

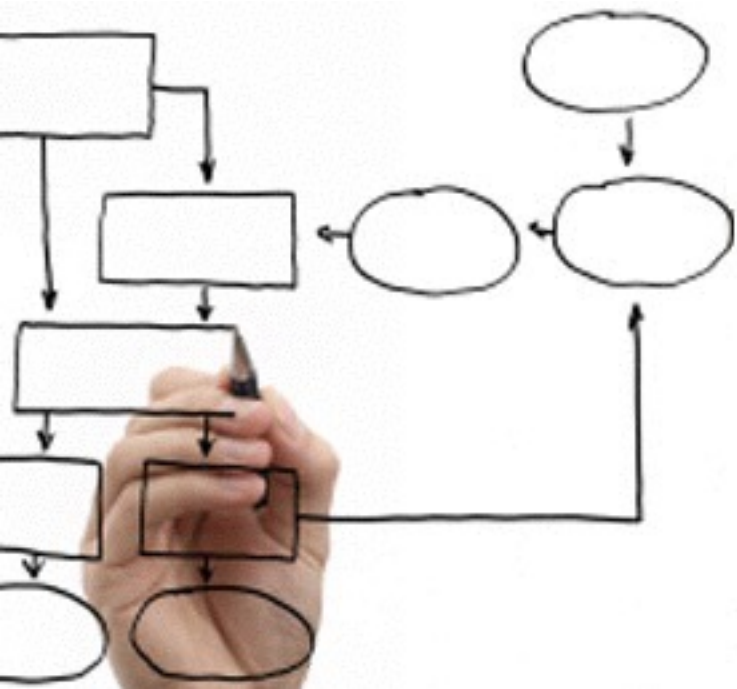
# Methods for the specification and verification of business processes

MPB (6 cfu, 295AA)

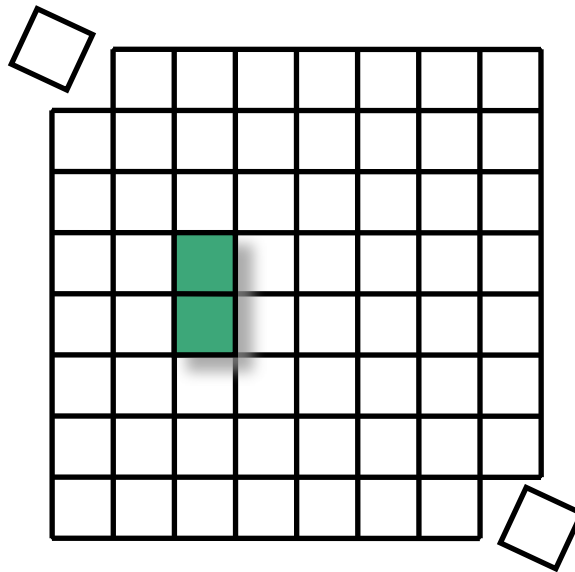
Roberto Bruni

<http://www.di.unipi.it/~bruni>

11 - Invariants



# Object

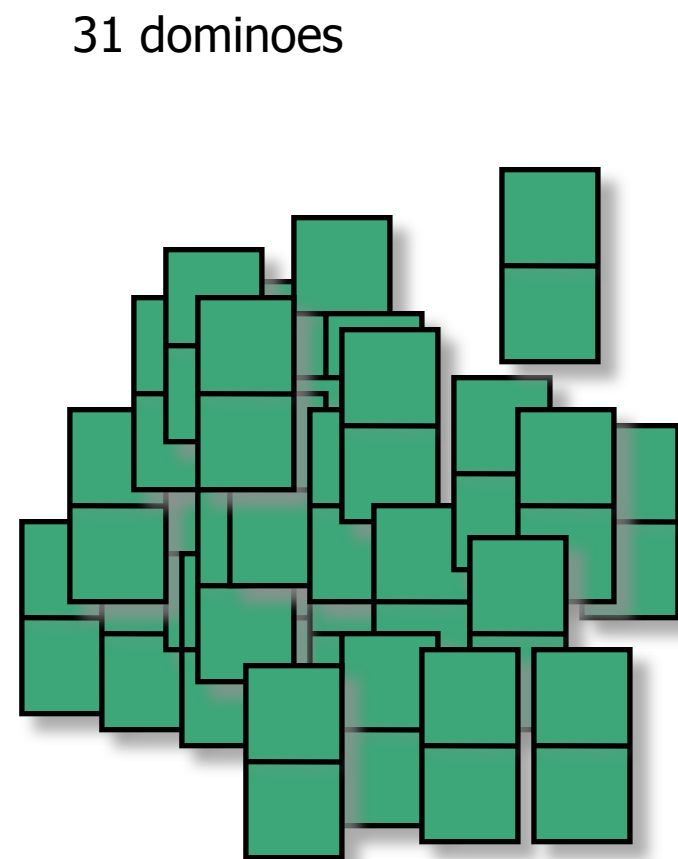
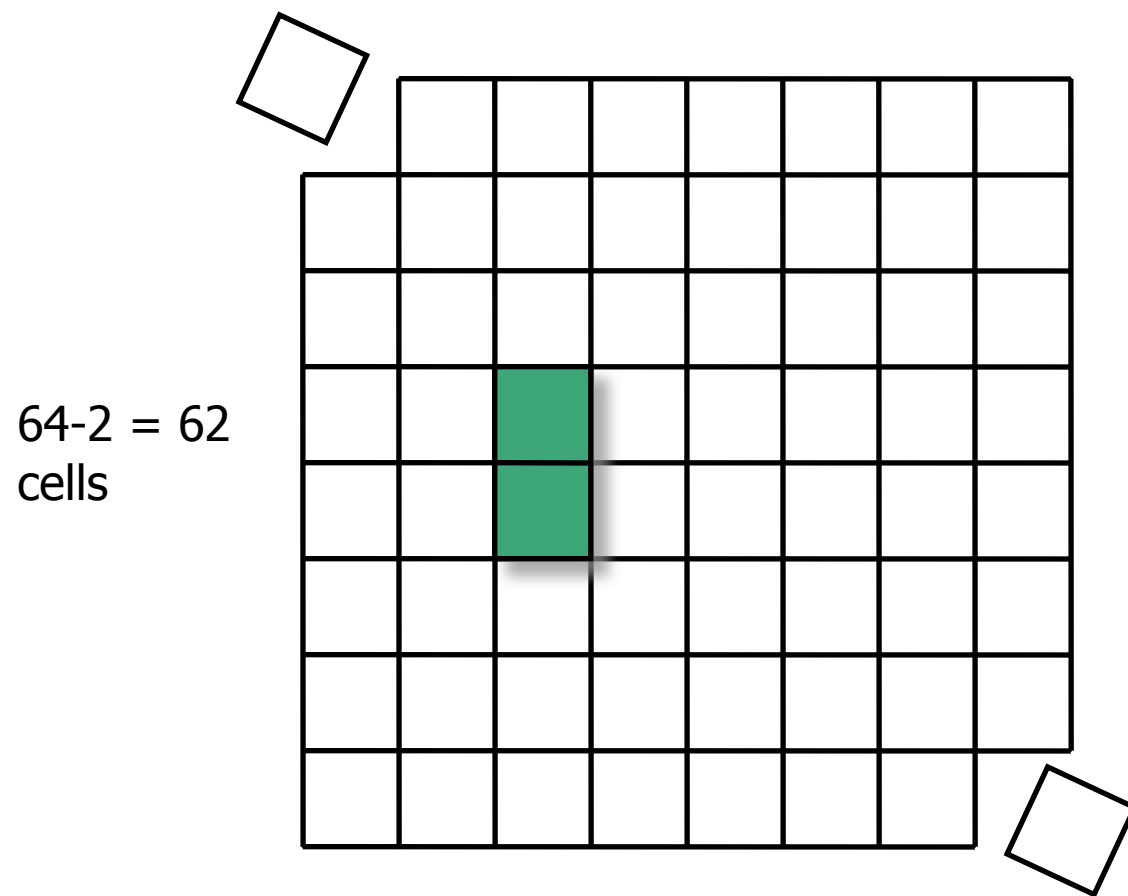


We introduce two relevant kinds of invariants for  
Petri nets

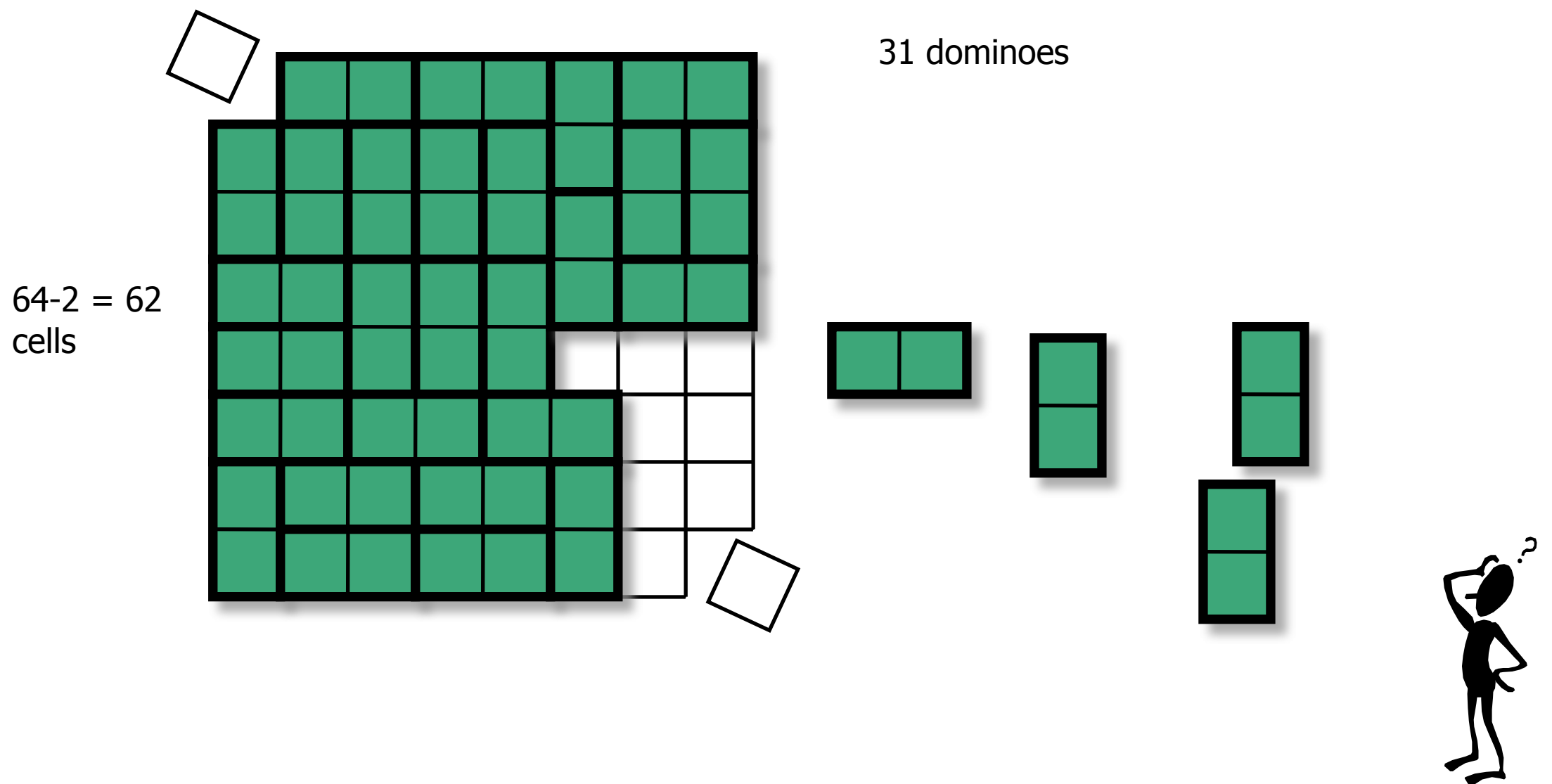
Free Choice Nets (book, optional reading)

<https://www7.in.tum.de/~esparza/bookfc.html>

# Puzzle time: tiling a chessboard with dominoes



# Puzzle time: tiling a chessboard with dominoes



# Puzzle: from MI to MU

You can compose words using symbols **M**, **I**, **U**

Given the initial word **MI**, you can apply the following transformations, in any order, as many times as you like:

1. Add a **U** to the end of any string ending in **I** (e.g., **MI** to **MIU**).
2. Double the string after the **M** (e.g., **MIU** to **MIUIU**).
3. Replace any **III** with a **U** (e.g., **MUIIU** to **MUUU**).
4. Remove any **UU** (e.g., **MUUU** to **MU**).

Can you transform **MI** to **MU**?

# Invariant

An invariant of a dynamic system is an assertion that holds at every reachable state

Examples:

liveness of a transition  $t$

deadlock freedom

boundedness

# Recall:

## Liveness, formally

$$(P, T, F, M_0)$$

$$\forall t \in T, \quad \forall M \in [M_0 \rangle, \quad \exists M' \in [M \rangle, \quad M' \xrightarrow{t}$$

# Liveness as invariant

## Lemma

If  $(P, T, F, M_0)$  is live and  $M \in [M_0 \rangle$ , then  $(P, T, F, M)$  is live.

Let  $t \in T$  and  $M' \in [M \rangle$ .

Since  $M \in [M_0 \rangle$ , then  $M' \in [M_0 \rangle$ .

Since  $(P, T, F, M_0)$  is live,  $\exists M'' \in [M' \rangle$  with  $M'' \xrightarrow{t}$ .

Therefore  $(P, T, F, M)$  is live.



# Recall: Deadlock freedom, formally

$$(P, T, F, M_0)$$

$$\forall M \in [M_0 \rangle, \quad \exists t \in T, \quad M \xrightarrow{t}$$

# Deadlock freedom as invariant

**Lemma:** If  $(P, T, F, M_0)$  is deadlock-free and  $M \in [M_0 \rangle$ , then  $(P, T, F, M)$  is deadlock-free.

Let  $M' \in [M \rangle$ .

Since  $M \in [M_0 \rangle$ , then  $M' \in [M_0 \rangle$ .

Since  $(P, T, F, M_0)$  is deadlock-free,  $\exists t \in T$  with  $M' \xrightarrow{t}$ .

Therefore  $(P, T, F, M)$  is deadlock-free.

# Exercise

Give the formal definition of Boundedness

Then prove that Boundedness is an invariant

Or give a counter-example

# Exercise

Give the formal definition of Cyclicity

Then prove that Cyclicity is an invariant

Or give a counter-example

# Structural invariants

In the case of Petri nets, it is possible to compute certain vectors of **rational** numbers<sup>(\*)</sup> (directly from the structure of the net) (independently from the initial marking) which induce nice invariants, called

S-invariants

T-invariants

(\*) it is not necessary to consider real-valued solutions, because incidence matrices only have integer entries

# Why invariants?

Can be calculated efficiently  
(polynomial time for a basis)

Independent of initial marking

Structural property with behavioural consequences

However, the main reason is didactical!  
You only truly understand a model if you think  
about it in terms of invariants!

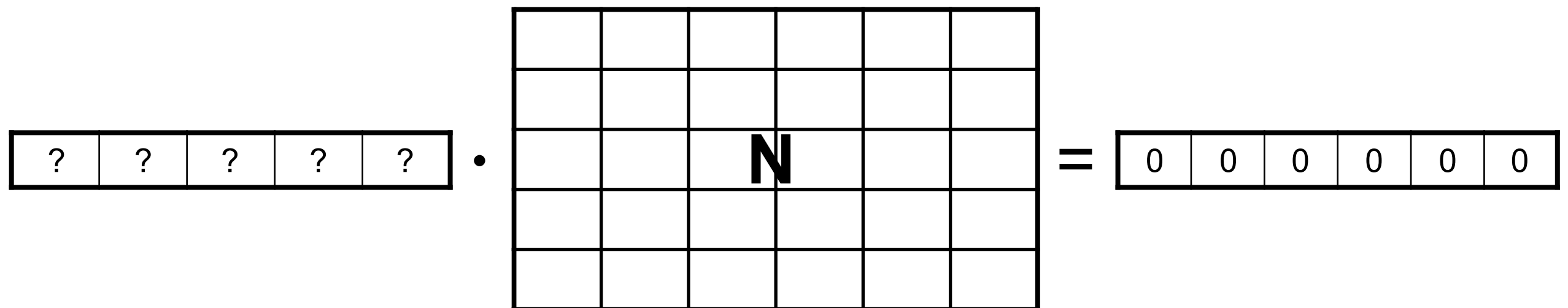


# *S*-invariants

# S-invariant (aka place-invariant)

**Definition:** An **S-invariant** of a net  $N=(P,T,F)$  is a rational-valued solution  $\mathbf{x}$  of the equation

$$\mathbf{x} \cdot \mathbf{N} = \mathbf{0}$$





# Fundamental property of $S$ -invariants

**Proposition:** Let  $\mathbf{I}$  be an invariant of  $N$ .

For any  $M \in [M_0 \rangle$  we have  $\mathbf{I} \cdot M = \mathbf{I} \cdot M_0$

$$\begin{array}{|c|c|c|c|c|} \hline & & \mathbf{I} & & \\ \hline \end{array} \cdot \begin{array}{|c|} \hline \\ \hline \\ \hline M \\ \hline \\ \hline \\ \hline \end{array} = \begin{array}{|c|c|c|c|c|} \hline & & \mathbf{I} & & \\ \hline \end{array} \cdot \begin{array}{|c|} \hline \\ \hline \\ \hline M_0 \\ \hline \\ \hline \\ \hline \end{array}$$

# Fundamental property of $S$ -invariants

**Proposition:** Let  $\mathbf{I}$  be an invariant of  $N$ .

For any  $M \in [M_0 \rangle$  we have  $\mathbf{I} \cdot M = \mathbf{I} \cdot M_0$

Since  $M \in [M_0 \rangle$ , there is  $\sigma$  s.t.  $M_0 \xrightarrow{\sigma} M$

By the marking equation:  $M = M_0 + \mathbf{N} \cdot \vec{\sigma}$

$$\begin{aligned} \text{Therefore: } \mathbf{I} \cdot M &= \mathbf{I} \cdot (M_0 + \mathbf{N} \cdot \vec{\sigma}) \\ &= \mathbf{I} \cdot M_0 + \mathbf{I} \cdot \mathbf{N} \cdot \vec{\sigma} \\ &= \mathbf{I} \cdot M_0 + \mathbf{0} \cdot \vec{\sigma} \\ &= \mathbf{I} \cdot M_0 \end{aligned}$$

# Place-invariant, intuitively

A place-invariant assigns a **weight to each place** such that the weighted token sum remains constant during any computation

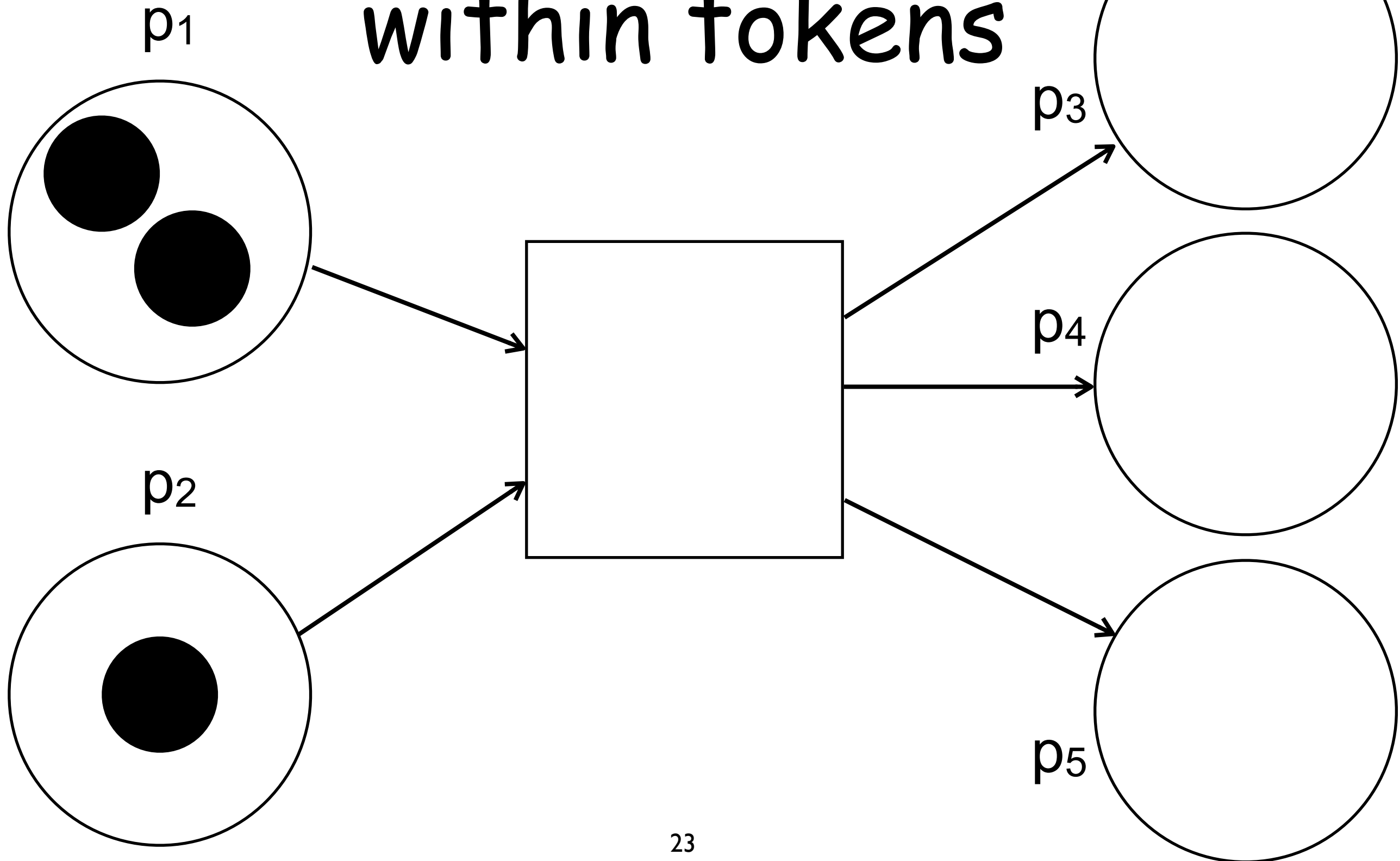
For example, you can imagine that tokens are coins, places are the different kinds of available coins, the S-invariant assigns a value to each coin: the value of a marking is the sum of the values of the tokens/coins in it and it is not changed by firings

# Place-invariant, intuitively

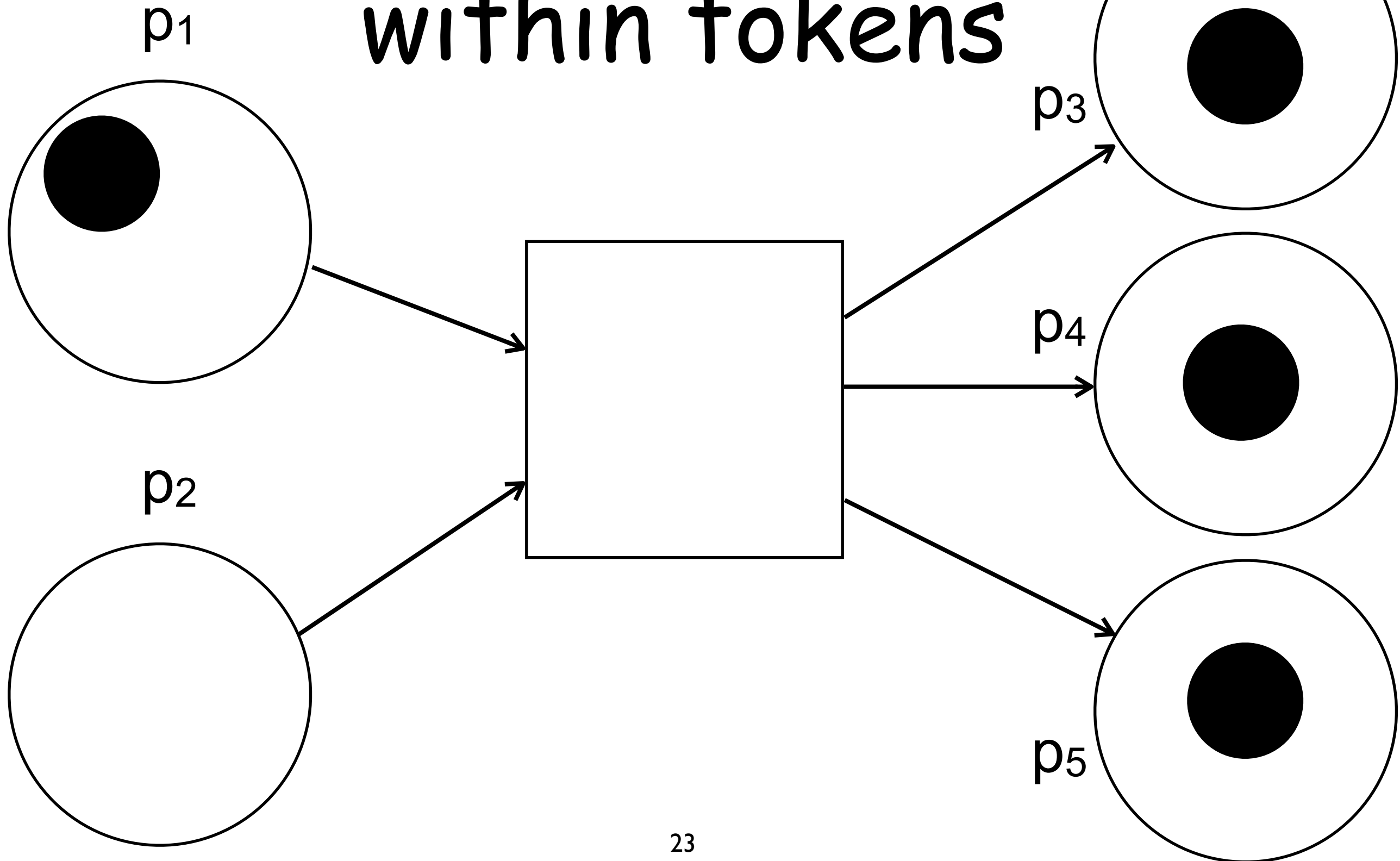
A place-invariant assigns a **weight to each place** such that the weighted token sum remains constant during any computation

For example, you can imagine that tokens are molecules, places are different kinds of molecules, the S-invariant assigns the number of atoms needed to form each molecule:  
the overall number of atoms is not changed by firings

# Intuition: bubbles within tokens



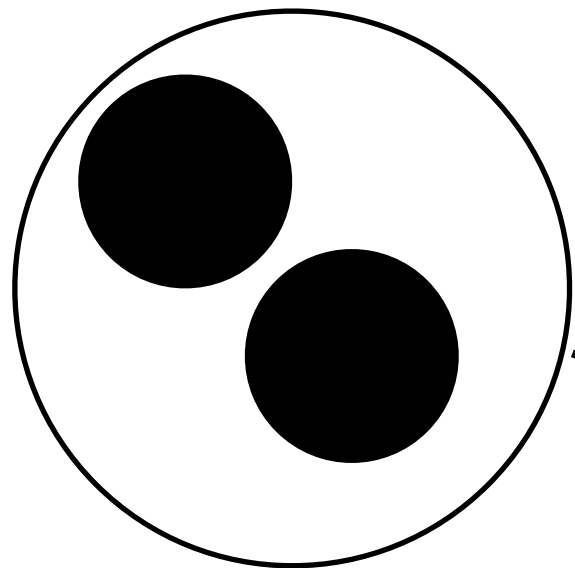
# Intuition: bubbles within tokens



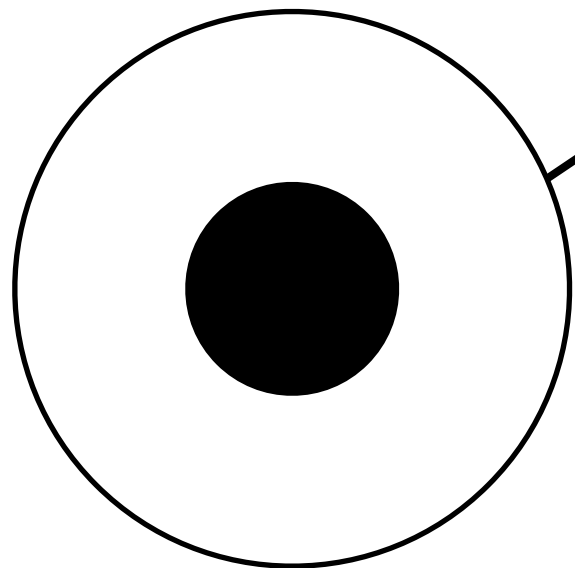
# Intuition: bubbles

within tokens

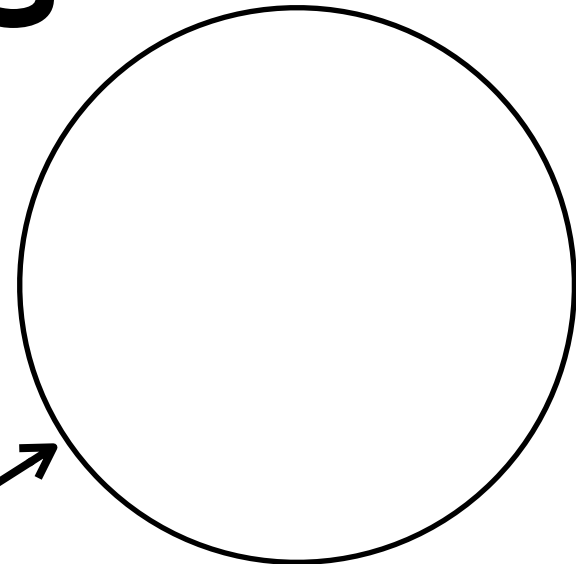
$$I(p_1)=2$$



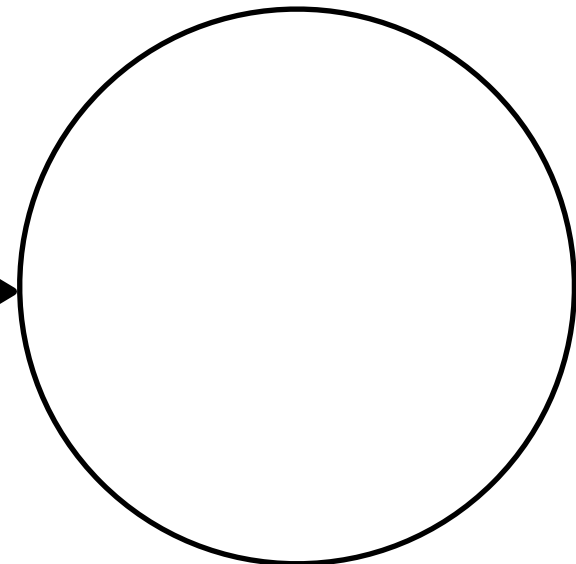
$$I(p_2)=3$$



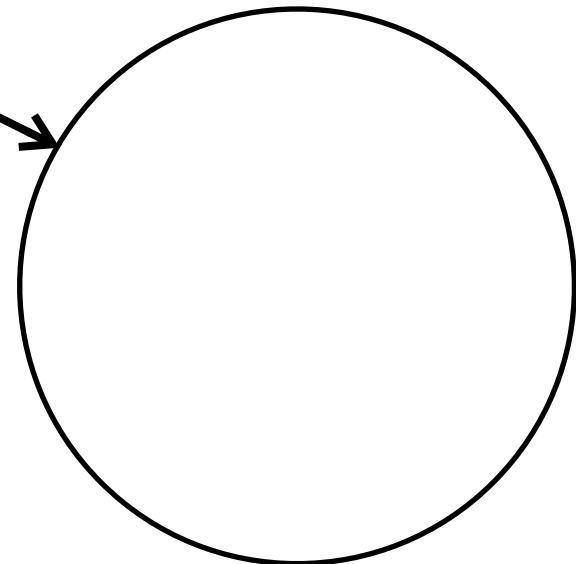
$$I(p_3)=0$$



$$I(p_4)=1$$



$$I(p_5)=4$$

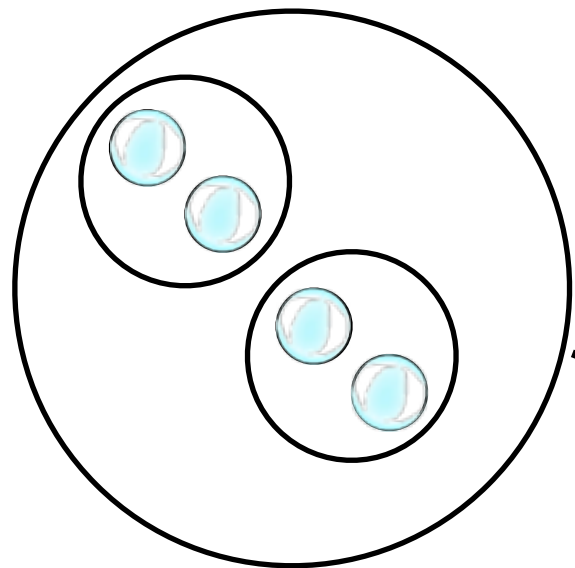


$$I = [2 \ 3 \ 0 \ 1 \ 4 \ \dots]$$

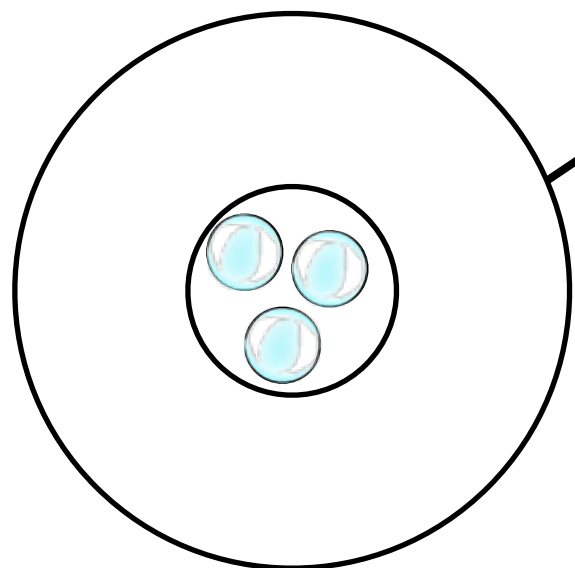
# Intuition: bubbles

within tokens

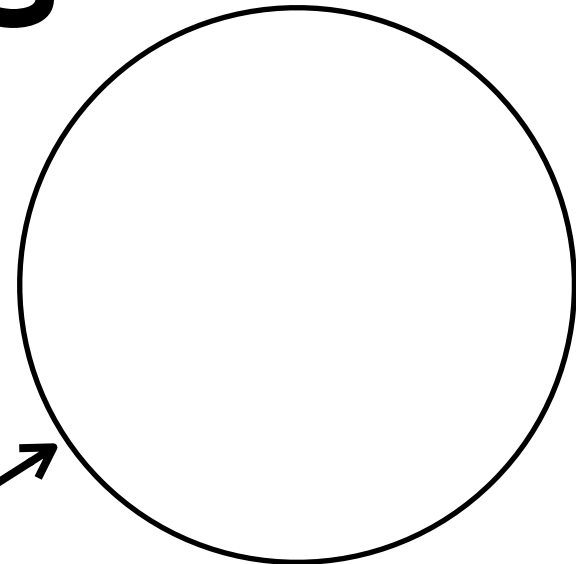
$$I(p_1)=2$$



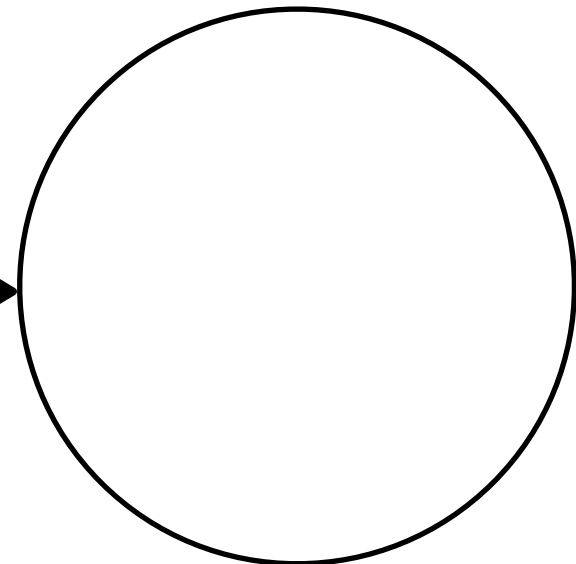
$$I(p_2)=3$$



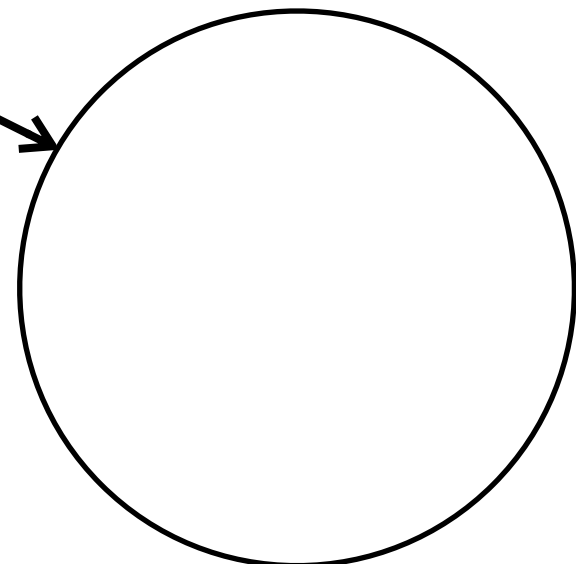
$$I(p_3)=0$$



$$I(p_4)=1$$



$$I(p_5)=4$$



$$I = [2 \ 3 \ 0 \ 1 \ 4 \ \dots]$$



# Intuition: bubbles

within tokens

$$I(p_1)=2$$

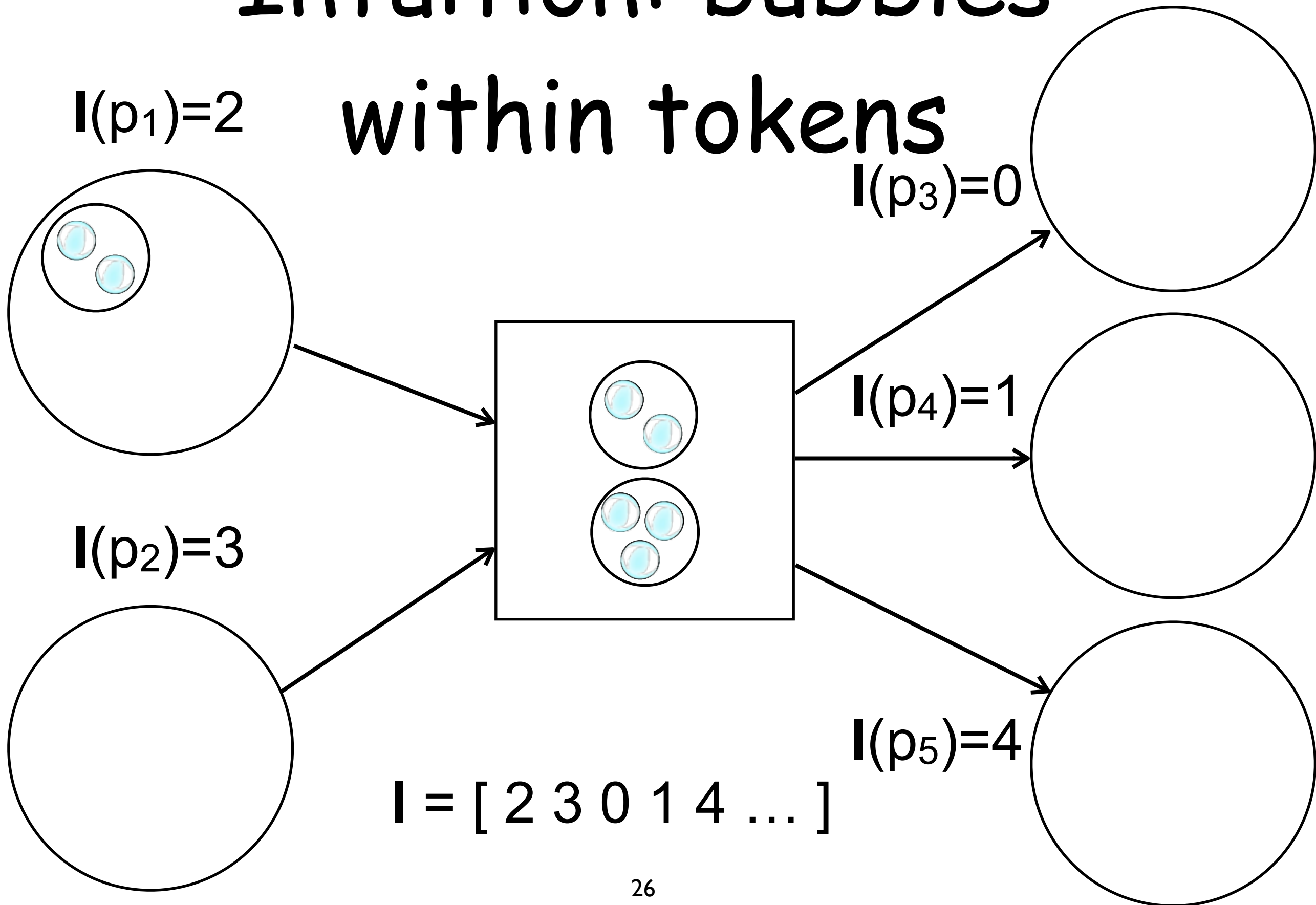
$$I(p_3)=0$$

$$I(p_2)=3$$

$$I(p_4)=1$$

$$I(p_5)=4$$

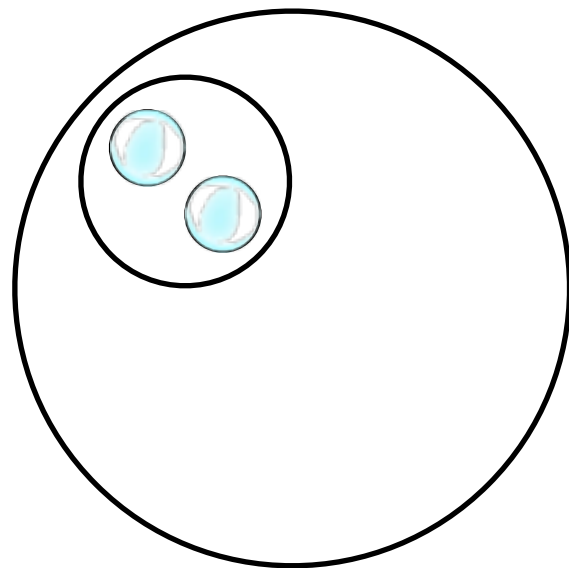
$$I = [ 2 \ 3 \ 0 \ 1 \ 4 \ \dots ]$$



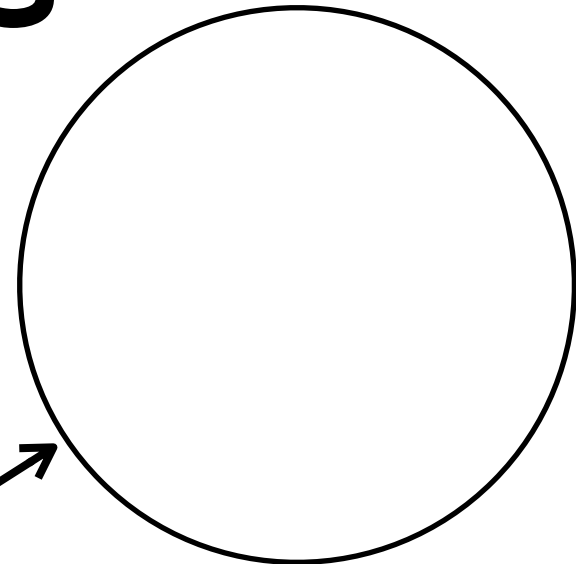
# Intuition: bubbles

within tokens

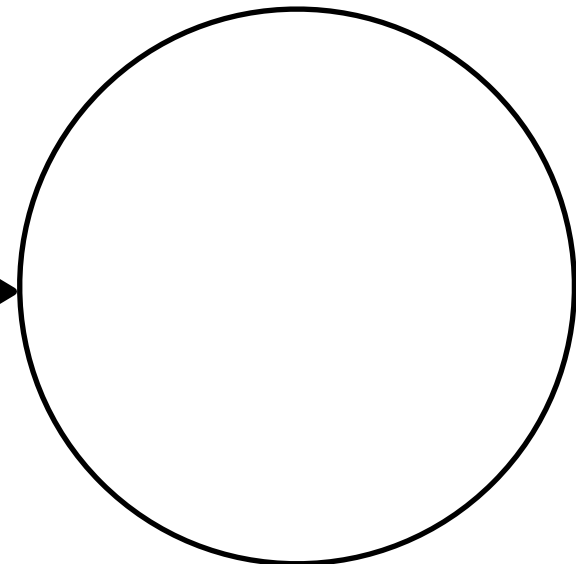
$$I(p_1)=2$$



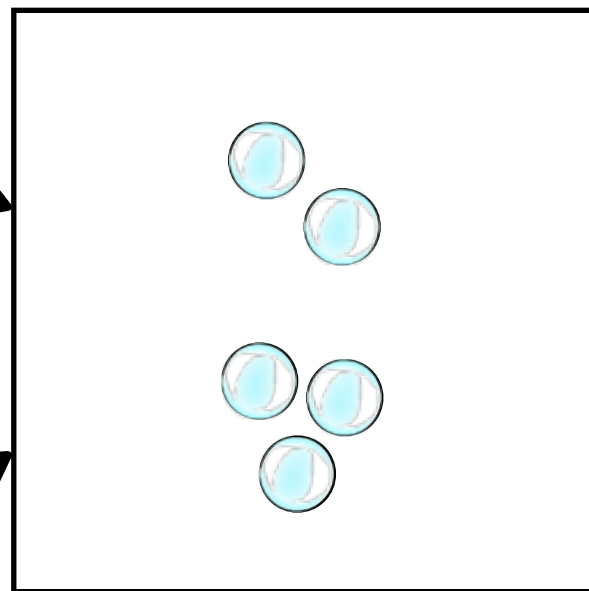
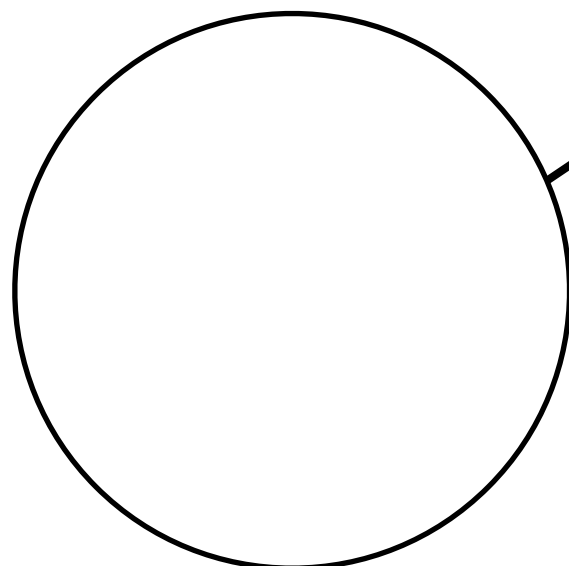
$$I(p_3)=0$$



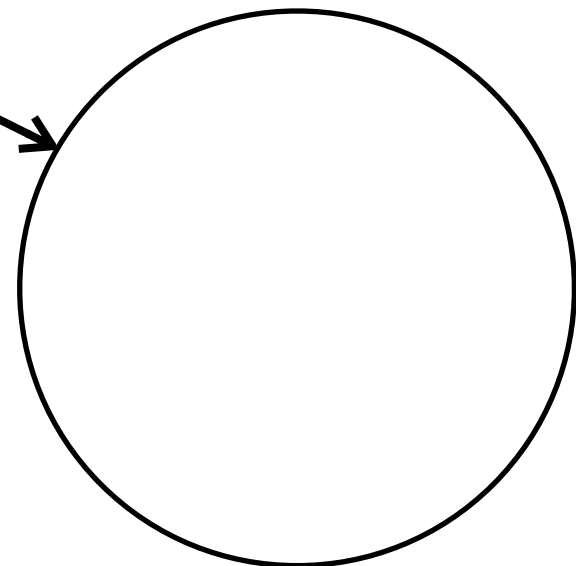
$$I(p_4)=1$$



$$I(p_2)=3$$



$$I(p_5)=4$$



$$I = [2 \ 3 \ 0 \ 1 \ 4 \ \dots]$$

# Intuition: bubbles

within tokens

$$I(p_1)=2$$

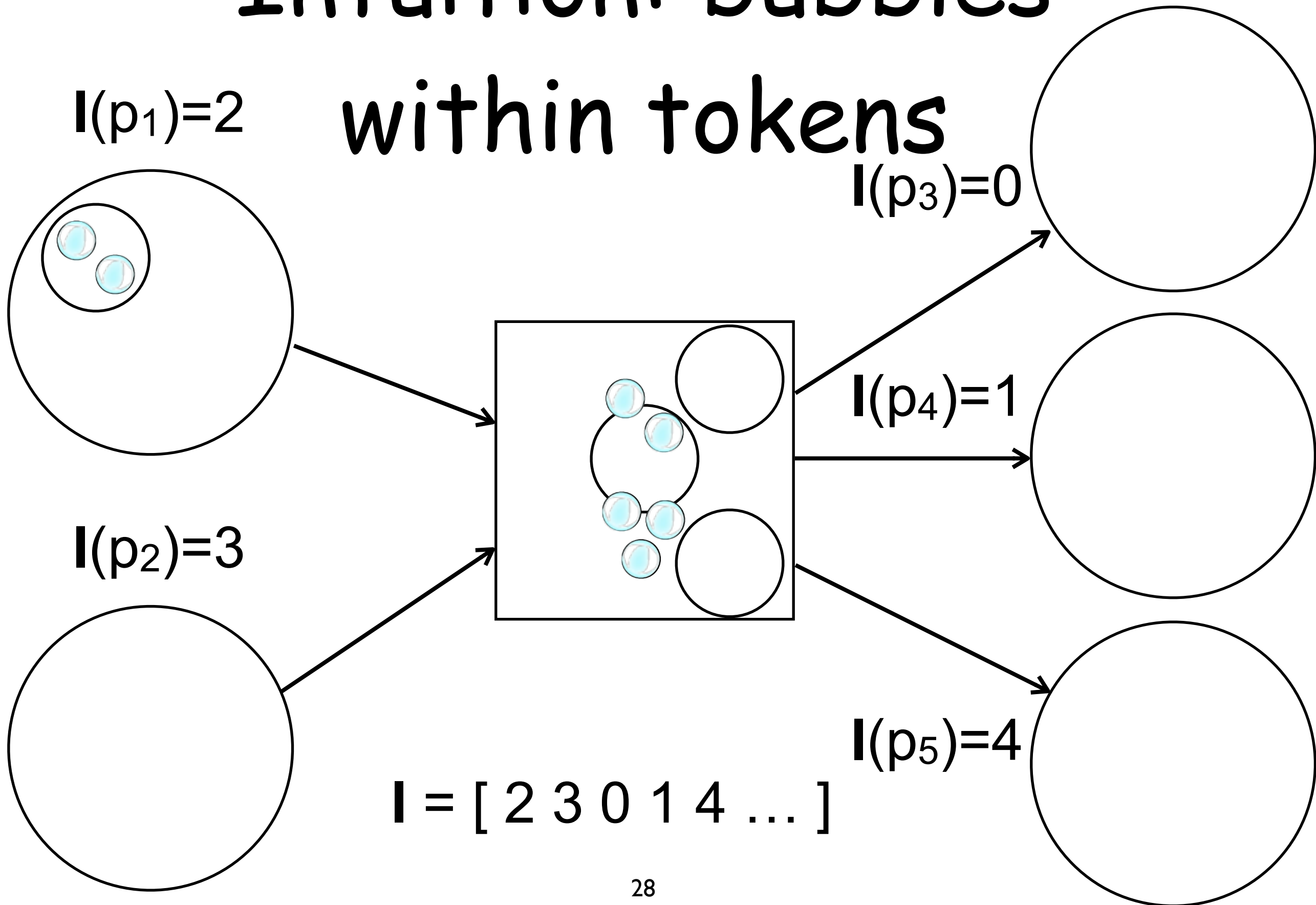
$$I(p_3)=0$$

$$I(p_2)=3$$

$$I(p_4)=1$$

$$I(p_5)=4$$

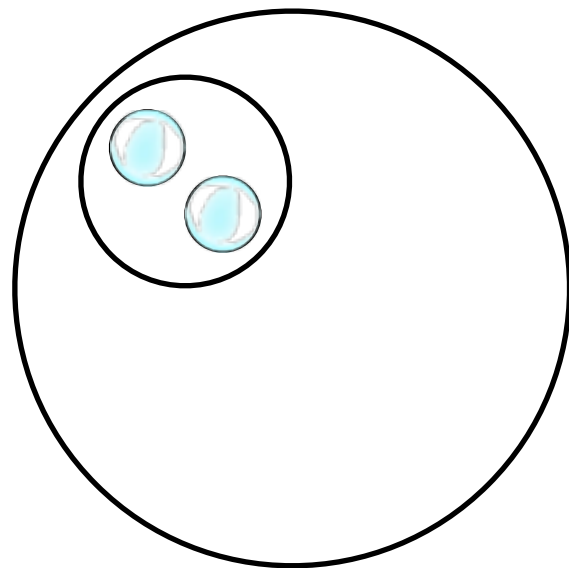
$$I = [ 2 \ 3 \ 0 \ 1 \ 4 \ \dots ]$$



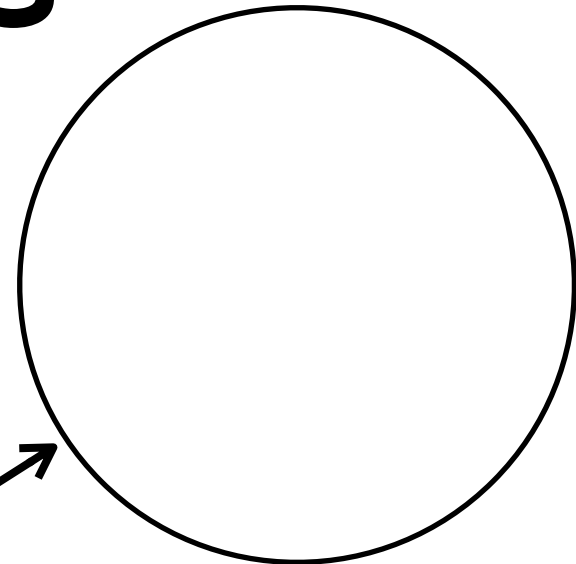
# Intuition: bubbles

within tokens

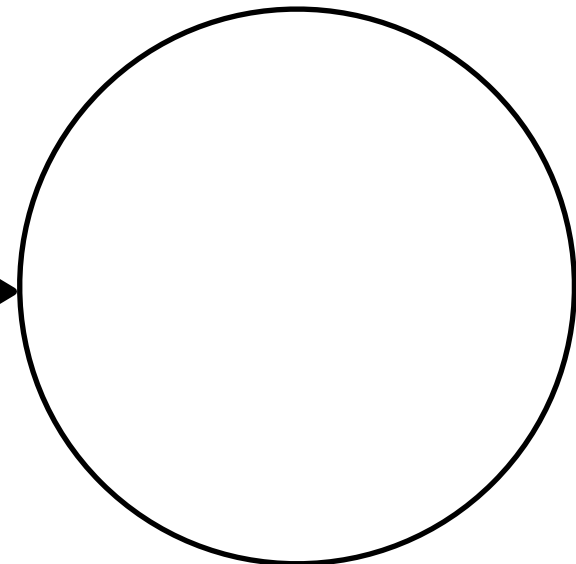
$$I(p_1)=2$$



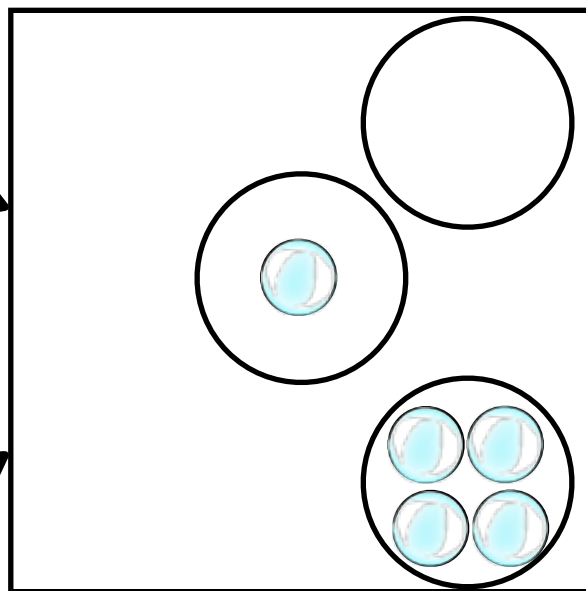
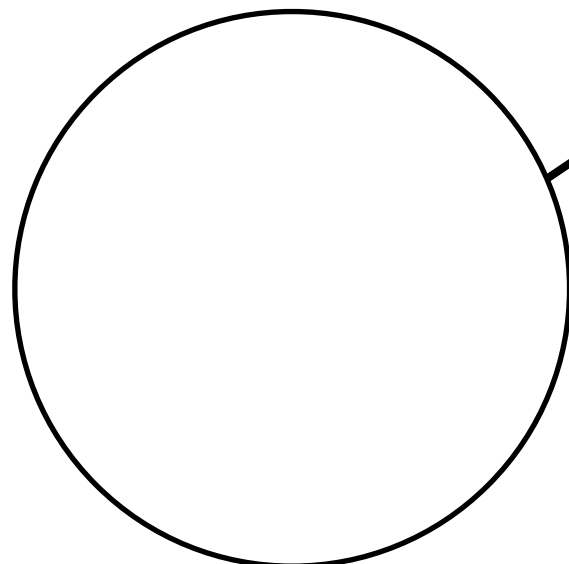
$$I(p_3)=0$$



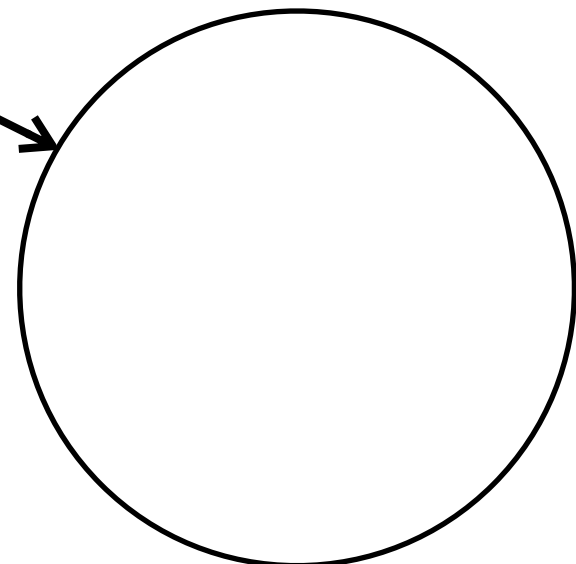
$$I(p_4)=1$$



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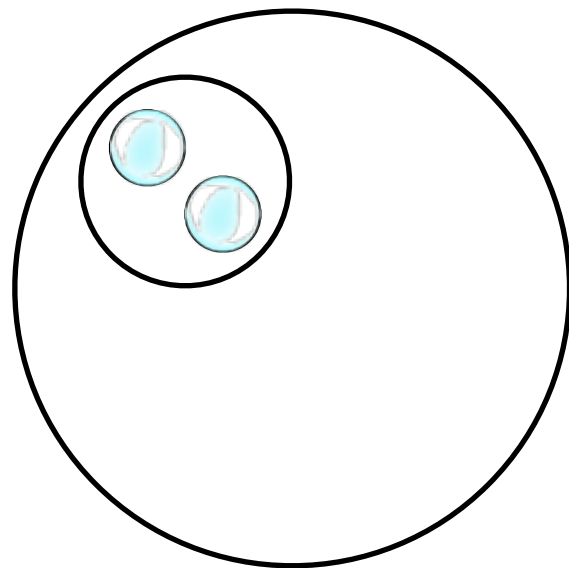


$$I = [2 \ 3 \ 0 \ 1 \ 4 \ \dots]$$

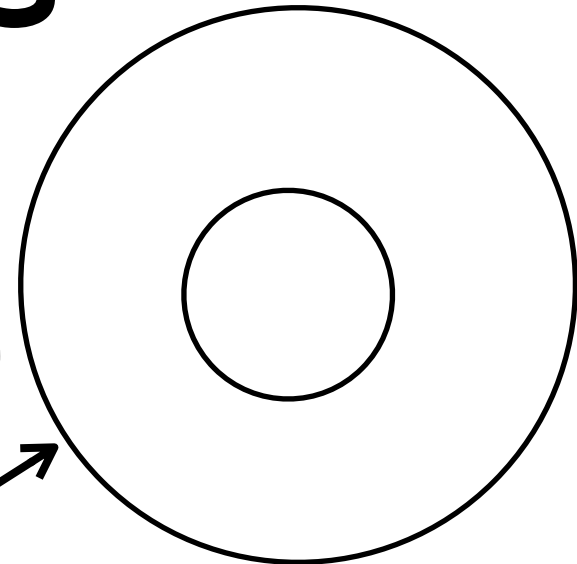
# Intuition: bubbles

within tokens

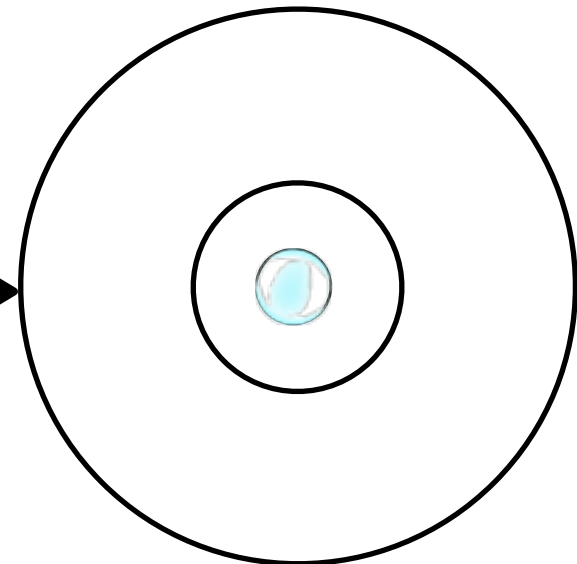
$$I(p_1)=2$$



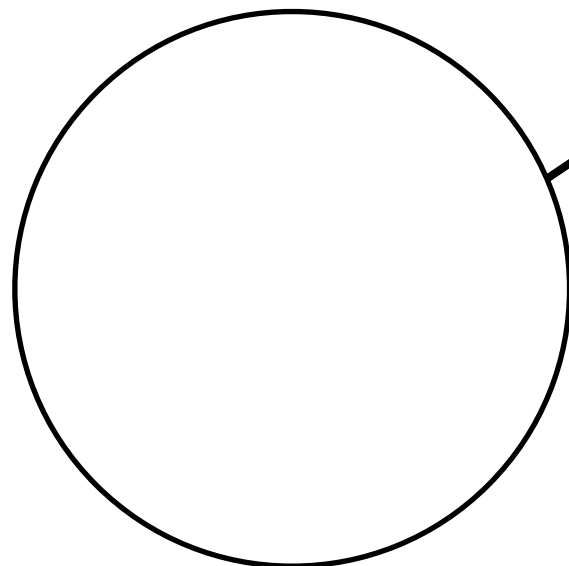
$$I(p_3)=0$$



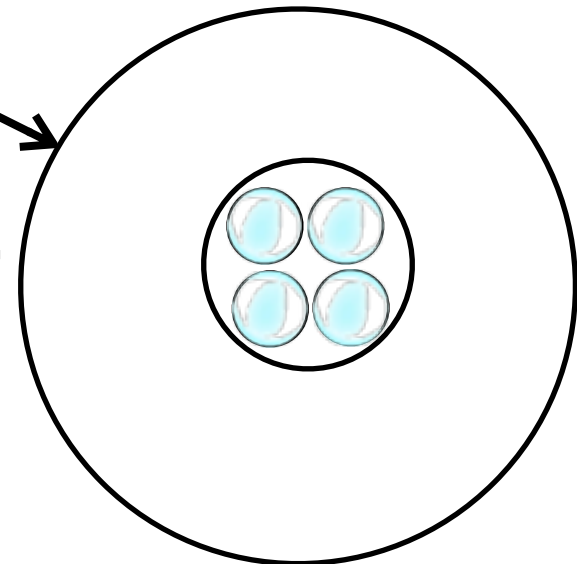
$$I(p_4)=1$$



$$I(p_2)=3$$



$$I(p_5)=4$$



$$I = [ 2 \ 3 \ 0 \ 1 \ 4 \ \dots ]$$

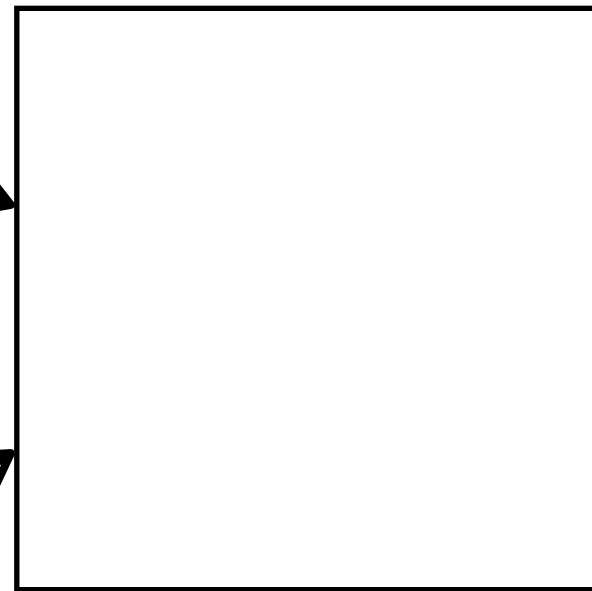
# Intuition: tokens

as coins

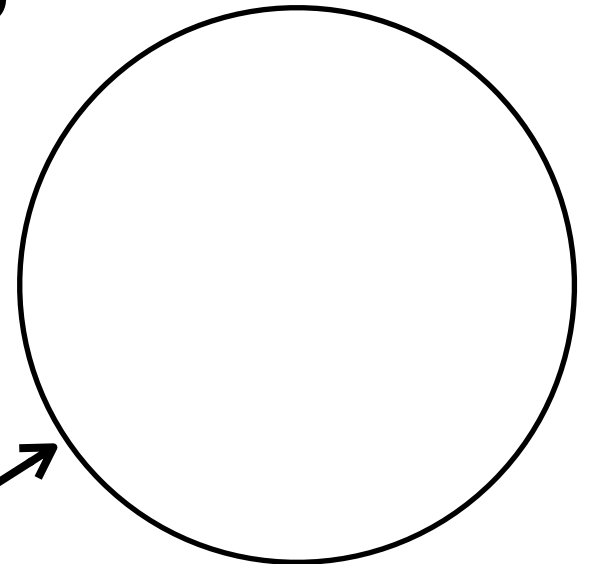
$I(p_1) = 10\text{¢}$



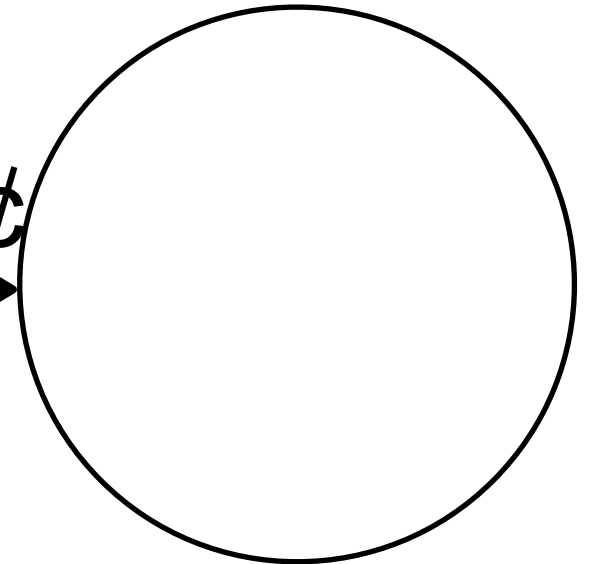
$I(p_2) = 50\text{¢}$



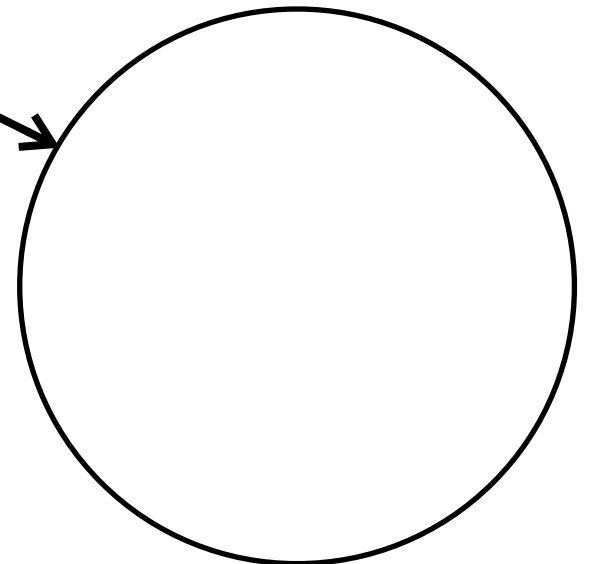
$I(p_3) = 20\text{¢}$



$I(p_4) = 20\text{¢}$



$I(p_5) = 20\text{¢}$



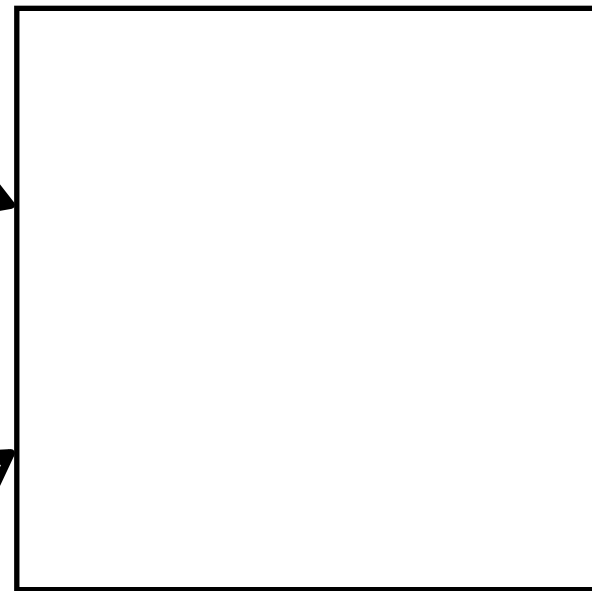
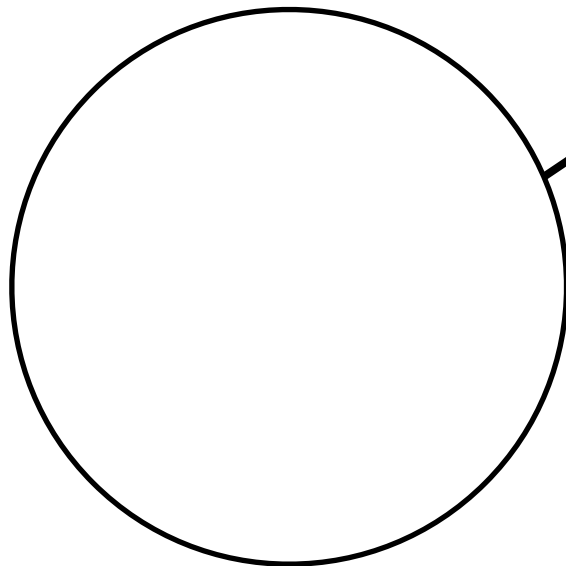
# Intuition: tokens

as coins

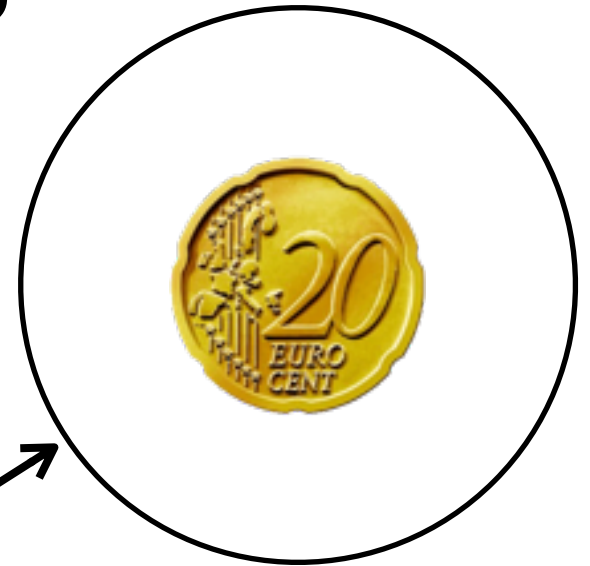
$I(p_1) = 10\text{¢}$



$I(p_2) = 50\text{¢}$



$I(p_3) = 20\text{¢}$



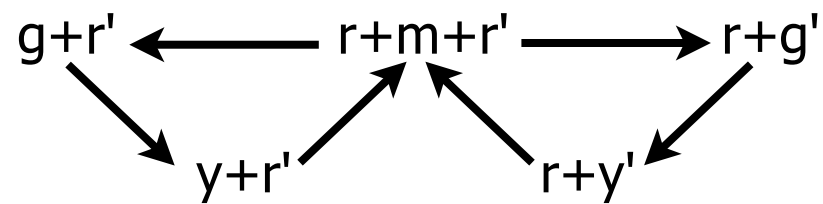
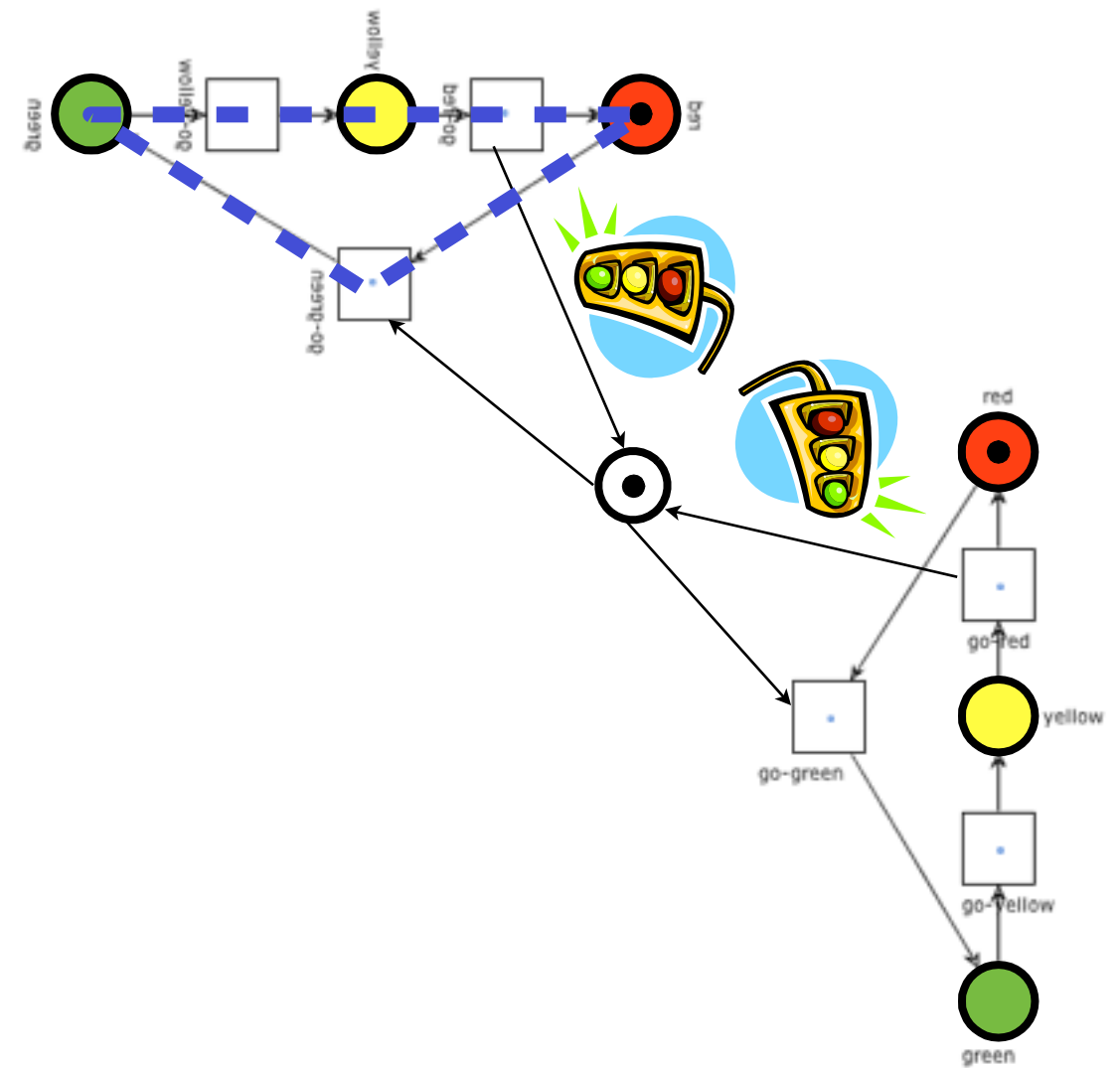
$I(p_4) = 20\text{¢}$



$I(p_5) = 20\text{¢}$



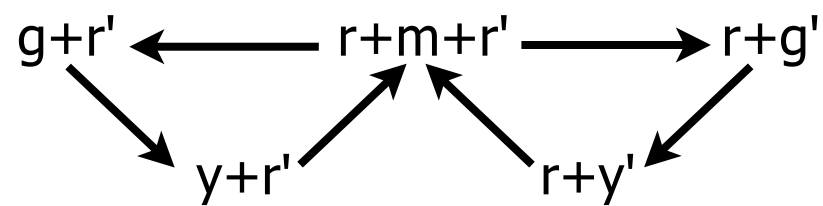
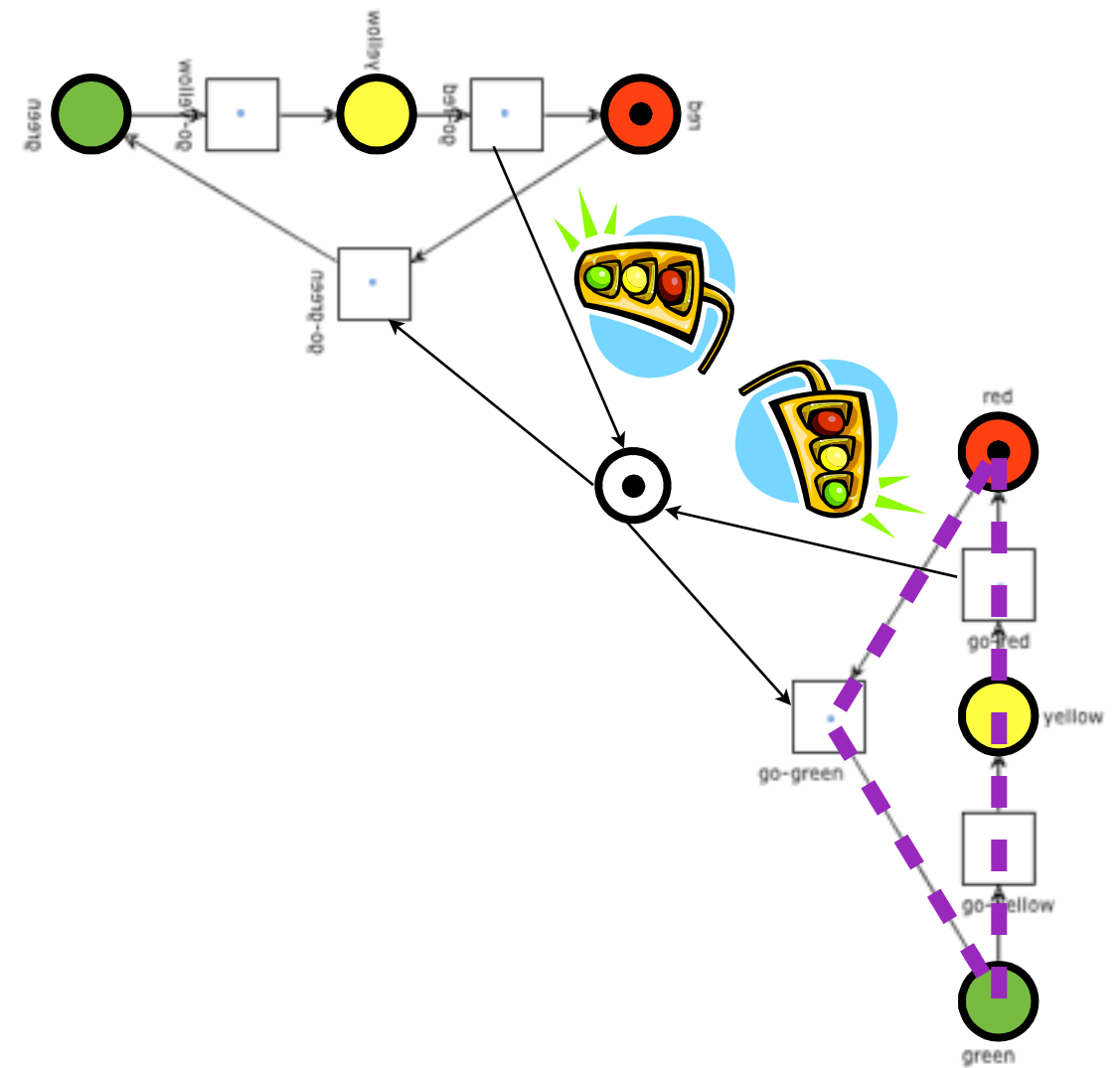
# Traffic-lights example



$$1\text{red} + 1\text{green} + 1\text{yellow} = 1$$



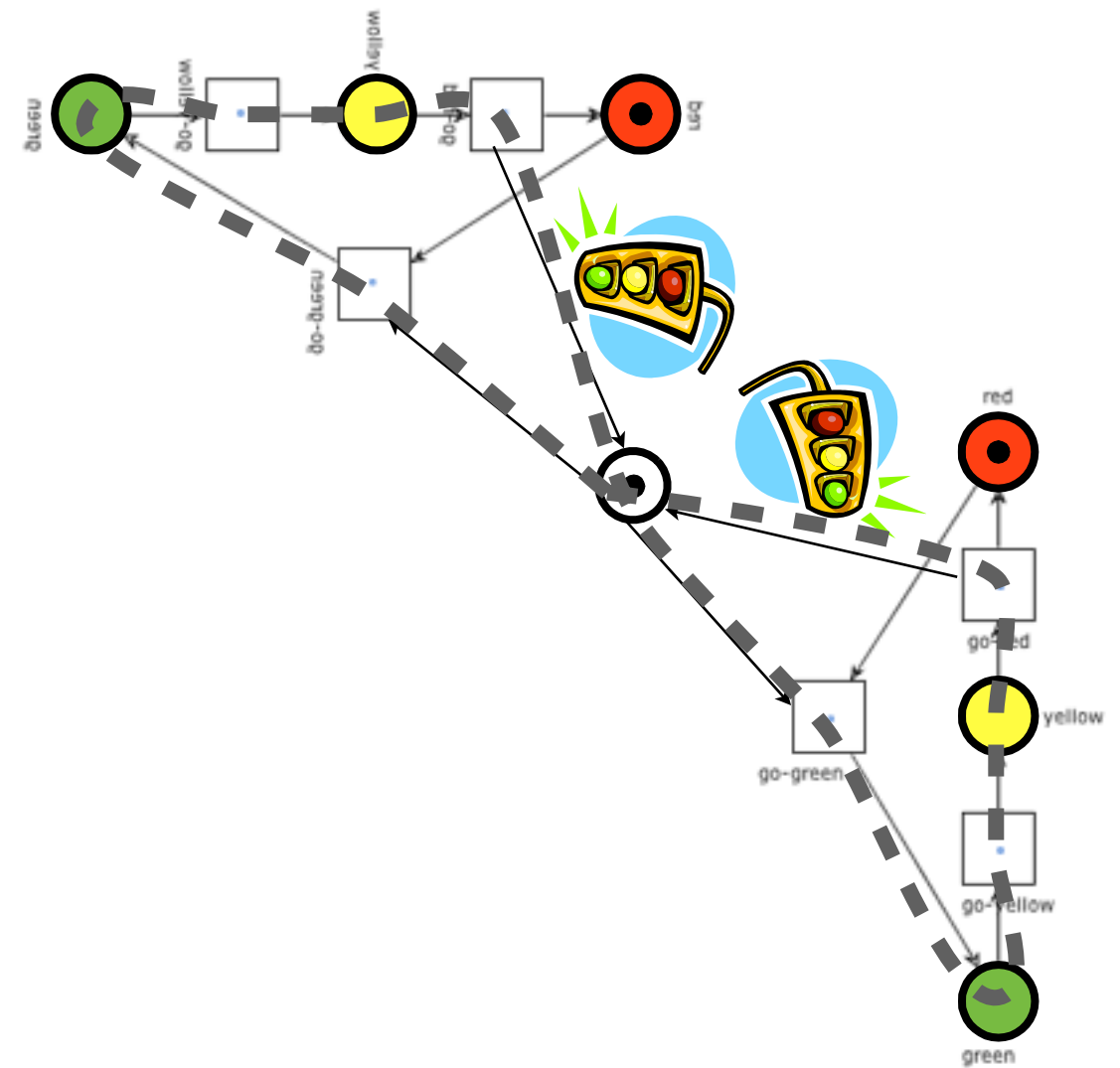
# Traffic-lights example



$$1\text{red}' + 1\text{green}' + 1\text{yellow}' = 1$$

$$1\text{red} + 1\text{green} + 1\text{yellow} = 1$$

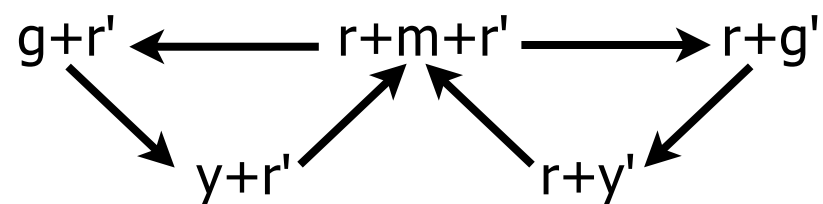
# Traffic-lights example



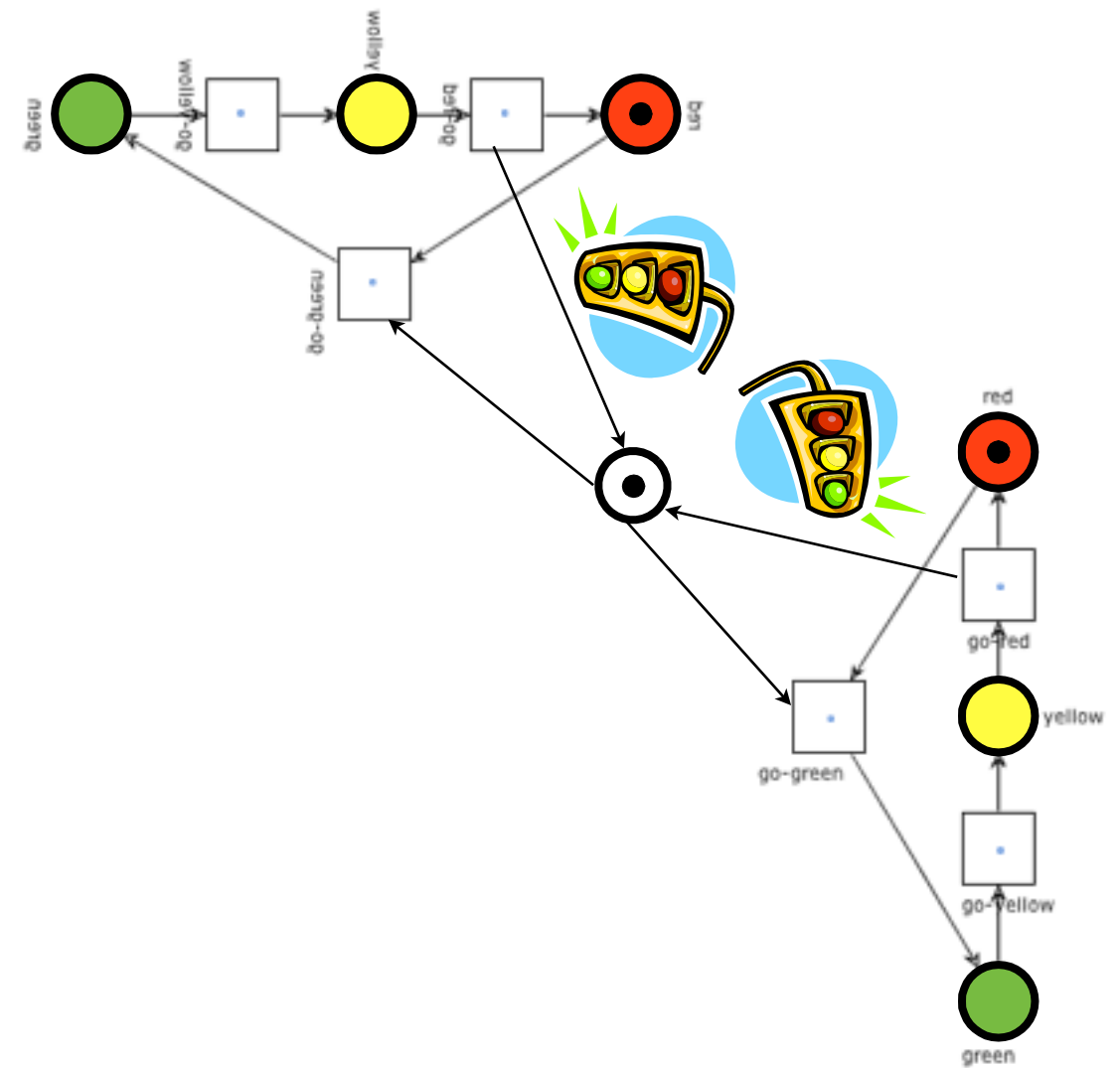
$$1\text{mutex} + 1\text{green} + 1\text{green}' + 1\text{yellow} + 1\text{yellow}' = 1$$

$$1\text{red}' + 1\text{green}' + 1\text{yellow}' = 1$$

$$1\text{red} + 1\text{green} + 1\text{yellow} = 1$$



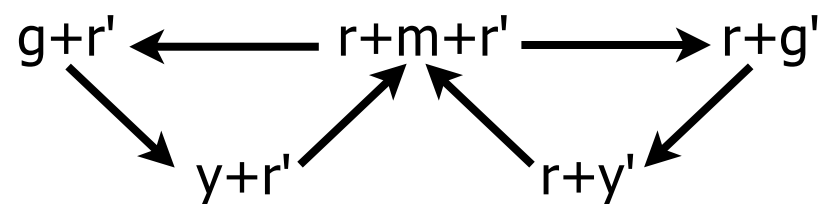
# Traffic-lights example



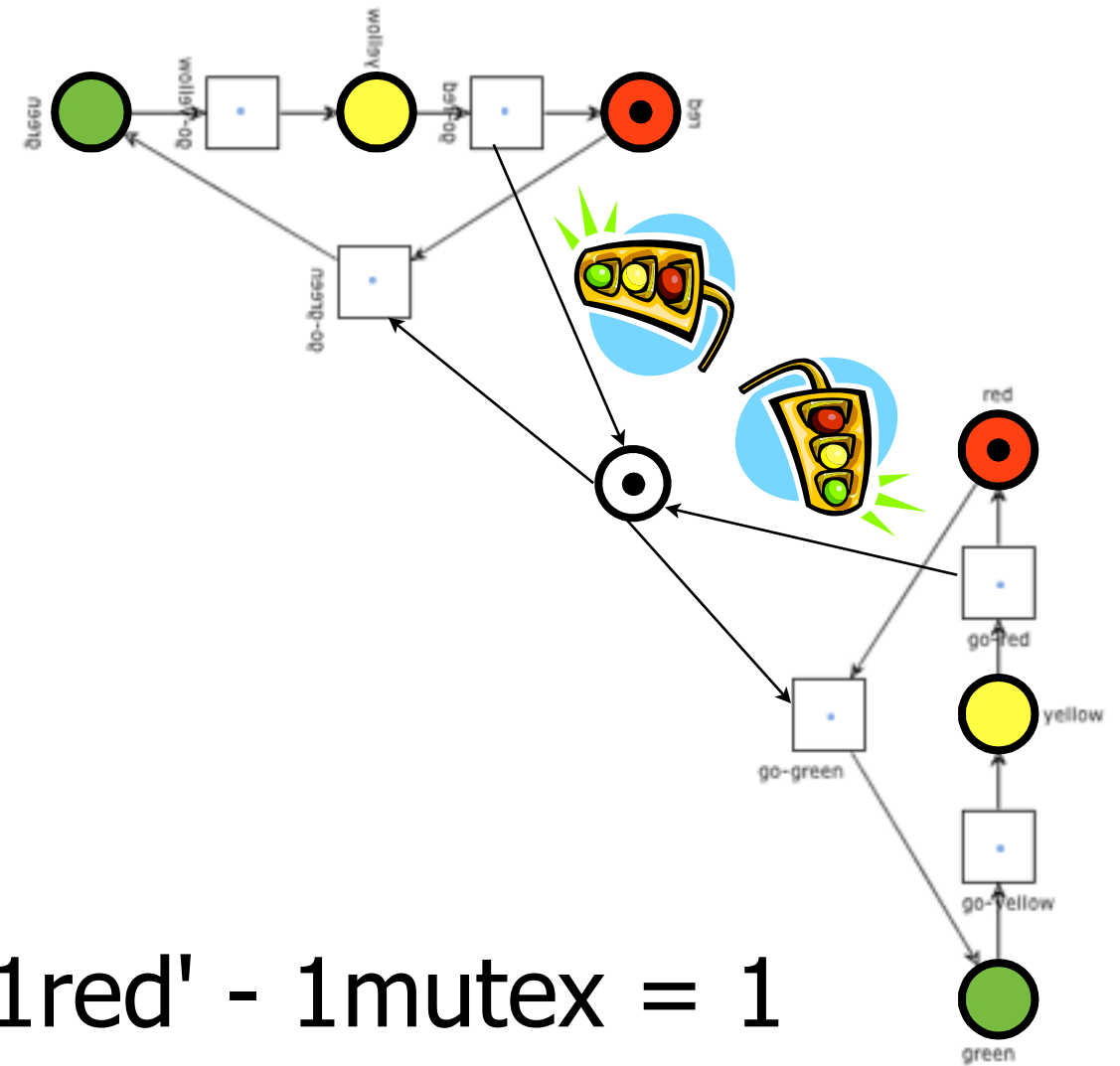
$$1\text{mutex} + 1\text{green} + 1\text{green}' + 1\text{yellow} + 1\text{yellow}' = 1 \quad \blacksquare$$

$$1\text{red}' + 1\text{green}' + 1\text{yellow}' = 1 \quad \blackplus$$

$$1\text{red} + 1\text{green} + 1\text{yellow} = 1 \quad \blackplus$$



# Traffic-lights example

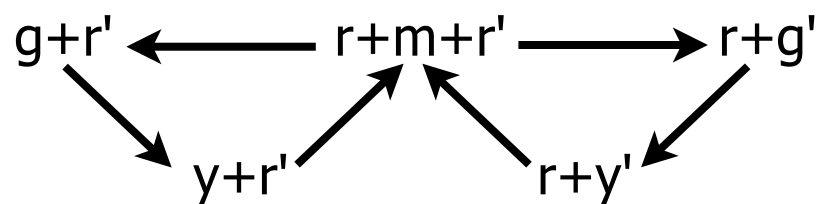


$$1\text{red} + 1\text{red}' - 1\text{mutex} = 1$$

$$1\text{mutex} + \cancel{1\text{green}} + \cancel{1\text{green}'} + \cancel{1\text{yellow}} + \cancel{1\text{yellow}'} = \cancel{1} -$$

$$1\text{red}' + \cancel{1\text{green}'} + \cancel{1\text{yellow}'} = \cancel{1} +$$

$$1\text{red} + \cancel{1\text{green}} + \cancel{1\text{yellow}} = 1 +$$



# Alternative definition of $S$ -invariant

## Proposition:

A mapping  $\mathbf{I} : P \rightarrow \mathbb{Q}$  is an  $S$ -invariant of  $N$  iff for any  $t \in T$ :

$$\sum_{p \in \bullet t} \mathbf{I}(p) = \sum_{p \in t \bullet} \mathbf{I}(p)$$

# Exercise

Prove the proposition about the alternative characterization of S-invariants

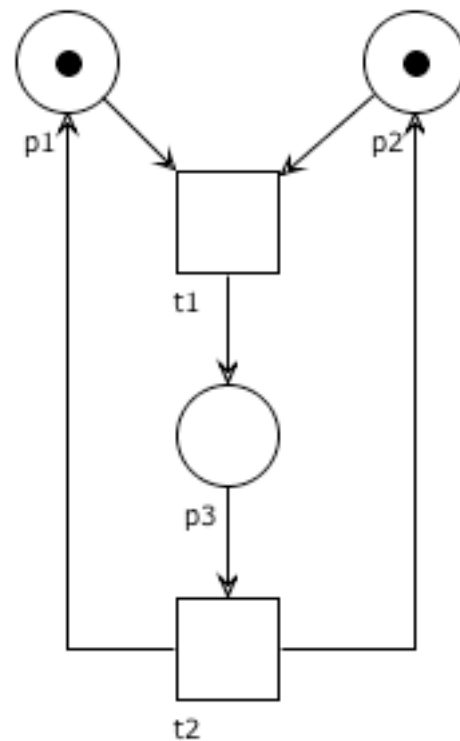
# Consequence of alternative definition

Very useful in proving S-invariance!

The check is possible without constructing  
the incidence matrix

# Question time

Which of the following are S-invariants?



$$[1 \ 0 \ 1]$$

$$[0 \ 1 \ 1]$$

$$[1 \ 1 \ 1]$$

$$[1 \ 1 \ 2]$$

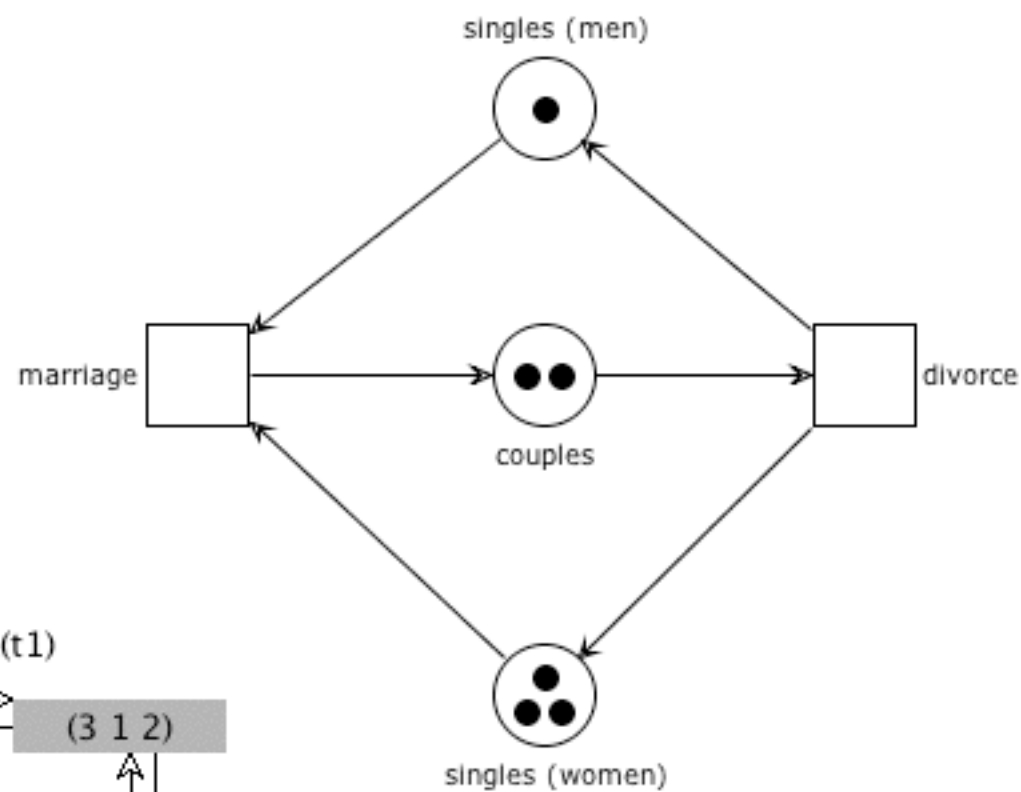
$$\forall t \in T, \sum_{p \in \bullet t} \mathbf{I}(p) \stackrel{?}{=} \sum_{p \in t \bullet} \mathbf{I}(p)$$

$$[1 \ 2 \ 1]$$

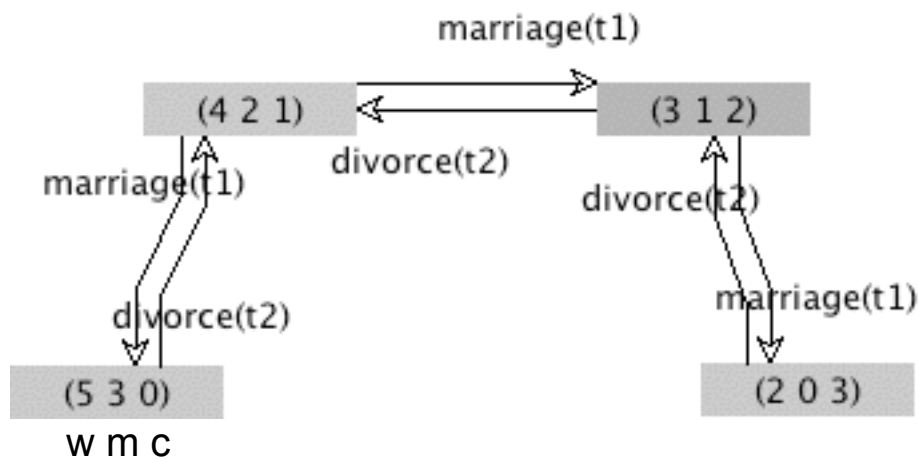


# Question time

Which of the following are S-invariants?



	m	w	c
	[ 1	1	-1 ]
	[ 1	0	1 ]
	[ 0	1	1 ]
	[ 1	1	1 ]
	[ 1	-1	0 ]
	[ 1	1	2 ]
	[ 1	2	2 ]

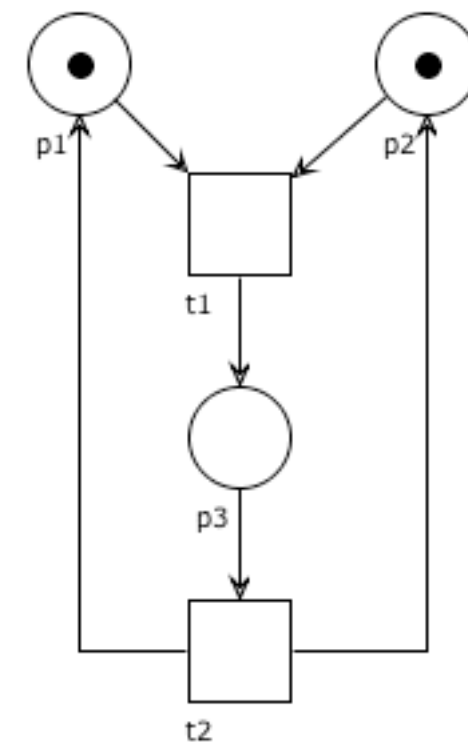
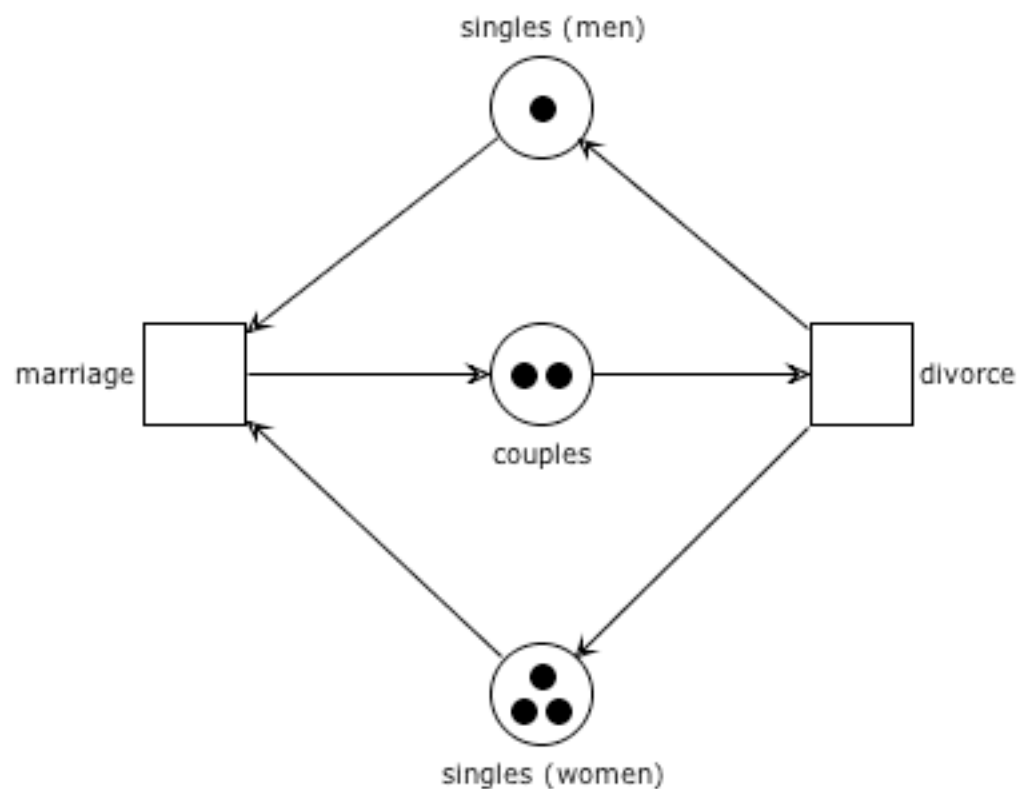


$$\forall t \in T, \sum_{p \in \bullet t} \mathbf{I}(p) \stackrel{?}{=} \sum_{p \in t \bullet} \mathbf{I}(p)$$

# Exercises

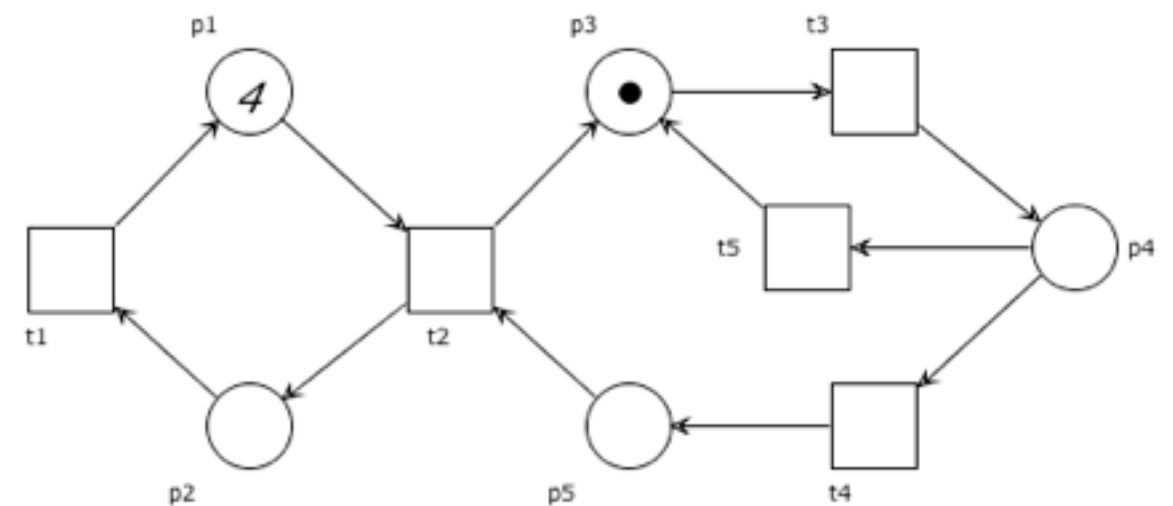
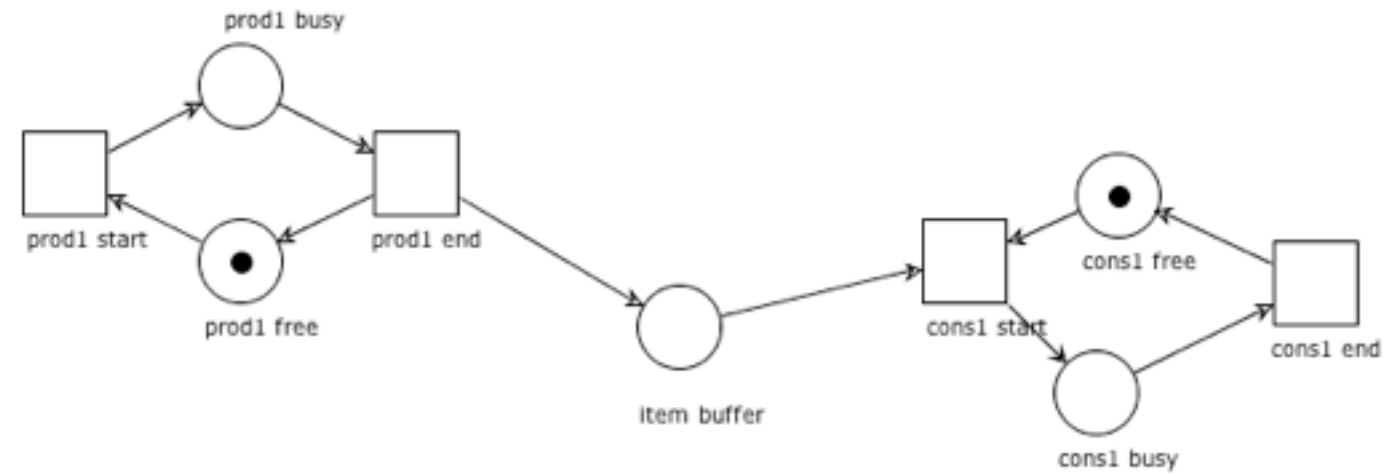
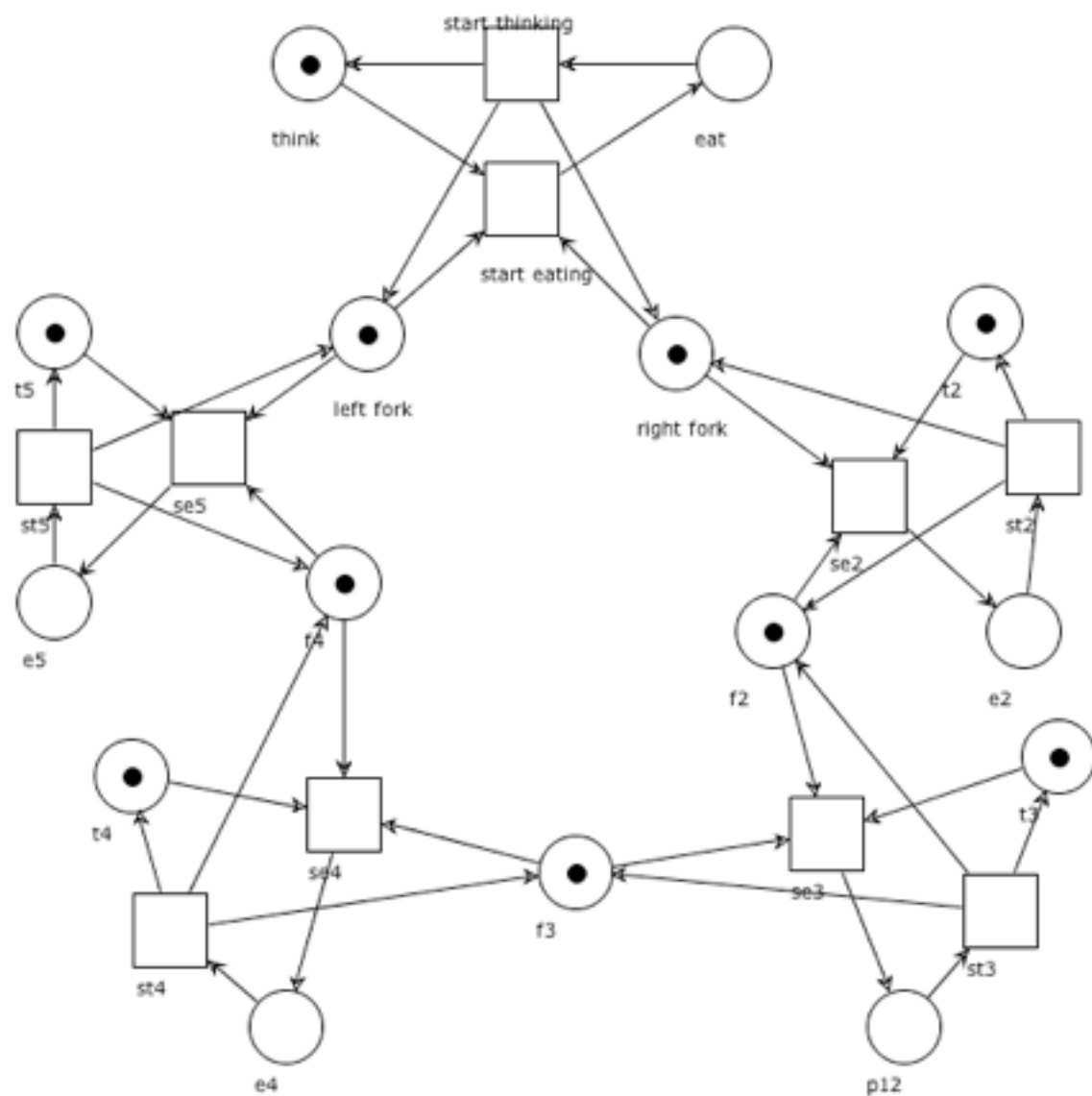
Do S-invariants depend on the initial marking?

Can the two nets below have different S-invariants?



# Exercises

Define two (linearly independent) S-invariants for each of the nets below



# S-invariants and system properties

# Semi-positive S-invariants

The S-invariant  $\mathbf{I}$  is **semi-positive** if  $\mathbf{I} > \mathbf{0}$   
(i.e.  $\mathbf{I} \geq \mathbf{0}$  and  $\mathbf{I} \neq \mathbf{0}$ )

The **support** of  $\mathbf{I}$  is:  $\langle \mathbf{I} \rangle = \{ p \mid \mathbf{I}(p) > 0 \}$

The S-invariant  $\mathbf{I}$  is **positive** if  $\mathbf{I} \succ \mathbf{0}$   
(i.e.  $\mathbf{I}(p) > 0$  for any place  $p \in P$ )  
(i.e.  $\langle \mathbf{I} \rangle = P$ )

A (semi-positive) S-invariant whose coefficients are all 0 and 1 is called **uniform**

# Note

Notation:  $\bullet S = \bigcup_{s \in S} \bullet s$

Every semi-positive invariant  
satisfies the equation

$$\bullet \langle \mathbf{I} \rangle = \langle \mathbf{I} \rangle \bullet$$

**pre-sets of support equal post-sets of support**

(the result holds for both S-invariant and T-invariant)

# A sufficient condition for boundedness

## Theorem:

If  $(P, T, F, M_0)$  has a positive S-invariant then it is bounded

Let  $M \in [M_0 \rangle$  and let  $\mathbf{I}$  be a positive S-invariant.

Let  $p \in P$ . Then  $\mathbf{I}(p)M(p) \leq \mathbf{I} \cdot M = \mathbf{I} \cdot M_0$

Since  $\mathbf{I}$  is positive, we can divide by  $\mathbf{I}(p)$ :

$$M(p) \leq (\mathbf{I} \cdot M_0) / \mathbf{I}(p)$$

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$$\mathbf{I} \cdot M = \sum_{q \in P} \mathbf{I}(q)M(q)$$



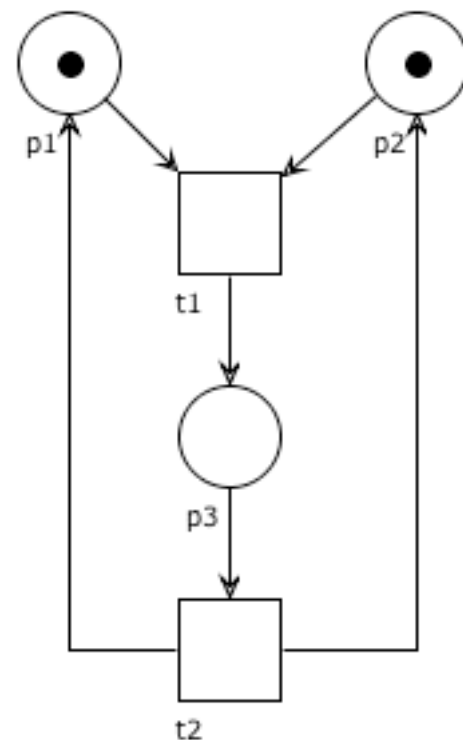
# Consequences of previous theorem

By exhibiting a positive  $S$ -invariant we can prove that the system is **bounded for any initial marking**

Note that all places in the support of a semi-positive  $S$ -invariant are **bounded for any initial marking**

# Example

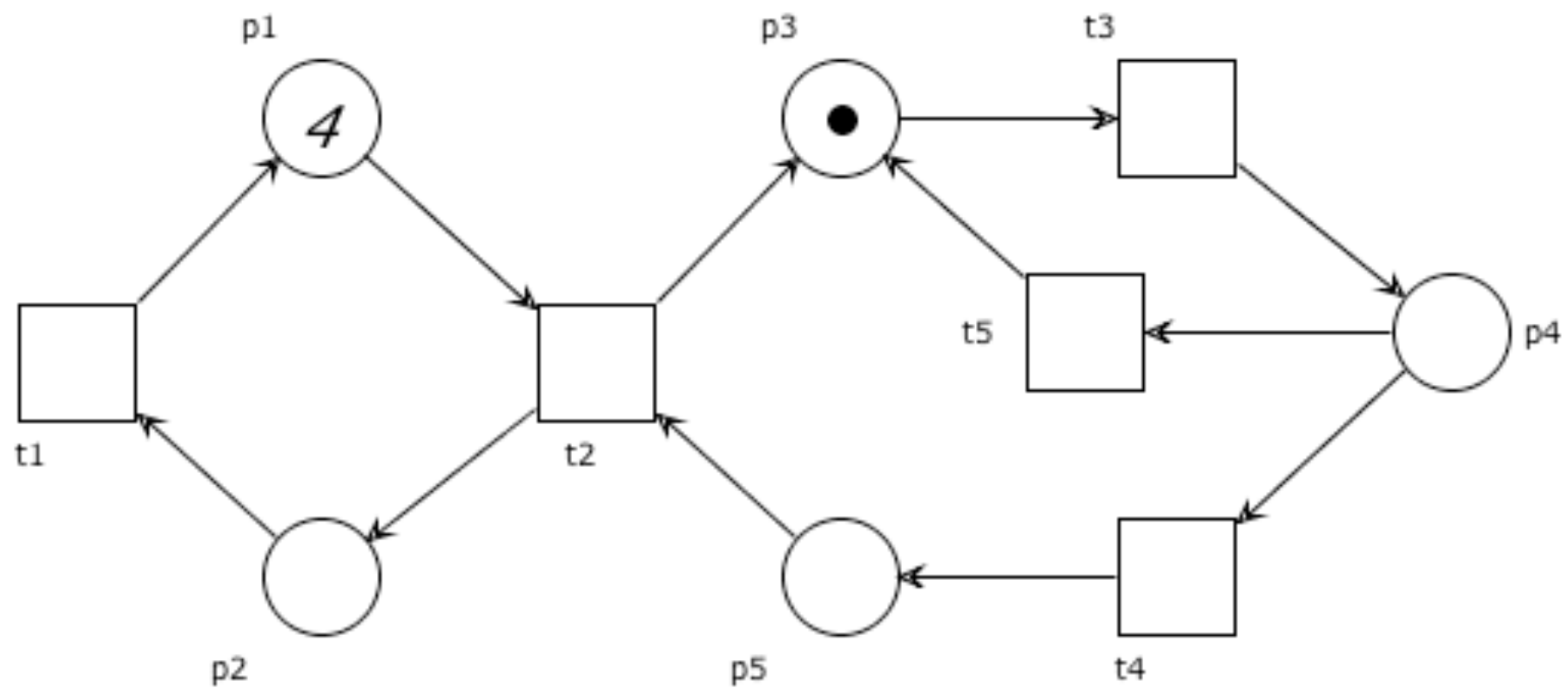
To prove that the system is bounded we can just exhibit a positive S-invariant



$$I = [1 \ 1 \ 2]$$

# Exercises

Find a positive S-invariant for the net below



# A necessary condition for liveness

## Theorem:

If  $(P, T, F, M_0)$  is live then for every semi-positive invariant  $\mathbf{I}$ :

$$\mathbf{I} \cdot M_0 > 0$$

Let  $p \in \langle \mathbf{I} \rangle$  and take any  $t \in \bullet p \cup p \bullet$ .

By liveness, there are  $M, M' \in [M_0 \rangle$  with  $M \xrightarrow{t} M'$

Then,  $M(p) > 0$  (if  $t \in p \bullet$ ) or  $M'(p) > 0$  (if  $t \in \bullet p$ )

If  $M(p) > 0$ , then  $\mathbf{I} \cdot M \geq \mathbf{I}(p)M(p) > 0$

If  $M'(p) > 0$ , then  $\mathbf{I} \cdot M' \geq \mathbf{I}(p)M'(p) > 0$

In any case,  $\mathbf{I} \cdot M_0 = \mathbf{I} \cdot M = \mathbf{I} \cdot M' > 0$

$$\mathbf{I} \cdot M = \sum_{q \in P} \mathbf{I}(q)M(q)$$

# Consequence of previous theorem

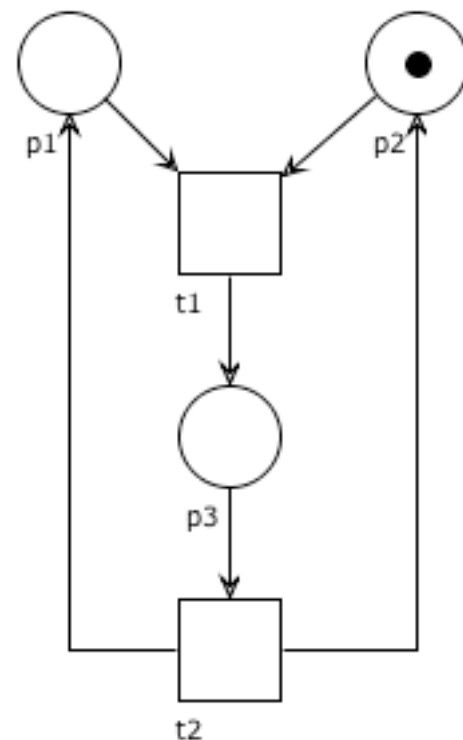
If we find a semi-positive invariant such that

$$\mathbf{I} \cdot M_0 = 0$$

Then we can conclude that the system **is not live**

# Example

It is immediate to check the counter-example



$$I = [1 \ 0 \ 1]$$

$$[1 \ 0 \ 1] \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} = 0$$

$I$   $M_0$

# Markings that agree on all $S$ -invariant

**Definition:**  $M$  and  $M'$  **agree on all  $S$ -invariants** if for every  $S$ -invariant  $I$  we have  $I \cdot M = I \cdot M'$

**Note:** by properties of linear algebra, this corresponds to require that the equation on  $y$   
 $M + N \cdot y = M'$  has some rational-valued solution

**Remark:** In general, there can exist  $M$  and  $M'$  that agree on all  $S$ -invariants but such that none of them is reachable from the other

# A necessary condition for reachability

Reachability is decidable, but EXPSPACE-hard

S-invariants provide a preliminary check that can be  
computed efficiently

Let  $(P, T, F, M_0)$  be a system.

If there is an S-invariant  $\mathbf{I}$  s.t.  $\mathbf{I} \cdot M \neq \mathbf{I} \cdot M_0$  then  $M \notin [M_0 \rangle$

If the equation  $\mathbf{N} \cdot \mathbf{y} = M - M_0$  has no rational-valued solution, then  $M \notin [M_0 \rangle$



# S-invariants: recap

Positive S-invariant  $\Rightarrow$  boundedness  
Unboundedness  $\Rightarrow$  no positive S-invariant

Semi-positive S-invariant  $I$  and liveness  $\Rightarrow I \cdot M_0 > 0$

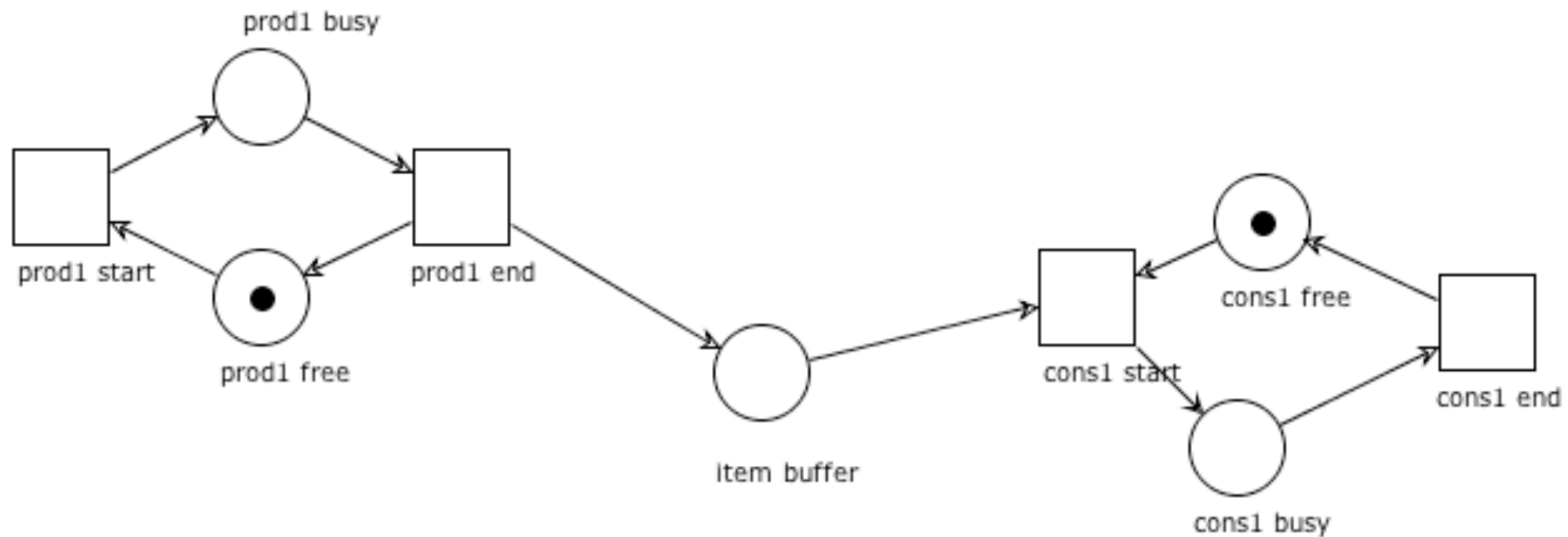
Semi-positive S-invariant  $I$  and  $I \cdot M_0 = 0 \Rightarrow$  non-live

S-invariant  $I$  and  $M$  reachable  $\Rightarrow I \cdot M = I \cdot M_0$

S-invariant  $I$  and  $I \cdot M \neq I \cdot M_0 \Rightarrow M$  not reachable

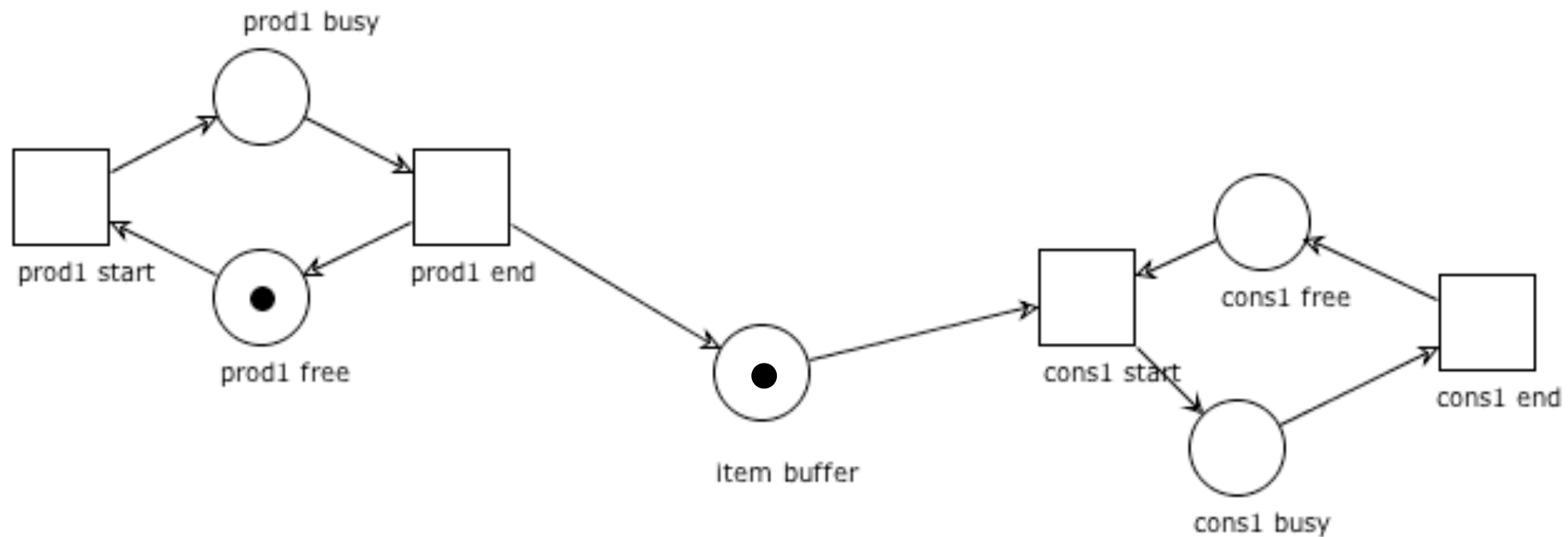
# Exercises

Can you find a positive S-invariant?



# Exercises

Prove that the system is not live by exhibiting a suitable S-invariant



# T-invariants

# Dual reasoning

The S-invariants of a net  $N$  are vectors satisfying the equation

$$\mathbf{x} \cdot \mathbf{N} = \mathbf{0}$$

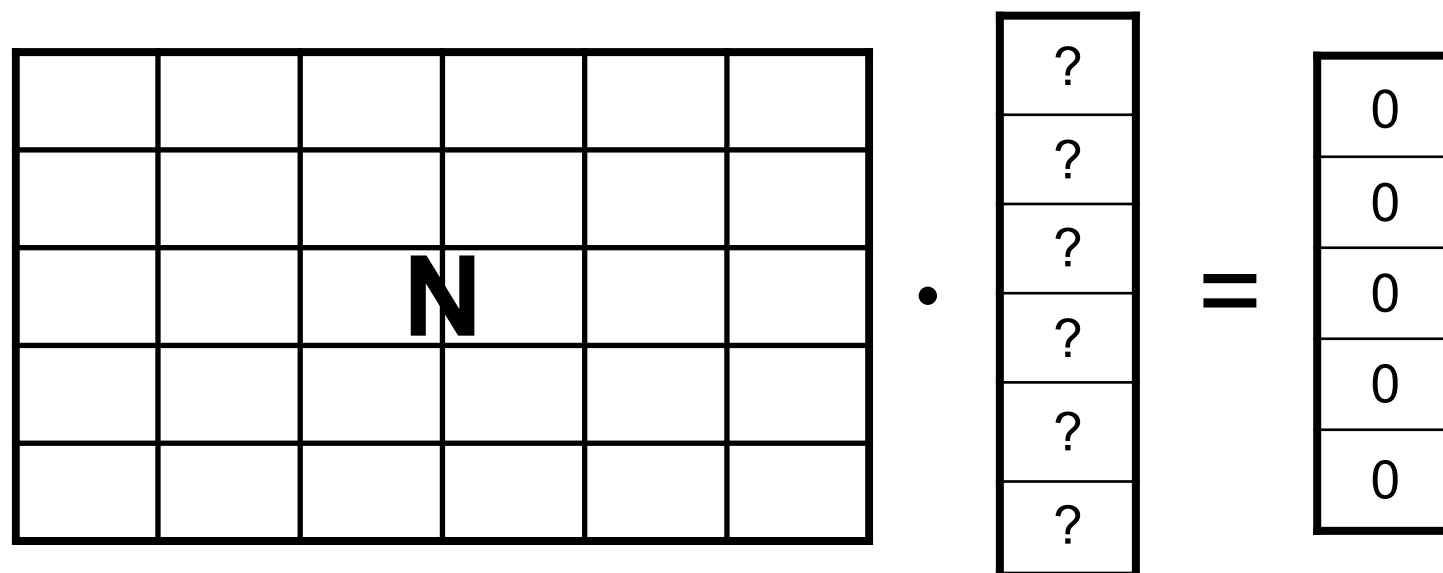
It seems natural to ask if we can find some interesting properties also for the vectors satisfying the equation

$$\mathbf{N} \cdot \mathbf{y} = \mathbf{0}$$

# T-invariant (aka transition-invariant)

**Definition:** A **T-invariant** of a net  $N=(P,T,F)$  is a rational-valued solution  $y$  of the equation

$$N \cdot y = 0$$



# Fundamental property of T-invariants

**Proposition:** Let  $M \xrightarrow{\sigma} M'$ .

The Parikh vector  $\vec{\sigma}$  is a T-invariant iff  $M' = M$

# Fundamental property of T-invariants

**Proposition:** Let  $M \xrightarrow{\sigma} M'$ .

The Parikh vector  $\vec{\sigma}$  is a T-invariant iff  $M' = M$

$\Rightarrow$ ) By the marking equation lemma  $M' = M + \mathbf{N} \cdot \vec{\sigma}$   
Since  $\vec{\sigma}$  is a T-invariant  $\mathbf{N} \cdot \vec{\sigma} = \mathbf{0}$ , thus  $M' = M$ .

$\Leftarrow$ ) If  $M \xrightarrow{\sigma} M$ , by the marking equation lemma  $M = M + \mathbf{N} \cdot \vec{\sigma}$   
Thus  $\mathbf{N} \cdot \vec{\sigma} = M - M = \mathbf{0}$  and  $\vec{\sigma}$  is a T-invariant

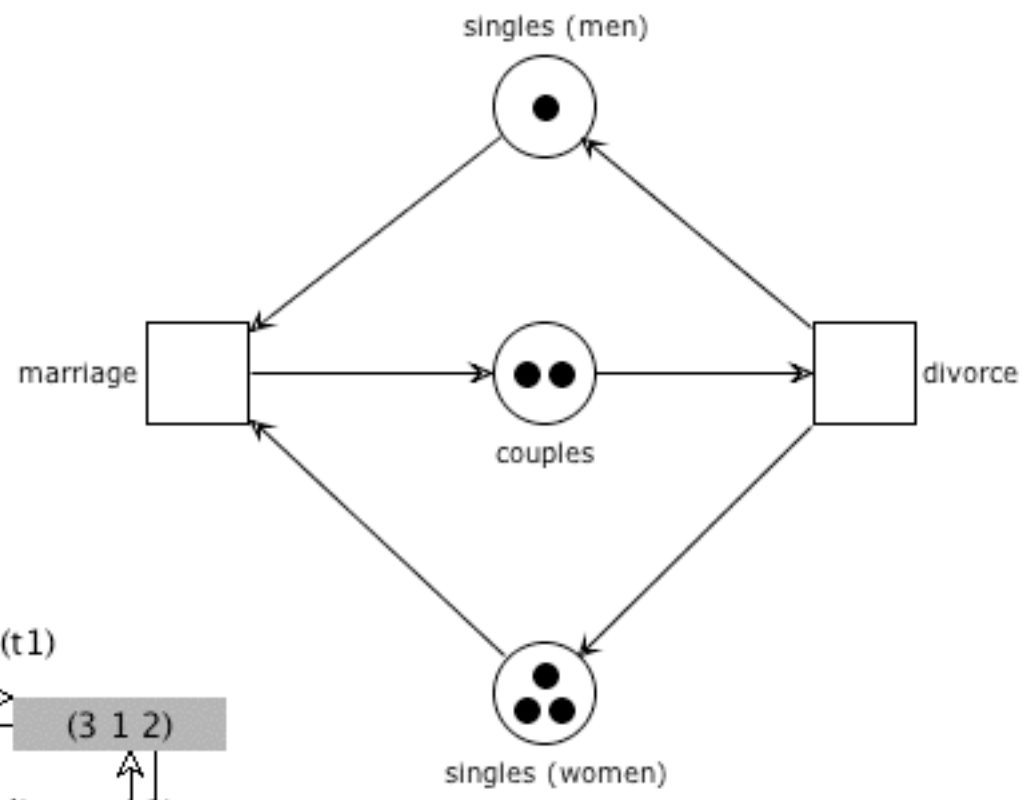


# Transition-invariant, intuitively

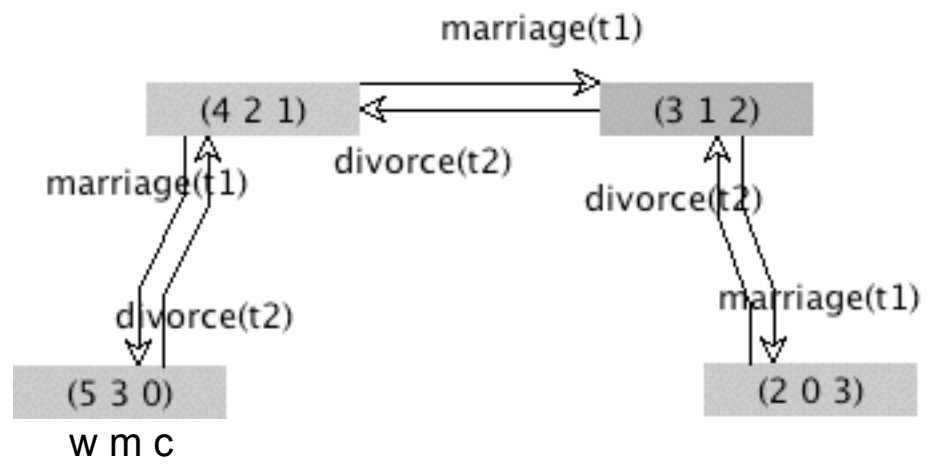
A transition-invariant assigns a **number of occurrences to each transition** such that any occurrence sequence comprising exactly those transitions leads to the same marking where it started (independently from the order of execution)

# Example

An easy-to-be-found T-invariant



$$\begin{matrix} m & d \\ [ & 1 & 1 ] \end{matrix}$$



# Alternative definition of T-invariant

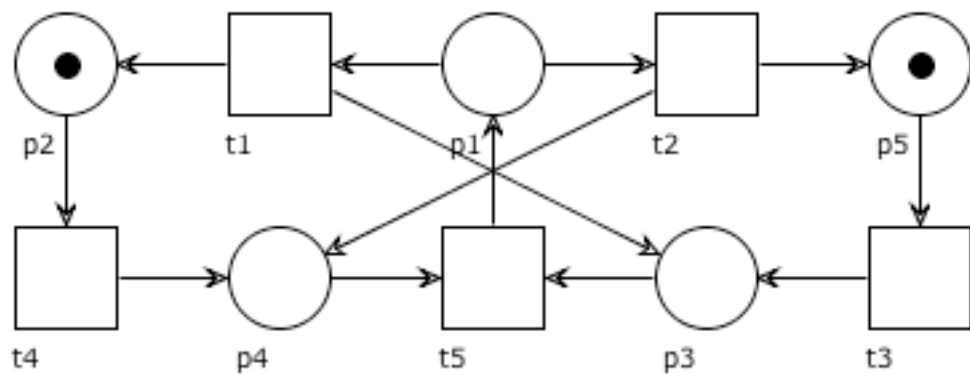
## Proposition:

A mapping  $\mathbf{J} : T \rightarrow \mathbb{Q}$  is a T-invariant of  $N$  iff for any  $p \in P$ :

$$\sum_{t \in \bullet p} \mathbf{J}(t) = \sum_{t \in p \bullet} \mathbf{J}(t)$$

# Question time

Which of the following are T-invariants?



$t_1$	$t_2$	$t_3$	$t_4$	$t_5$
[ 1	0	0	1	1 ]
[ 1	1	2	1	2 ]
[ 1	1	1	0	2 ]
[ 1	1	1	1	2 ]
[ 0	1	1	0	1 ]

$$\forall p \in P, \sum_{t \in \bullet p} \mathbf{J}(t) \stackrel{?}{=} \sum_{t \in p \bullet} \mathbf{J}(t)$$

# T-invariants and system properties

# Pigeonhole principle

If  $n$  items are put into  $m$  slots, with  $n > m$ , then at least one slot must contain more than one item



# Reproduction lemma

**Lemma:** Let  $(P, T, F, M_0)$  be a bounded system.

If  $M_0 \xrightarrow{\sigma}$  for some infinite sequence  $\sigma$ , then

there is a semi-positive T-invariant  $\mathbf{J}$  such that  $\langle \mathbf{J} \rangle \subseteq \{t \mid t \in \sigma\}$ .

Assume  $\sigma = t_1 t_2 t_3 \dots$  and  $M_0 \xrightarrow{t_1} M_1 \xrightarrow{t_2} M_2 \xrightarrow{t_3} \dots$

By boundedness:  $[M_0 \rangle$  is finite.

By the pigeonhole principle, there are  $0 \leq i < j$  s.t.  $M_i = M_j$

Let  $\sigma' = t_{i+1} \dots t_j$ . Then  $M_i \xrightarrow{\sigma'} M_j = M_i$

By the marking equation lemma:  $\vec{\sigma}'$  is a T-invariant. (fund. prop. of T-inv.)

It is semi-positive, because  $\sigma'$  is not empty ( $i < j$ ).

Clearly,  $\langle \mathbf{J} \rangle$  only includes transitions in  $\sigma$ .

# Boundedness, liveness and positive T-invariant

**Theorem:** If a bounded system is live,  
then it has a positive T-invariant

By boundedness:  $[M_0 \rangle$  is finite and we let  $k = |[M_0 \rangle|$ .

By liveness:  $M_0 \xrightarrow{\sigma_1} M_1$  with  $\vec{\sigma}_1(t) > 0$  for any  $t \in T$

Similarly:  $M_1 \xrightarrow{\sigma_2} M_2$  with  $\vec{\sigma}_2(t) > 0$  for any  $t \in T$

Similarly:  $M_0 \xrightarrow{\sigma_1} M_1 \xrightarrow{\sigma_2} M_2 \dots \xrightarrow{\sigma_k} M_k$

By the pigeonhole principle, there are  $0 \leq i < j \leq k$  s.t.  $M_i = M_j$

Let  $\sigma = \sigma_{i+1} \dots \sigma_j$ . Then  $M_i \xrightarrow{\sigma} M_j = M_i$

By the marking equation lemma:  $\vec{\sigma}$  is a T-invariant. (fund. prop. of T-inv.)

It is positive, because  $\vec{\sigma}(t) \geq \vec{\sigma}_j(t) > 0$  for any  $t \in T$ .



# Corollary of previous theorem

Every live and bounded system has:

a reachable marking  $M$  and

an occurrence sequence  $M \xrightarrow{\sigma} M$

such that all transitions of  $N$  occur in  $\sigma$ .

# T-invariants: recap

Boundedness + liveness  $\Rightarrow$  positive T-invariant

No positive T-invariant  $\Rightarrow$  non (live + bounded)

No positive T-invariant  $\Rightarrow$  non-live OR unbounded

No positive T-invariant + liveness  $\Rightarrow$  unbounded

No positive T-invariant + boundedness  $\Rightarrow$  non-live

No positive T-inv. + positive S-inv.  $\Rightarrow$  non-live

# Exercises

Exhibit a system that has a positive T-invariant  
but is not  
live and bounded

Exhibit a live system that has a positive T-invariant  
but is not bounded