dataset)
```

```
  .exit()
```

```
  .remove();
```

# Anonymous functions

```
.attr("width", function(d) {})
```

For each of the elements in our selection, `d` represents the bound data point.

# Example

```
var dataset = [ 10, 40, 20 , 60, 34];  
d3.select('#content')  
  .selectAll('div')  
  .data(dataset)  
  .enter()  
  .append('div')  
  .attr("width", function(d) { return d; })
```

## Fetch external data

`d3.csv()` - load a CSV file

`d3.json()` - load a JSON file

# Example

```
d3.csv('yourcsv.csv', function(d) {  
    // preprocess your data  
    return {Country: d.Country, Value: +d.Value} // +d converts to numeric  
};)  
  
    .then(function(data) {  
        // do some stuff  
    })  
  
    .catch(function(error) {  
        // handle error  
    })
```

# Scales



# Scales

Scales are functions that map from an input domain to an output range.

Scales are mainly used for transforming data values to visual variables such as position, length and colour.

# Domain and Range

```
var dataset = [ 100, 200, 300, 400, 500 ];
```

A scale's **input domain** is the range of possible input data values. Given the apples data above, appropriate input domains would be either 100 and 500 (the minimum and maximum values of the data set) or zero and 500.

A scale's **output range** is the range of possible output values, commonly used as display values in pixel units. The output range is completely up to you, as the information designer. If you decide the shortest apple-bar will be 10 pixels tall, and the tallest will be 350 pixels tall, then you could set an output range of 10 and 350.

\* source from [here](#)

# Types of scales

D3 has around 12 different scale types (`scaleLinear`, `scalePow`, `scaleQuantise`, `scaleOrdinal` etc.) which can be classified into 3 groups:

- scales with continuous input and continuous output
- scales with continuous input and discrete output
- scales with discrete input and discrete output

\* source from [here](#)

# Scales with continuous input and continuous output

Linear Scale

Log Scale

Time Scale

...

# Linear Scale

```
var scale1 = d3.scaleLinear()  
    .domain([0, 500])  
    .range([10, 350]);
```

This scale accepts inputs from 0 to 500 (domain) and maps them to outputs between 10 and 350.

**OR**

```
var scale2 = d3.scaleLinear()  
    .domain([0, d3.max(dataset, function(d) { return d[0]; })])  
    .range([10, 350]);
```

# Time Scale

```
var scale = d3.scaleTime()  
    .domain([new Date(2021, 05, 1), new Date(2021, 05, 31)])  
    .range(0,100);
```

# Log Scale

```
var scale1 = d3.scaleLog()  
    .domain([0, 500])  
    .range([10, 350]);
```

# Scales with continuous input and discrete output

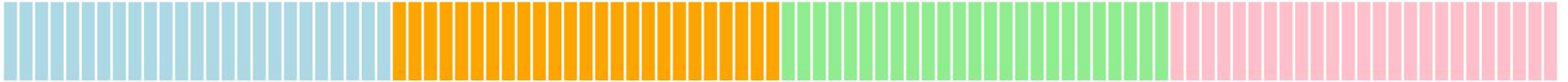
Scale Quantize

...



# Quantize Scale

```
var scale = d3.scaleQuantize()  
  .domain([0, 100])  
  .range(['lightblue', 'orange', 'lightgreen', 'pink']);
```



# Scales with discrete input and discrete output

Scale Ordinal

Scale Band

...

# Scale Ordinal

`scaleOrdinal` maps discrete values (specified by an array) to discrete values (also specified by an array). The domain array specifies the possible input values and the range array the output values. The range array will repeat if it's shorter than the domain array.

```
var myData = ['Jan', 'Feb', 'Mar', 'Apr', 'May', 'Jun', 'Jul', 'Aug',  
             'Sep', 'Oct', 'Nov', 'Dec']  
  
var scale = d3.scaleOrdinal()  
  .domain(myData)  
  .range(['black', '#ccc', '#ccc'])
```

Jan Feb Mar Apr May Jun Jul Aug Sep Oct Nov Dec

# Scale Band

When creating bar charts `scaleBand` helps to determine the geometry of the bars, taking into account padding between each bar.

```
var bandScale = d3.scaleBand()  
  
  .domain(['Mon', 'Tue', 'Wed', 'Thu', 'Fri'])  
  
  .range([0, 200]);
```

# Data Map

d3.map groups items together, creating a hashed array that can be accessed using handy functions like `array.get(value)`.

```
var y = d3.scaleBand()  
    .range([ 0, height ])  
    .domain(data.map(function(d) { return d.my_value; })))
```

## Scale Band (cont.)

Two types of padding may be configured:

- `paddingInner()` which specifies (as a percentage of the band width) the amount of padding between each band
- `paddingOuter()` which specifies (as a percentage of the band width) the amount of padding before the first band and after the last band

Shapes

# Shapes in SVG (Scalable Vector Graphics)

D3 provides some functions, called generators, to draw SVG shapes:

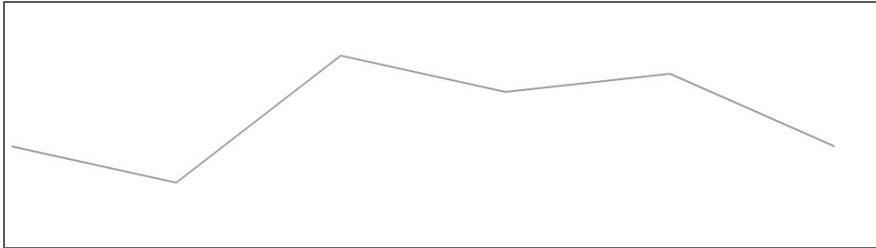
- Line
- Curve
- Area
- ...

The shapes can be made up of SVG path elements.



# Line Generator

```
<svg width="700" height="110">  
  <path></path>  
</svg>
```

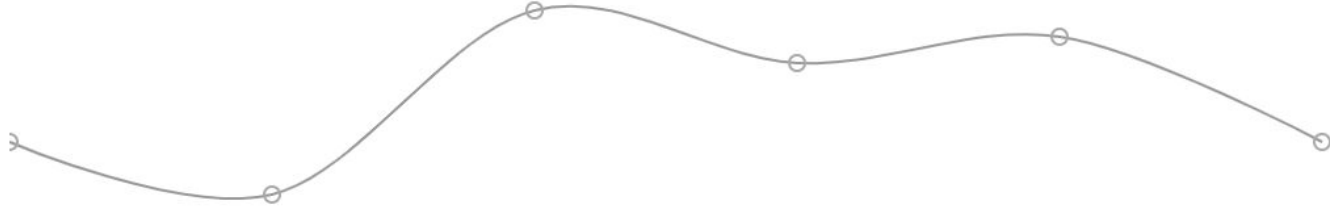


```
var lineGenerator = d3.line();  
var points = [  
  [0, 80],  
  [100, 100],  
  [200, 30],  
  [300, 50],  
  [400, 40],  
  [500, 80]  
];  
var pathData = lineGenerator(points);  
// Select the path element and set its  
d attribute  
d3.select('path').attr('d', pathData);
```

# Curve Generator

We can also configure how the points are interpolated. For example we can interpolate each data point with a B-spline:

```
var lineGenerator = d3.line().curve(d3.curveCardinal);
```



# Area Generator

```
var areaGenerator = d3.area();  
var points = [  
  [0, 80],  
  [100, 100],  
  [200, 30],  
  [300, 50],  
  [400, 40],  
  [500, 80]  
];  
var pathData = areaGenerator(points);  
d3.select('g')  
  .append('path')  
  .attr('d', area);
```

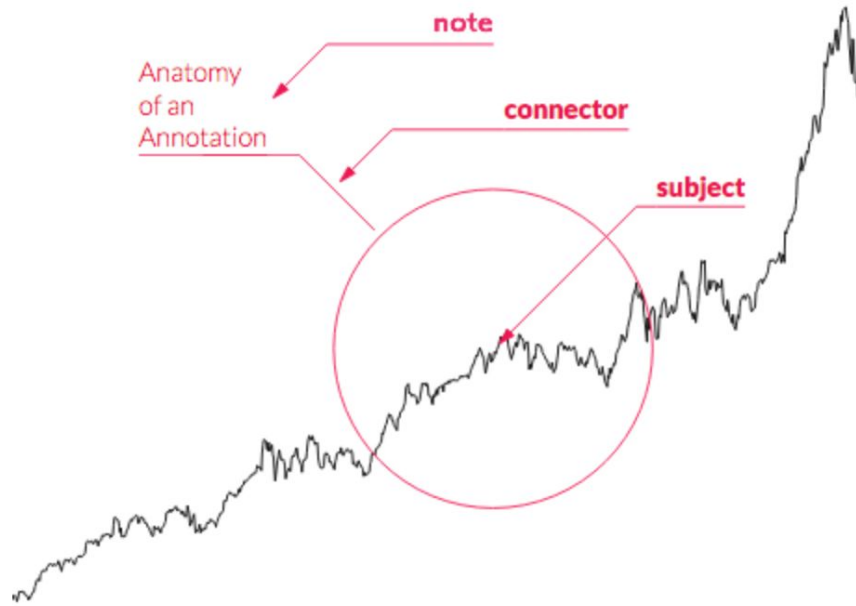


# Annotations

## D3-Annotation

Annotations establish context, and direct our users to insights and anomalies.

All annotations are made of just three parts, a **note**, a **connector**, and a **subject**.



# Including D3-Annotation

```
<html>
<head>
  <meta charset="utf-8">
  <script src="https://d3js.org/d3.v5.min.js"></script>
  <!-- Load d3-annotation -->
  <script
src="https://rawgit.com/susielu/d3-annotation/master/d3-anno
tation.min.js"></script>
</head>
<body>
</body>
</html>
```

# Types of Annotations

`d3.annotationLabel`

`d3.annotationCallout`

`d3.annotationCalloutElbow`

`d3.annotationCalloutCurve`

`d3.annotationCalloutCircle`

`d3.annotationCalloutRect`

`d3.annotationXYThreshold`

`d3.annotationBadge`

# Types of Annotations

**d3.annotationLabel**

d3.annotationCallout

d3.annotationCalloutElbow

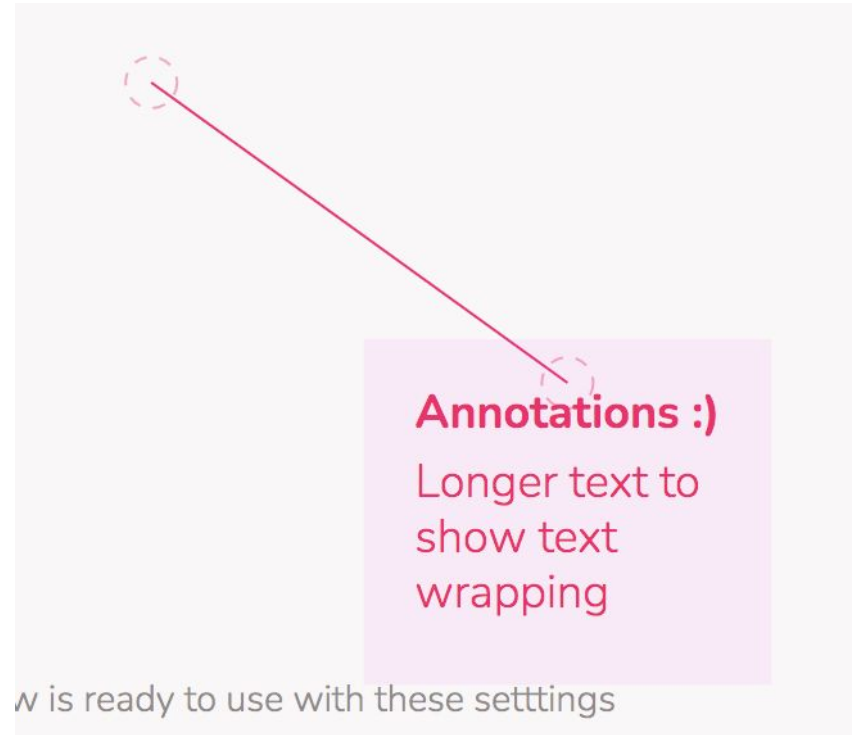
d3.annotationCalloutCurve

d3.annotationCalloutCircle

d3.annotationCalloutRect

d3.annotationXYThreshold

d3.annotationBadge





# Types of Annotations

`d3.annotationLabel`

**`d3.annotationCallout`**

`d3.annotationCalloutElbow`

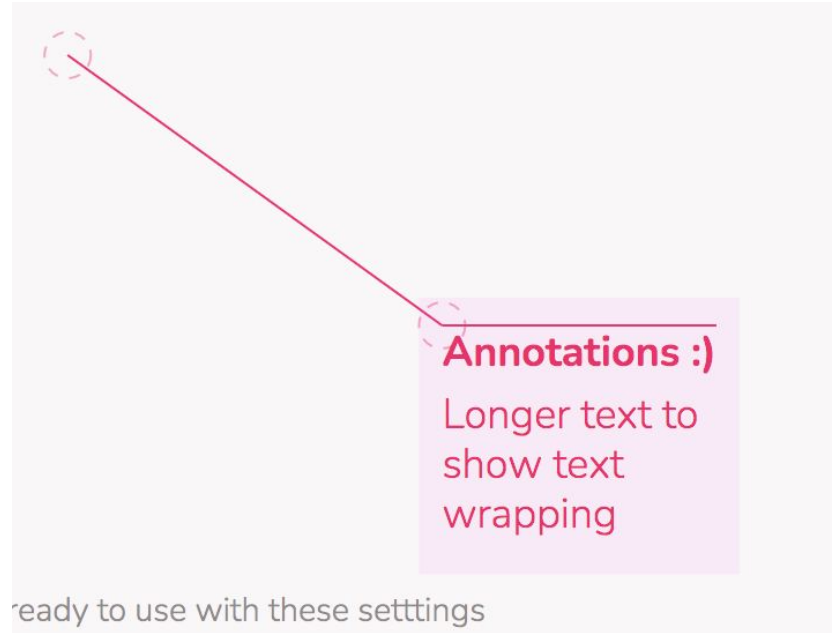
`d3.annotationCalloutCurve`

`d3.annotationCalloutCircle`

`d3.annotationCalloutRect`

`d3.annotationXYThreshold`

`d3.annotationBadge`



# Types of Annotations

`d3.annotationLabel`

`d3.annotationCallout`

**`d3.annotationCalloutElbow`**

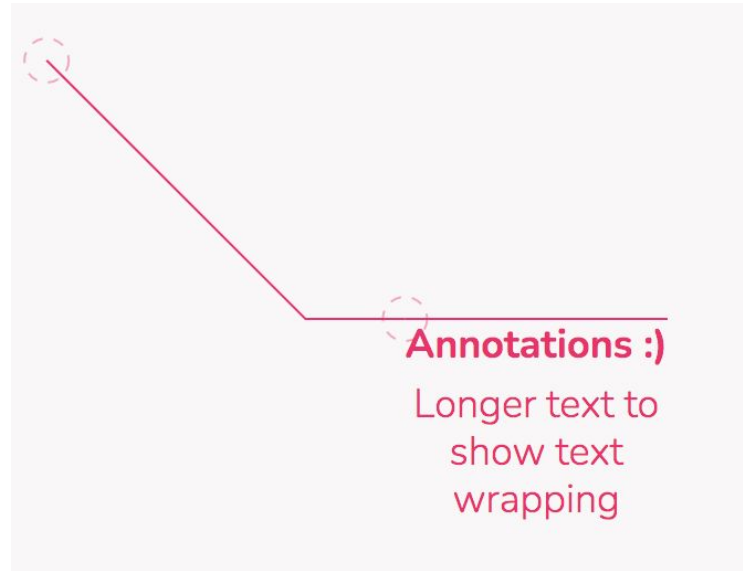
`d3.annotationCalloutCurve`

`d3.annotationCalloutCircle`

`d3.annotationCalloutRect`

`d3.annotationXYThreshold`

`d3.annotationBadge`



# Types of Annotations

`d3.annotationLabel`

`d3.annotationCallout`

`d3.annotationCalloutElbow`

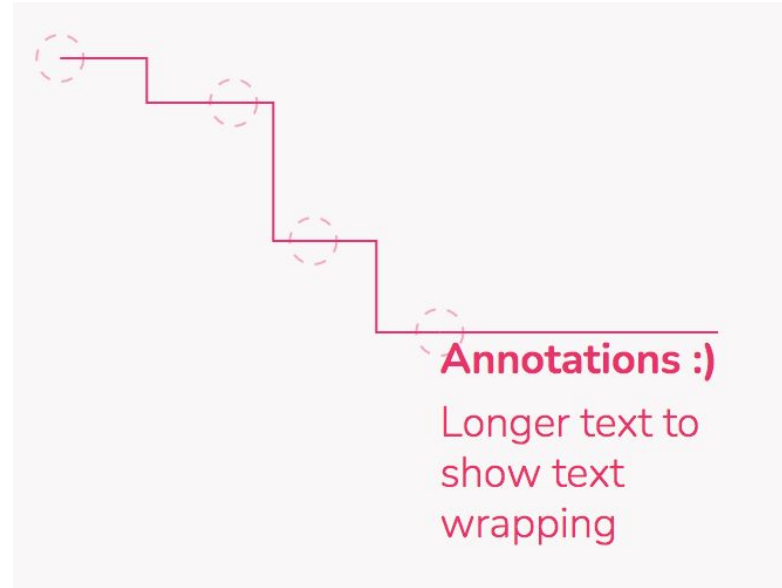
**`d3.annotationCalloutCurve`**

`d3.annotationCalloutCircle`

`d3.annotationCalloutRect`

`d3.annotationXYThreshold`

`d3.annotationBadge`



# Types of Annotations

`d3.annotationLabel`

`d3.annotationCallout`

`d3.annotationCalloutElbow`

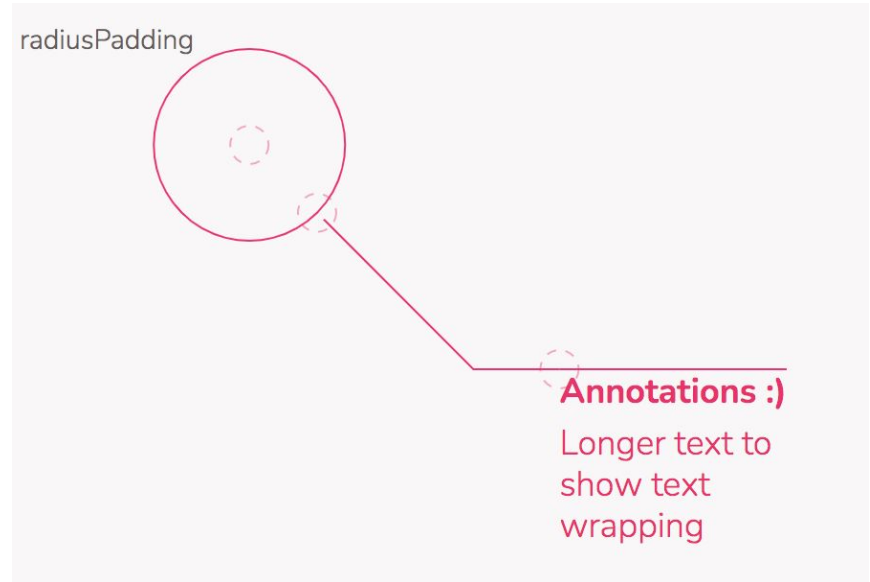
`d3.annotationCalloutCurve`

**`d3.annotationCalloutCircle`**

`d3.annotationCalloutRect`

`d3.annotationXYThreshold`

`d3.annotationBadge`



# Types of Annotations

`d3.annotationLabel`

`d3.annotationCallout`

`d3.annotationCalloutElbow`

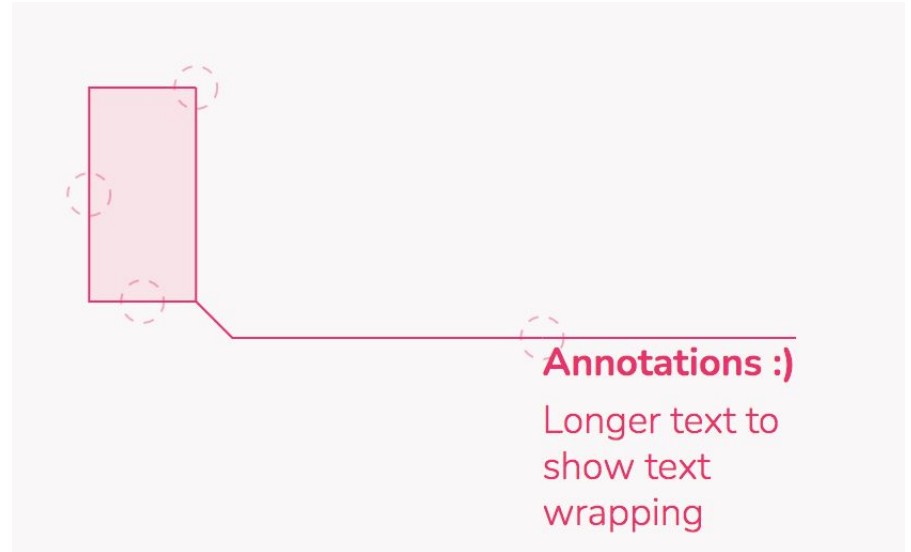
`d3.annotationCalloutCurve`

`d3.annotationCalloutCircle`

**`d3.annotationCalloutRect`**

`d3.annotationXYThreshold`

`d3.annotationBadge`



# Types of Annotations

`d3.annotationLabel`

`d3.annotationCallout`

`d3.annotationCalloutElbow`

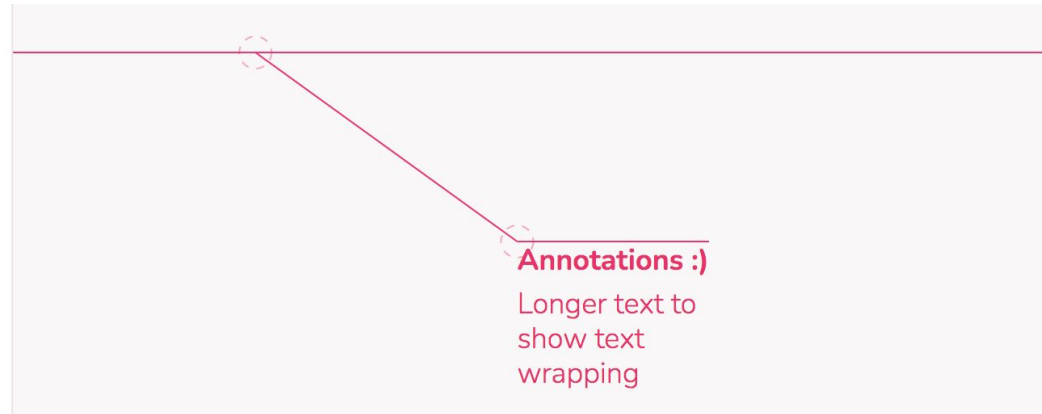
`d3.annotationCalloutCurve`

`d3.annotationCalloutCircle`

`d3.annotationCalloutRect`

**`d3.annotationXYThreshold`**

`d3.annotationBadge`



# Types of Annotations

`d3.annotationLabel`

`d3.annotationCallout`

`d3.annotationCalloutElbow`

`d3.annotationCalloutCurve`

`d3.annotationCalloutCircle`

`d3.annotationCalloutRect`

`d3.annotationXYThreshold`

**`d3.annotationBadge`**



# Example

```
const annotations = [  
  {  
    note: {  
      label: "My Annotation",  
      title: "My Table",  
    },  
  
    x: x(2500), // position with respect the x axis  
    y: y(100),  // position with respect the y axis  
  }  
]
```



## Example (cont.)

```
// Add annotation to the chart  
const makeAnnotations = d3.annotation()  
  .annotations(annotations)  
  
svg.append("g")  
  .call(makeAnnotations)
```

# Graphs

## Axis

Regardless of orientation, axes are always rendered at the origin. To change the position of the axis with respect to the chart, specify a transform attribute on the containing element.

```
var axis = d3.axisLeft(scale);
```

```
d3.select("svg").append("g").call(axis);
```

# Position of labels of an axis

```
d3.axisRight(scale)
```

```
d3.axisLeft(scale)
```

```
d3.axisTop(scale)
```

```
d3.axisBottom(scale)
```

# Example

```
// set the dimensions and margins of the graph  
var margin = {top: 10, right: 30, bottom: 30, left: 60},  
    width = 460 - margin.left - margin.right,  
    height = 400 - margin.top - margin.bottom;
```

# Example

```
var x = d3.scaleLinear()  
    .domain([0, 13000])  
    .range([ 0, 100]);  
  
svg.append("g")  
    .attr("transform", "translate(0," + height + ")")  
    .call(d3.axisBottom(x))
```

## Text Label for the x axis

```
svg.append("text")  
    .attr("transform",  
        "translate(" + (width/2) + " , " +  
            (height + margin.top + 20) + ")")  
    .style("text-anchor", "middle")  
    .text("Date");
```

## Text Label for the y axis

```
svg.append("text")  
  
    .attr("transform", "rotate(-90)")  
  
    .attr("y", 0 - margin.left)  
  
    .attr("x", 0 - (height / 2))  
  
    .attr("dy", "1em")  
  
    .style("text-anchor", "middle")  
  
    .text("Value");
```



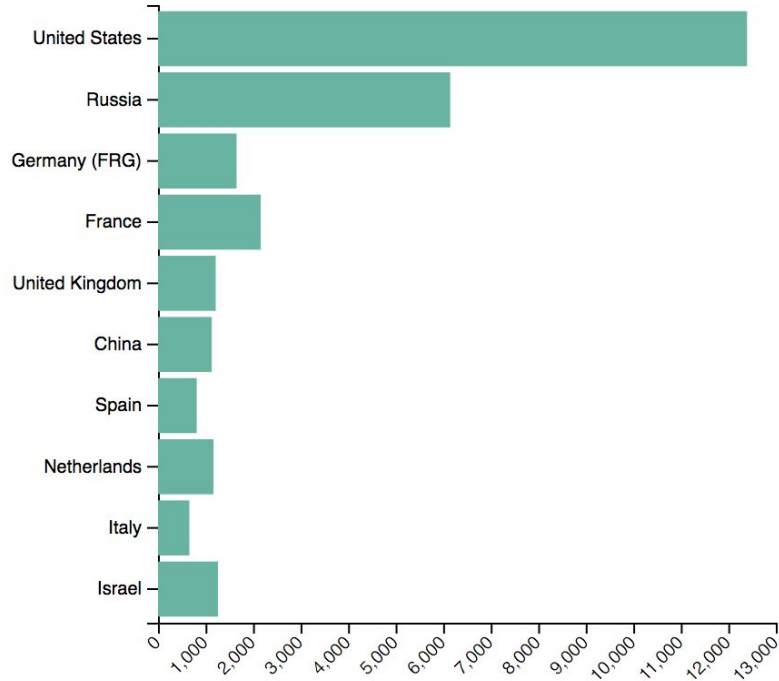
# Types of graphs

[Bar Chart](#)

[Line Chart](#)

[Other Graphs](#)

# Bar chart - Bad Chart



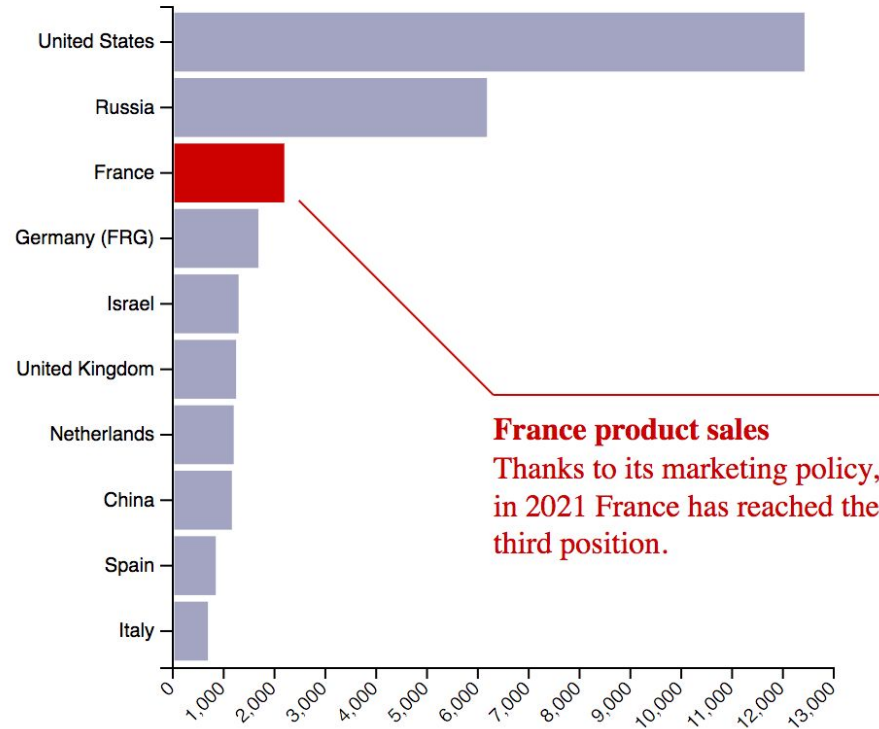
## France Product Sales

Thanks to its marketing policy, in 2021 France has reached the third position.

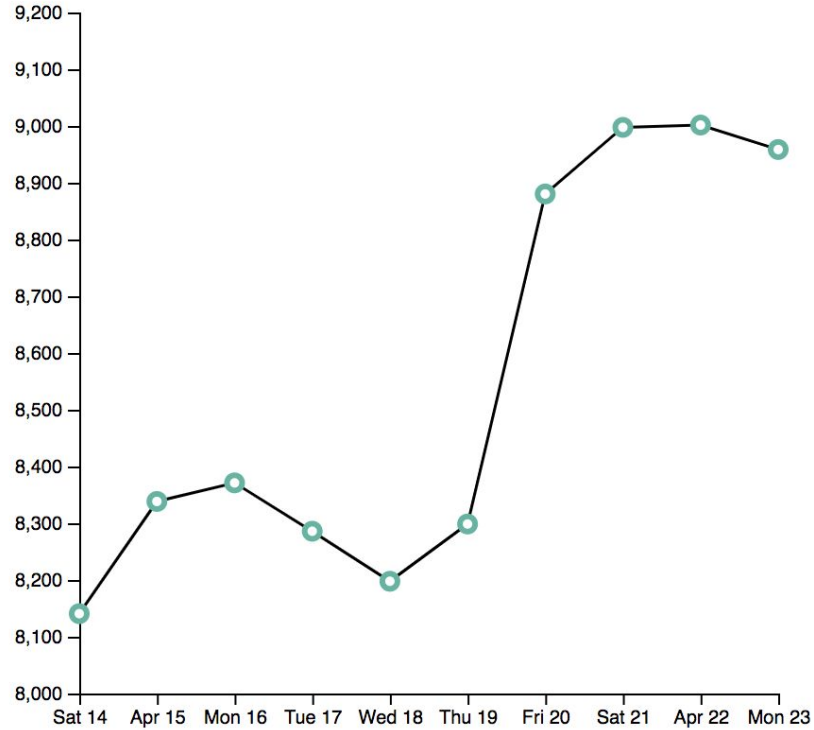
## **Where is France?**

For the reader finding that France has reached the third position is difficult.

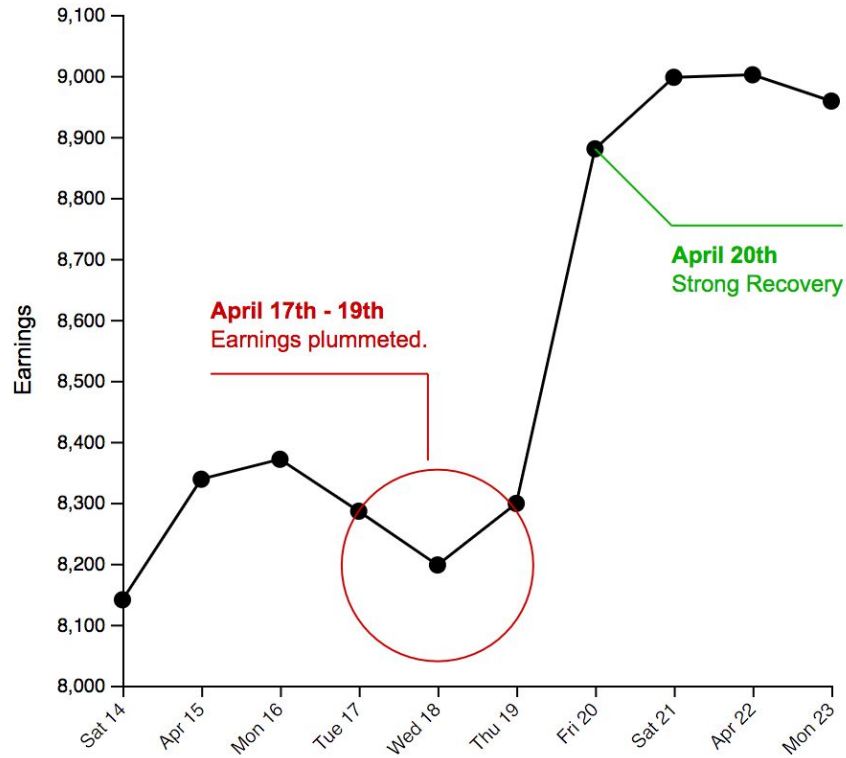
# Bar chart - Chart with a narrative



# Line Chart without a context



# Line Chart with a narrative



# References

<https://www.d3indepth.com/>