

Laurea Magistrale in INFORMATICA

Principi di Linguaggi di Programmazione

Compilatori

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Appello III - June 4th, 2013

(Timing: 2 hours – Grading: (pts n-m) is the score range to be obtained in each exercise)

Exercise 1. (pts 3 – 5) Let $E \equiv a(a^* | b^*)b$ be a regular expression.

- Give the dotted automaton of E (show the computation and the set of items of each state);
- By using the minimization algorithm, prove the minimality of the automaton that has been obtained in (a).

Exercise 2. (pts 5 - 10)

- Compute the Canonical Collection, $Coll(1)$, of the LR(1) parser of the grammar G below:
 $S ::= aSS | Sb | c$
- Give the Parsing Table of the LALR(1) parser of G
- Show the behaviour of the shift/reduce automaton during the analysis of: $acacbc$.

Exercise 3. (pts 7 - 15) Let G be an LR grammar for Boolean expressions with *disjunction*, *_or_*, *negation*, *not_*, *conditional*, *_?:_*, grouping, variables and the literals *true*, *false*. All the operators have left associativity and precedence as follow: $? > \text{not} > \text{or}$.

- Define G and show that it recognizes the expression: $x \text{ or } \text{not } y \text{ ? } \text{not } \text{not } y : z$
- Give an oblivious, ascendant, translation scheme for the generation of 3AC code with loc as the invariant.
- Give an oblivious, ascendant, translation scheme for the generation of 3AC code with target-uncomplete statement lists (short-circuit)
- Apply the scheme in (b) in order to provide the code generation of the expression:
 $x \text{ or } \text{not } y \text{ ? } \text{not } \text{not } y : z$.
- Apply the scheme in (c) in order to provide the code generation of the expression:
 $x \text{ or } \text{not } y \text{ ? } \text{not } \text{not } y : z$,

also showing the value of the list the two attributes of the root of the expression parse-tree. Assume that the following operators and constants be available in 3AC: [or] for *_or_*, [not] for *not_*, #T for true and #F for false. Finally, assume the following association in symbol table: loc_x for $x.loc$, loc_y for $y.loc$, loc_z for $z.loc$.