

# 3 VISUAL VARIABLES

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a A a A



**APE**  
ape

b B b B



**BICICLETTA**  
bicicletta

ca Ca ca Ca



**CAVALLO**  
cavallo

co Co co Co



**CONIGLIO**  
coniglio

cu Cu cu Cu




**CUBO**  
cubo

ce Ce ce Ce



**CESTO**  
cesto

gu Gu gu Gu



**GUFO**  
gufo

ge Ge ge Ge



**GELATO**  
gelato

gi Gi gi Gi



**GIRASOLE**  
girasole

h H h H




**HOTEL**  
hotel

i I i I



**INDIANO**  
indiano

j J j J



**JUDO**  
judo

# VISUAL VARIABLES

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# SCIENCE

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## On the Theory of Scales of Measurement

S. S. Stevens

*Director, Psycho-Acoustic Laboratory, Harvard University*

**F**OR SEVEN YEARS A COMMITTEE of the British Association for the Advancement of Science debated the problem of measurement. Appointed in 1932 to represent Section A (Mathematical and Physical Sciences) and Section J (Psychology), the committee was instructed to consider and report upon the possibility of "quantitative estimates of sensory events"—meaning simply: Is it possible to measure human sensation? Deliberation led only to disagreement, mainly about what is meant by the term measurement. An interim report in 1938 found one member complaining that his colleagues

by the formal (mathematical) properties of the scales. Furthermore—and this is of great concern to several of the sciences—the statistical manipulations that can legitimately be applied to empirical data depend upon the type of scale against which the data are ordered.

### A CLASSIFICATION OF SCALES OF MEASUREMENT

Paraphrasing N. R. Campbell (Final Report, p. 340), we may say that measurement, in the broadest sense, is defined as the assignment of numerals to objects or events according to rules. The fact that numerals can be assigned under different rules leads

# DATA TYPES

- Nominal (N)
  - Equality relation
  - Apples, bananas, pears,...
- Ordinal (O)
  - Ordering relation
  - Small, medium, large, darker, dark, light,...
- Quantitative (Q)
  - Arithmetic relations
  - 10m, 32 degree, 2 bars,...
- Q-Interval (no reference point)
  - Dates, Location
  - Not directly comparable
  - Distances: A is 3 degree hotter than B
- Q-Ratio (reference point)
  - Length, mass
  - Proportions: A is twice as large as B

# DATA TYPES OPERATORS

- Nominal
  - $\neq, =$
- Ordinal
  - $\neq, =, >, <$
- Quantitative Interval
  - $\neq, =, >, <, +, -$
- Quantitative Ratio
  - $\neq, =, >, <, +, -, \times, \div$

# FROM DATA TO CONCEPTUAL MODEL

- Data Model: low-level representation of data and operations
- Conceptual Model: mental and semantic construction

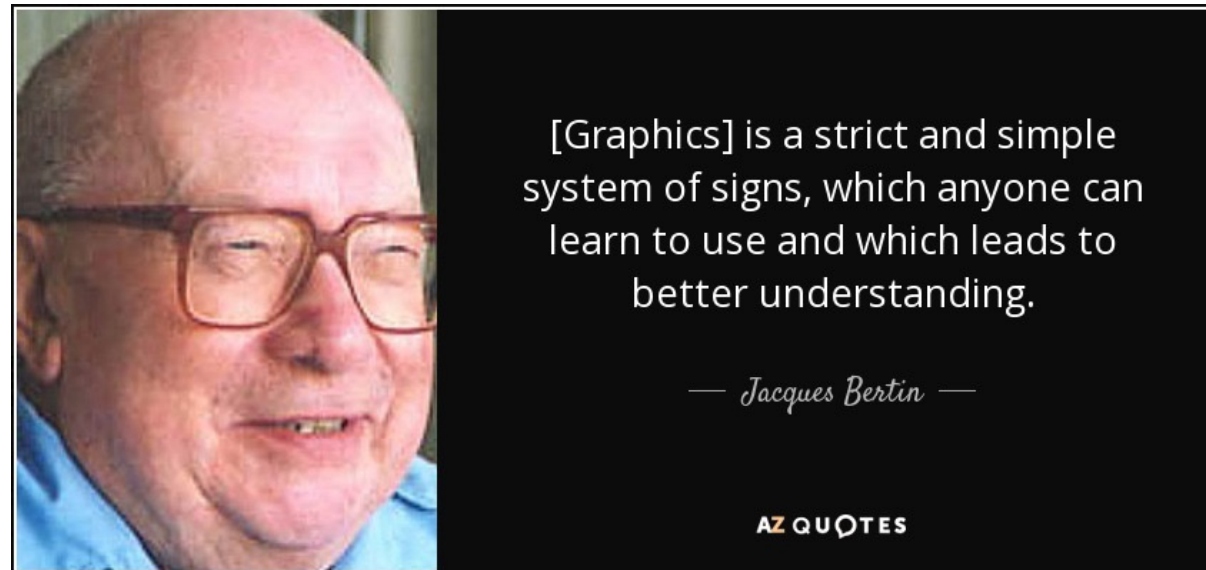
| Data       | Concept                  |
|------------|--------------------------|
| 1D number  | Temperature              |
| 2D numbers | Geographic Coordinate    |
| 3D numbers | Spatio-temporal position |

# FROM DATA TO CONCEPTUAL MODEL

- From **data model**...
  - 70.8, 27.2, -10.2,...
- ... using **conceptual model** ...
  - Temperature
- ... to **data type**
  - Continuous variation
  - Warm, hot, cold
  - Burned vs not burned

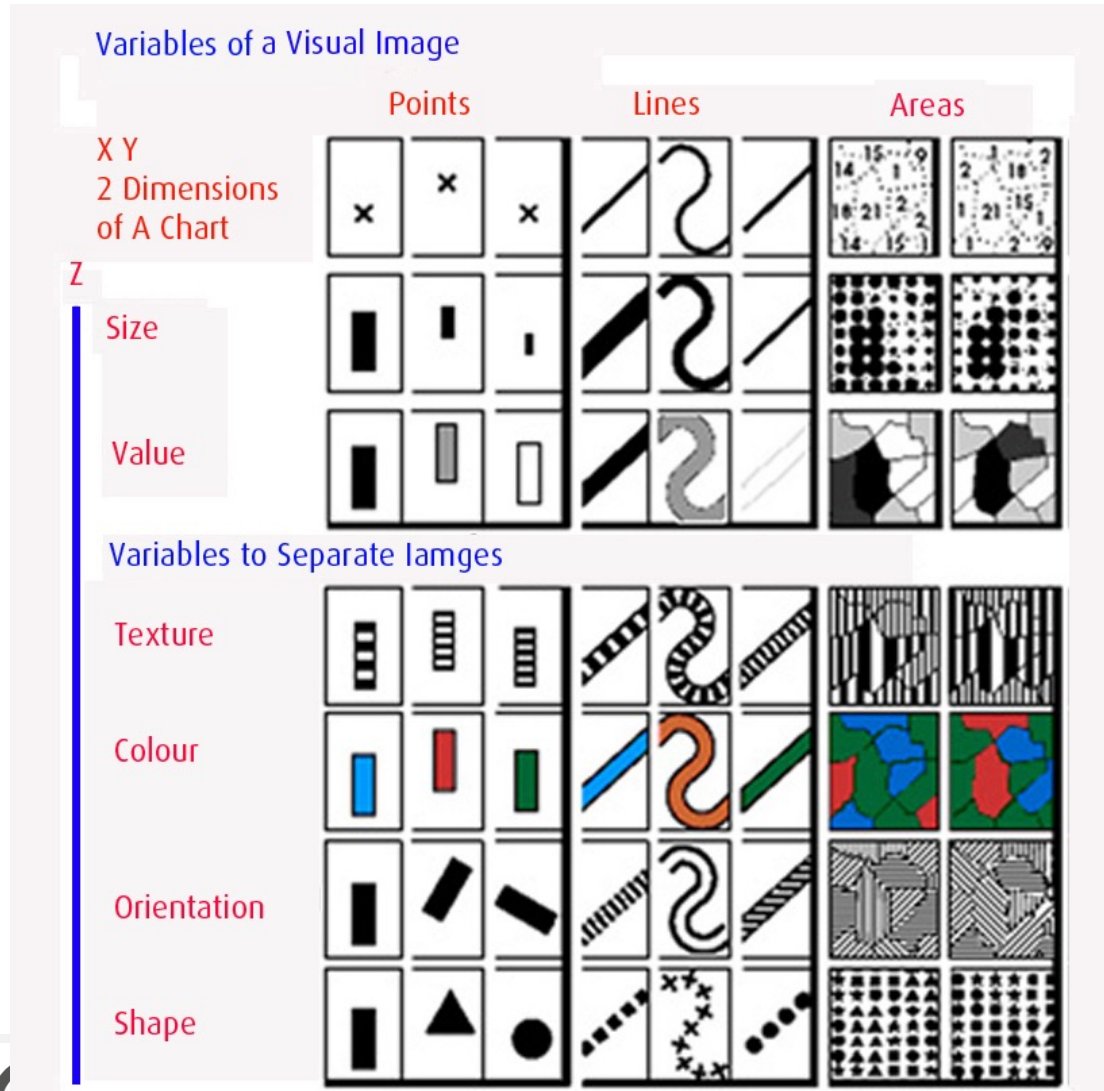
# VISUAL VARIABLES

- Jacques Bertin (1918-2010), cartographer
- Theoretical principles of visual encodings
- Semiology of Graphics (1967)



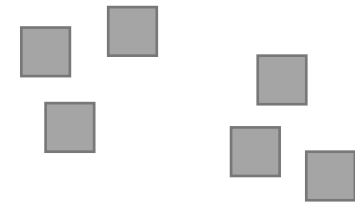


# BERTIN'S VISUAL VARIABLES

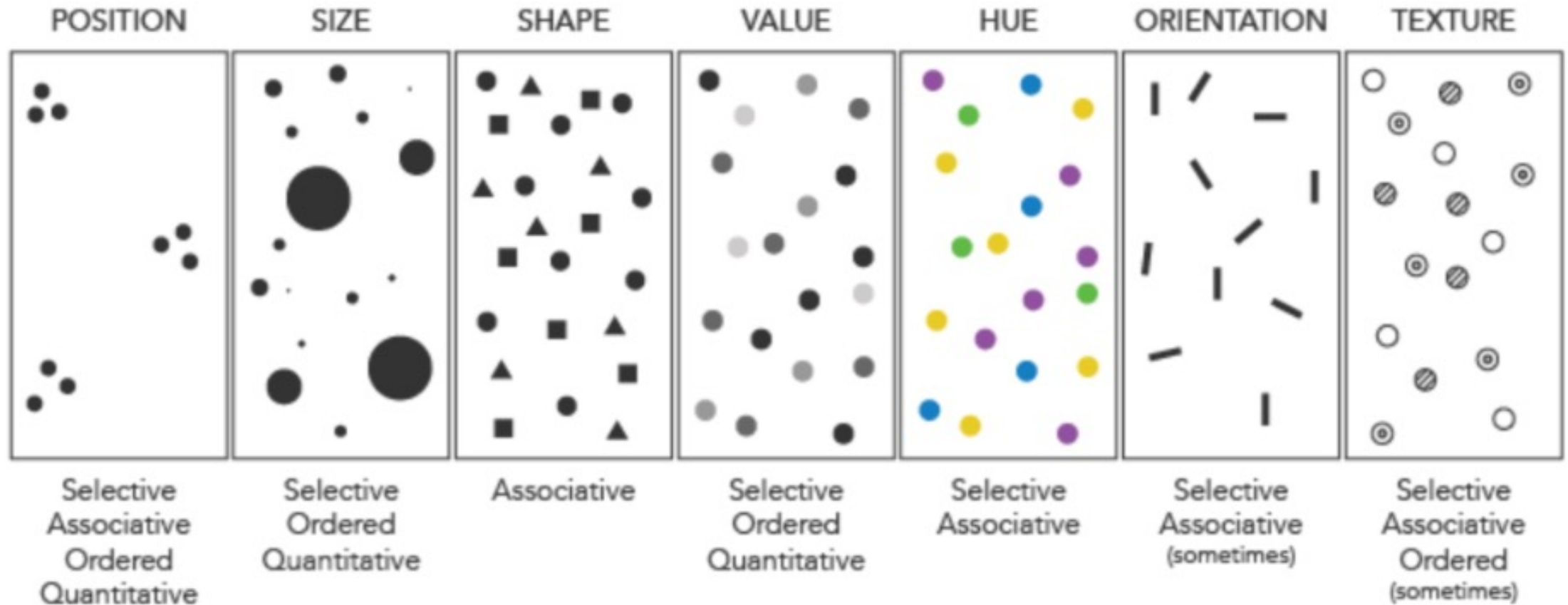


# CHARACTERISTICS OF VISUAL VARIABLES

- Selective
  - May I distinguish a symbol from the others
- Associative
  - May I identify groups?
- Quantitative
  - May I quantify the difference of two values?
- Order
  - May I identify an ordering?

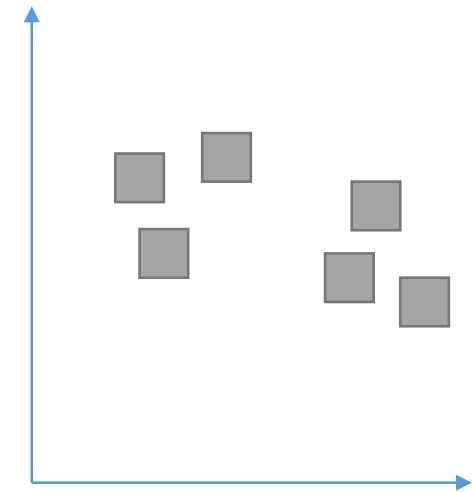


# CHARACTERISTICS OF VISUAL VARIABLES



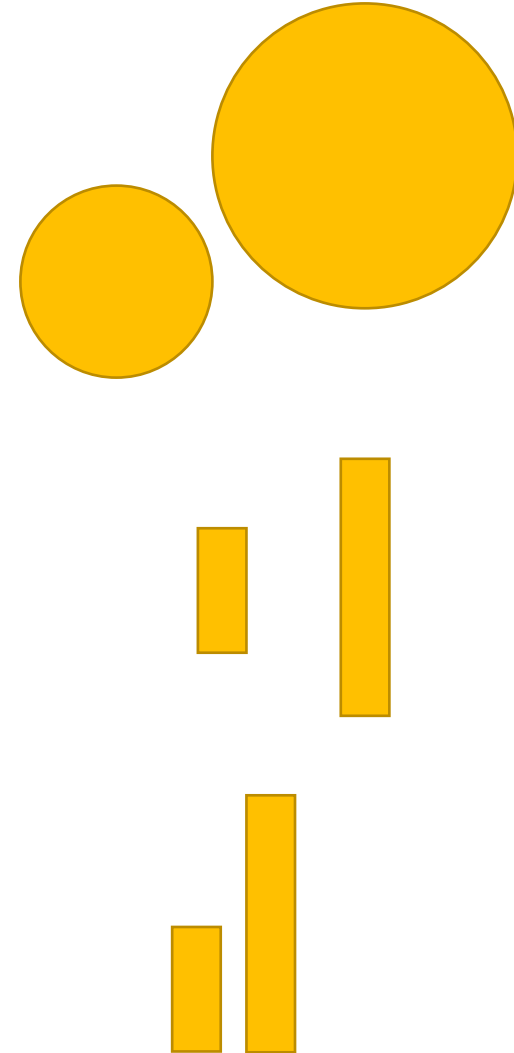
# VV: POSITION

- Strongest visual variable
- Compatible for all data types
- Cons:
  - Not always applicable (e.g. nD data)
  - Cluttering



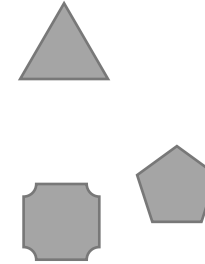
# VV: SIZE AND LENGTH

- Easy to compare dimensions
- Grouping
- Estimate differences
  - Quantitative encoding
  - Changes in lengths
  - Worse for change in area



# VV: SHAPES

- Strong for nominal encoding
- No ordering
- No grouping



# VV: VALUE (INTENSITY)

- Quantitative representation (when size and length are used)
- Limited number of shades
- Support grouping



# VV: COLOR (TINT)

- Good for qualitative data
- Limited number of classes (!!!)
- Not good for quantitative data
- Be careful!!



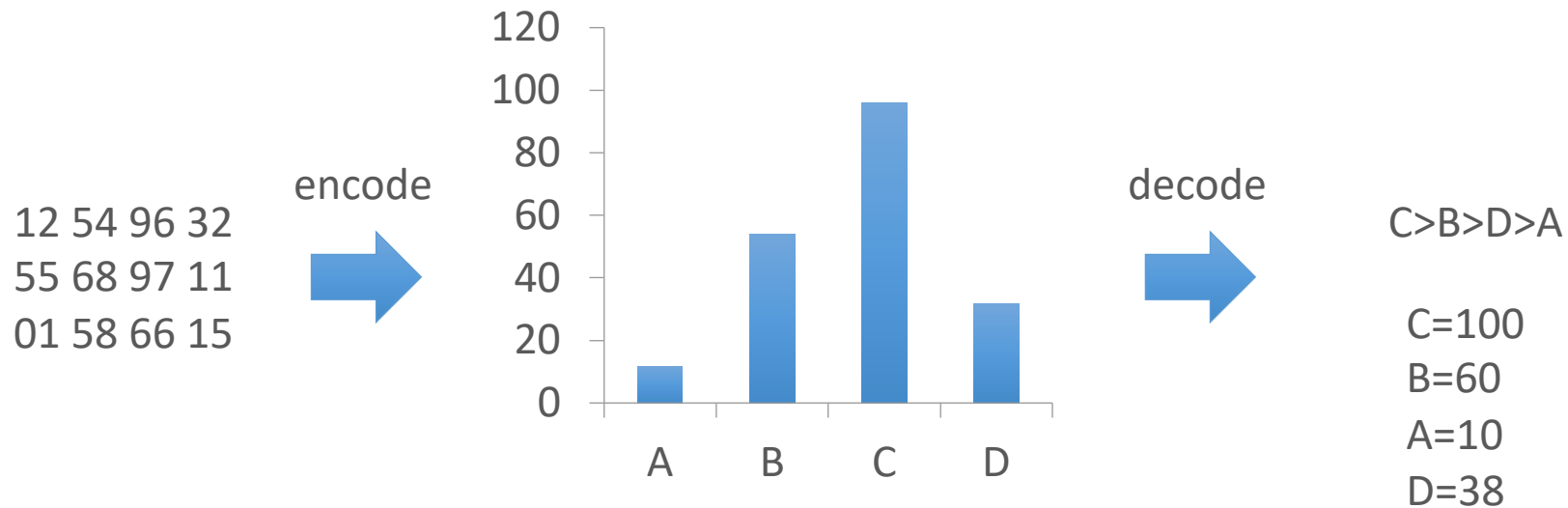


# BERTIN VISUAL VARIABLES

|                      | Nominal | Ordinal | Quantitative |
|----------------------|---------|---------|--------------|
| Position             | ✓       | ✓       | ✓            |
| Size                 | ✓       | ✓       | ~            |
| Value<br>(intensity) | ✓       | ✓       | ~            |
| Texture              | ✓       | ~       | X            |
| Color                | ✓       | X       | X            |
| Orientation          | ✓       | X       | X            |
| Shape                | ✓       | X       | X            |

# VISUAL ENCODING/DECODING

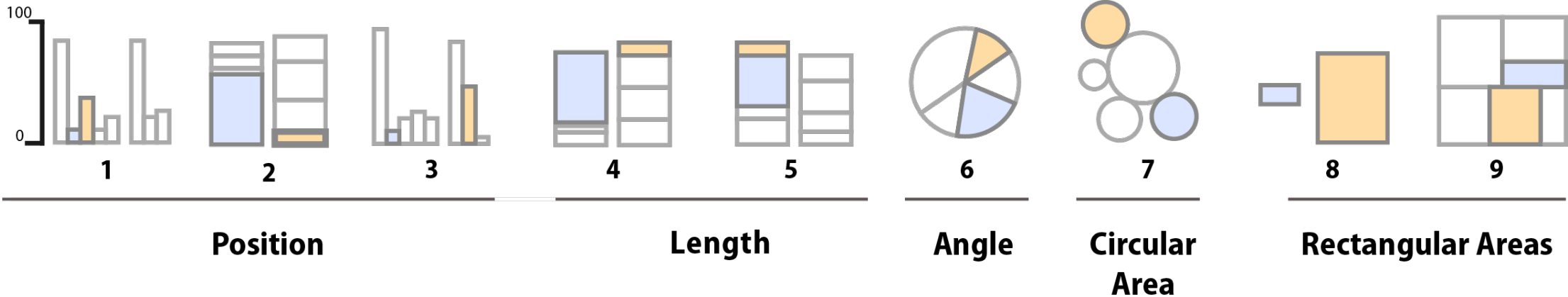
- A graph **encode** a set of information as a set of graphical attributes
- The observer have to **decode** the graphical attributes to extract the original information



# 4 RANKING OF VISUAL VARIABLES

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# CLEVELAND MCGILL [1984]



# EFFECTIVENESS OF VV [MACKINLAY 86]

## Quantitative

- Position
- Length
- Angle
- Slope
- Area (size)
- Volume
- Density (value)
- Color sat
- Color Hue
- Texture
- Shape

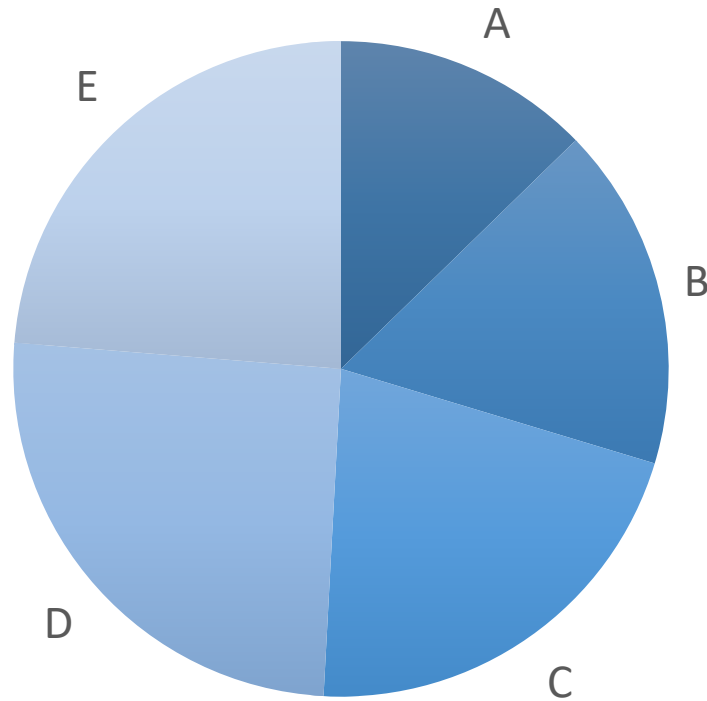
## Ordinal

- Position
- Density (value)
- Color sat
- Color Hue
- Texture
- Length
- Angle
- Slope
- Area (size)
- Volume
- Shape

## Nominal

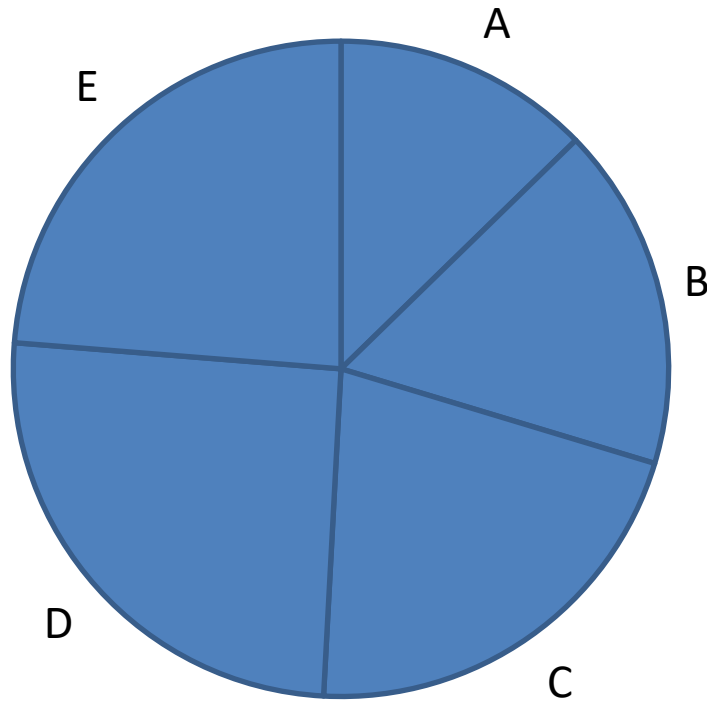
- Position
- Color Hue
- Texture
- Density (value)
- Color sat
- Shape
- Length
- Angle
- Slope
- Area (size)
- Volume

# ANGLE DECODING



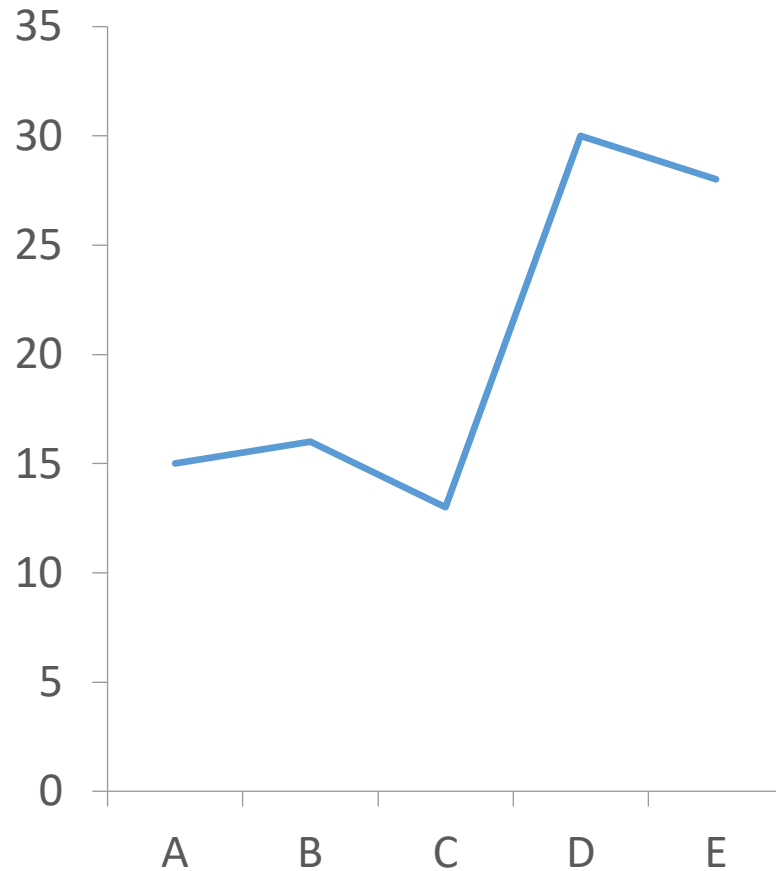
- It is difficult to compare angles
  - Underestimation of acute angles
  - Overestimation of obtuse angles
  - Easier if bisectors are aligned
- Area estimation helps

# ANGLE DECODING



- It is difficult to compare angles
  - Underestimation of acute angles
  - Overestimation of obtuse angles
  - Easier if bisectors are aligned

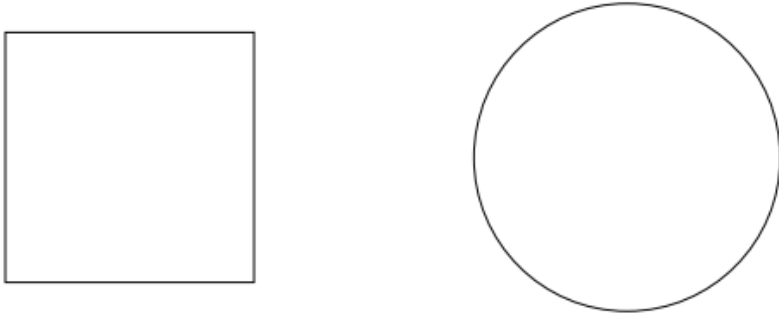
# SLOPES DECODING



- Same difficulties as angles
- Easier task since one branch is aligned with x-axis



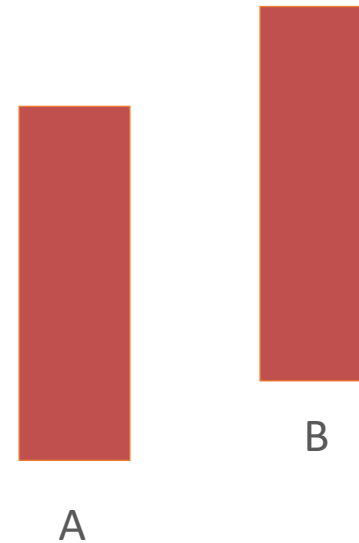
# AREA DECODING



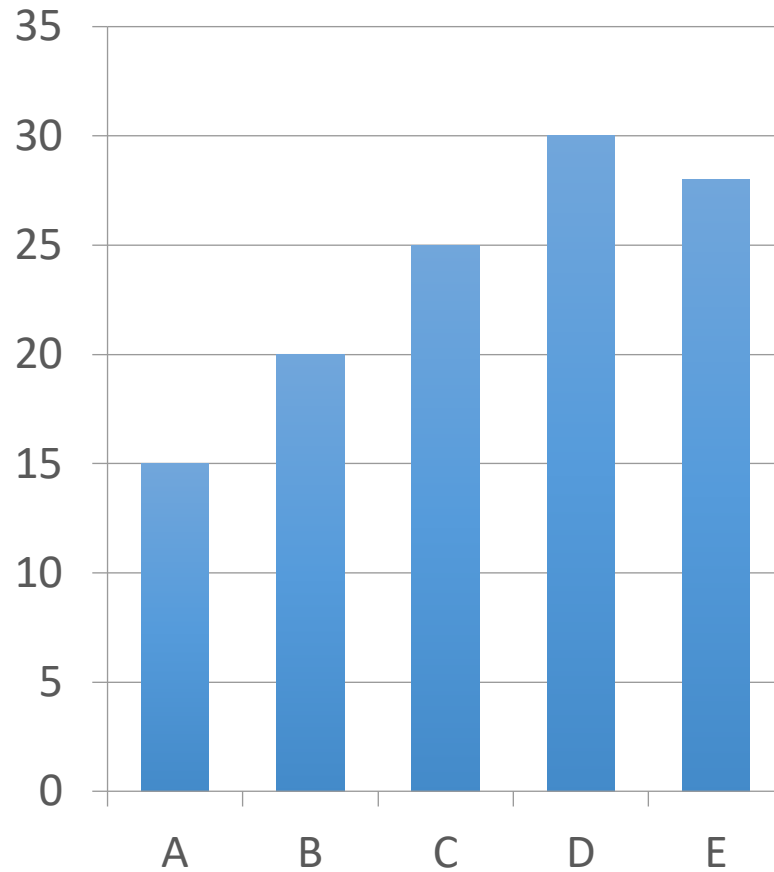
- Area is not well decoded
  - Different regular shapes
  - Irregular shapes
  - Context influences (thin area within compact thick area)

# LENGTH DECODING

- Straight forward to encode numerical values
- Difficulties with relative lengths



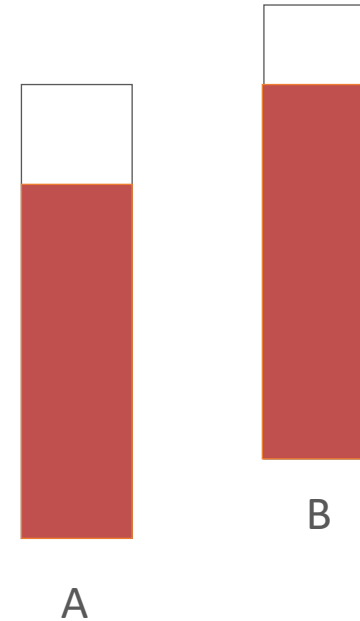
# POSITION ON A COMMON SCALE



- Widely used in statistical charts

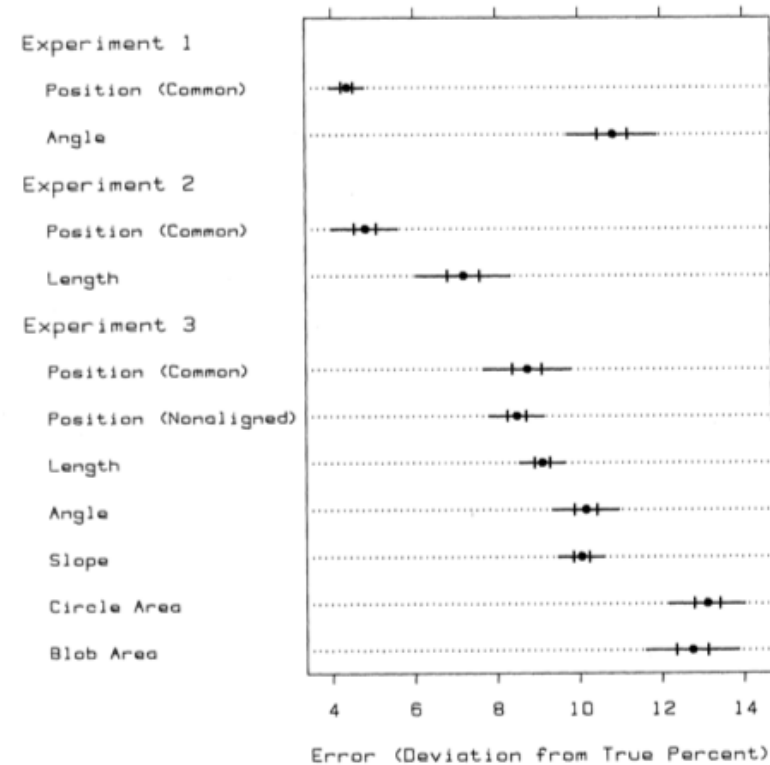
# POSITION ON NON-ALIGNED SCALE

- Not as bas as common scale
- Still acceptable



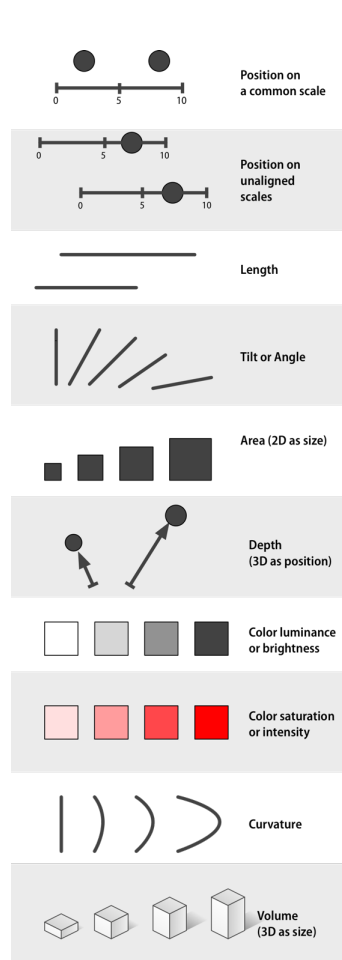
# DESIGNING EFFECTIVE VISUALIZATIONS

- If possible, use graphical encoding that are easily decoded
- Graphical Attributes ordered (Cleveland & McGill):
  - Position along a common scale
  - Position on non aligned scales
  - Length
  - Angle and Slope
  - Area
  - Volume, density, color saturation
  - Color Hue

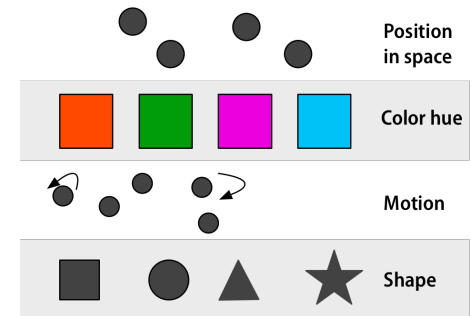


# VISUAL VARIABLES

O and Q data types



N data types



# PERCEPTION LAWS

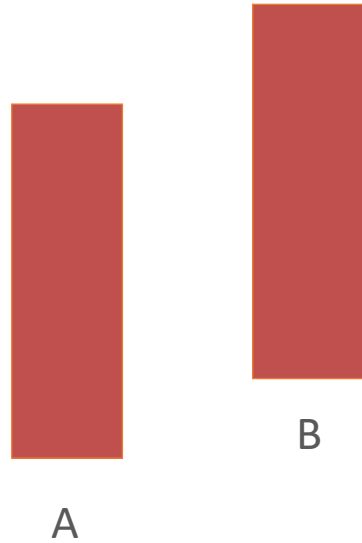
# WEBER'S LAW

- **Just-noticeable difference** between two stimuli is proportional to their magnitudes
- Case study on length
  - Given two lines with lengths  $x$  and  $x+w$
  - If  $w$  is small, it is difficult to notice difference between the two lines
  - If  $w$  is larger, it is easier to catch the difference
- How large should  $w$  be?
  - The probability of detecting the change is proportional to the relative value  $w/x$

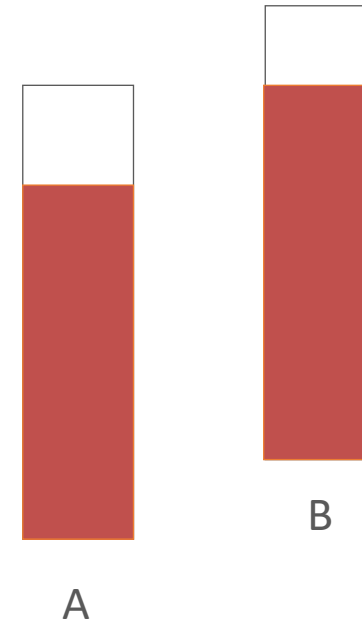


# WEBER'S LAW

- Given values (90, 92)
- Detect with probability of  $2/90$



- Given values(90,92)
- Detect with probability of  $2/10$

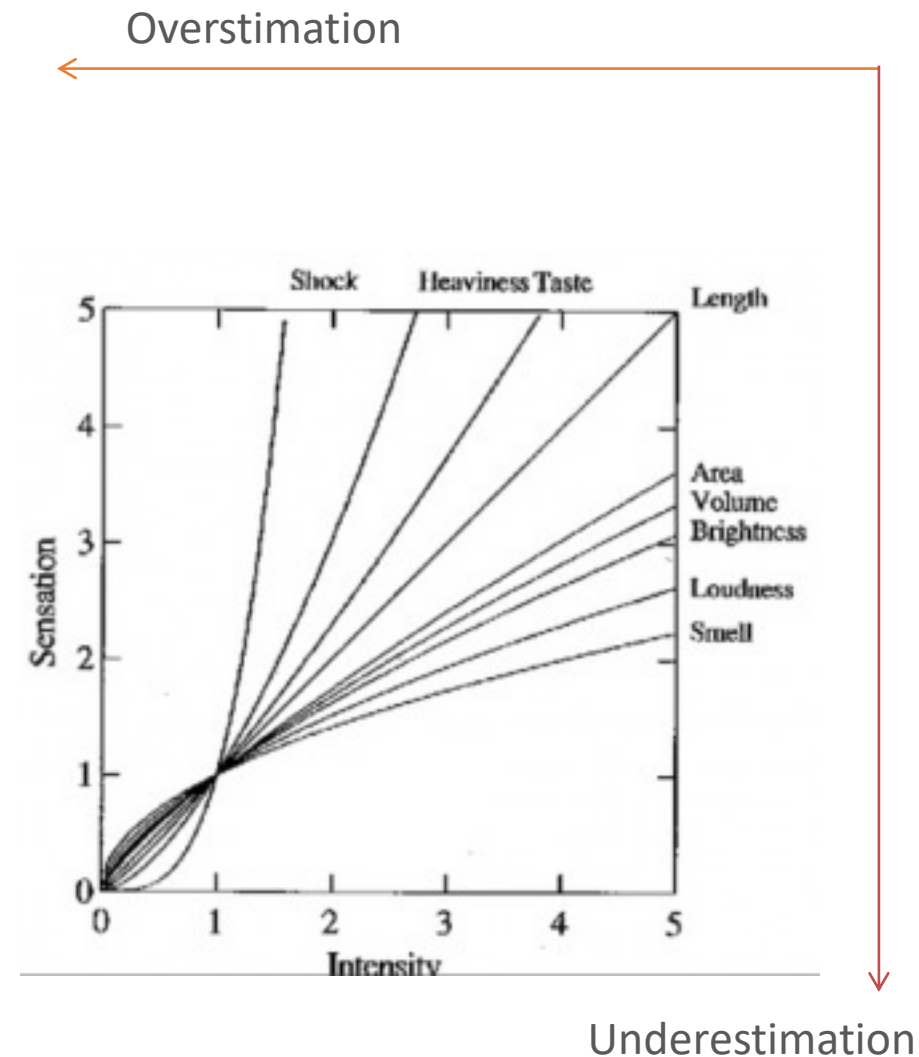


# STEVENS' LAW

- Model the relation between a stimulus and its perceived intensity
- Given a stimulus  $x$  encoded with a visual attribute
- An observer decode a perceived value  $p(x)$
- Stevens' law states that
  - $p(x) = kx^\beta$
  - where  $k$  is constant and
  - $\beta$  is a constant that depends on the nature of stimulus

# STEVENS' LAW

- Better effectiveness when  $p(x) = kx^\beta$  is linear
- Linearity depends only on  $\beta$
- Different visual encodings yields typical ranges for  $\beta$ 
  - Lengths: 0.9 – 1.1
  - Area: 0.6 – 0.9
  - Volume: 0.5 – 0.8



# WEBER AND STEVENS' LAWS

- Given two values  $x_1$  and  $x_2$
- Let the perceived values be  $p(x_1)$  and  $p(x_2)$

$$\frac{p(x_1)}{p(x_2)} = \left( \frac{x_1}{x_2} \right)^\beta$$

# WEBER AND STEVENS' LAWS: AREAS

- For areas  $\beta=0.7$
- Let  $x_1=2$  and  $x_2=1$
- The perceived difference will be

$$\frac{p(2)}{p(1)} = \left(\frac{2}{1}\right)^{0.7} = 1,6245$$

- For areas  $\beta=0.7$
- Let  $x_1=0,5$  and  $x_2=1$
- The perceived difference will be

$$\frac{p\left(\frac{1}{2}\right)}{p(1)} = \left(\frac{1/2}{1}\right)^{0.7} = 0,6155$$

# WEBER AND STEVENS' LAWS: AREAS VS LENGTHS

- For areas  $\beta=0.7$
- Let  $x_2=x_1+w$
- The perceived difference will be

$$\left(\frac{x+w}{x}\right)^{0.7} \approx 1 + \frac{0.7w}{x}$$

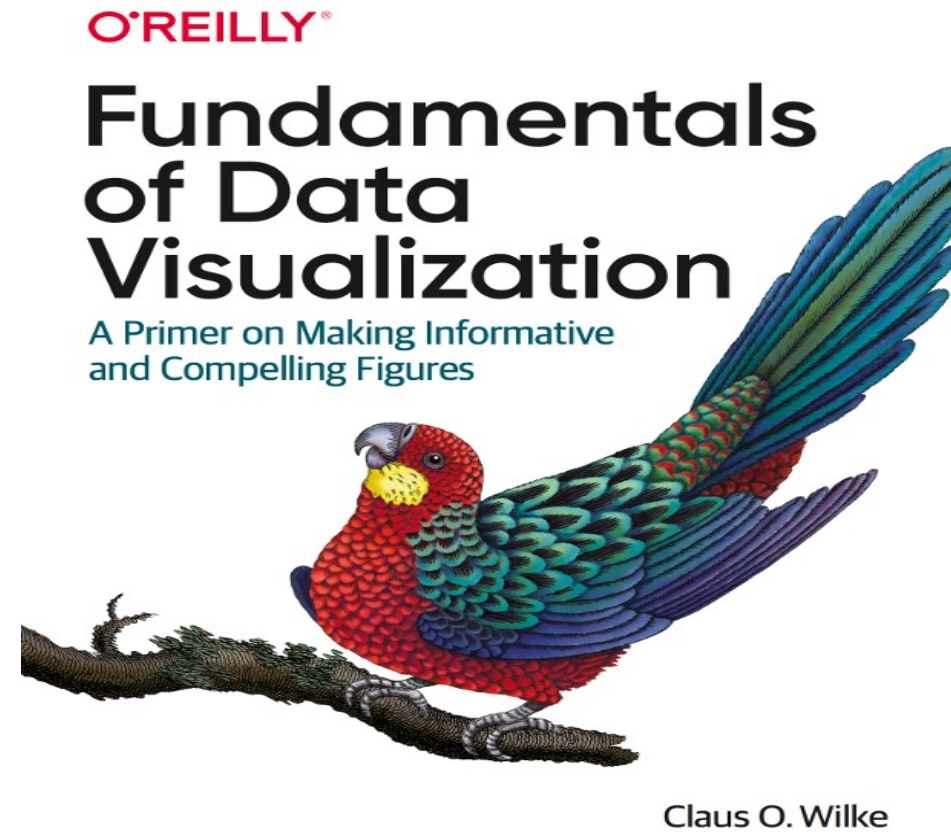
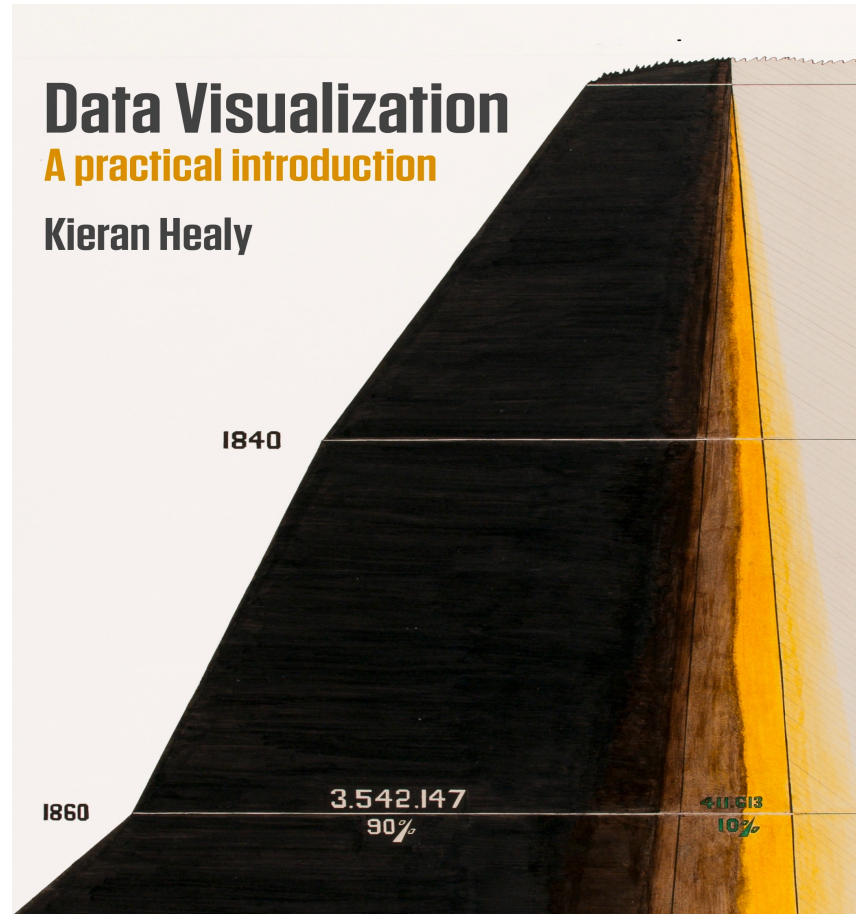
- For lengths  $\beta=1$
- Let  $x_2=x_1+w$
- The perceived difference will be

$$\left(\frac{x+w}{x}\right)^1 = 1 + \frac{w}{x}$$

# TAKEAWAY MESSAGES

- Data type for entities and relationships
- Visual variables for representation
- Mapping of types to VVs
- Some VVs are more appropriate for specific data types

# SUGGESTED READINGS

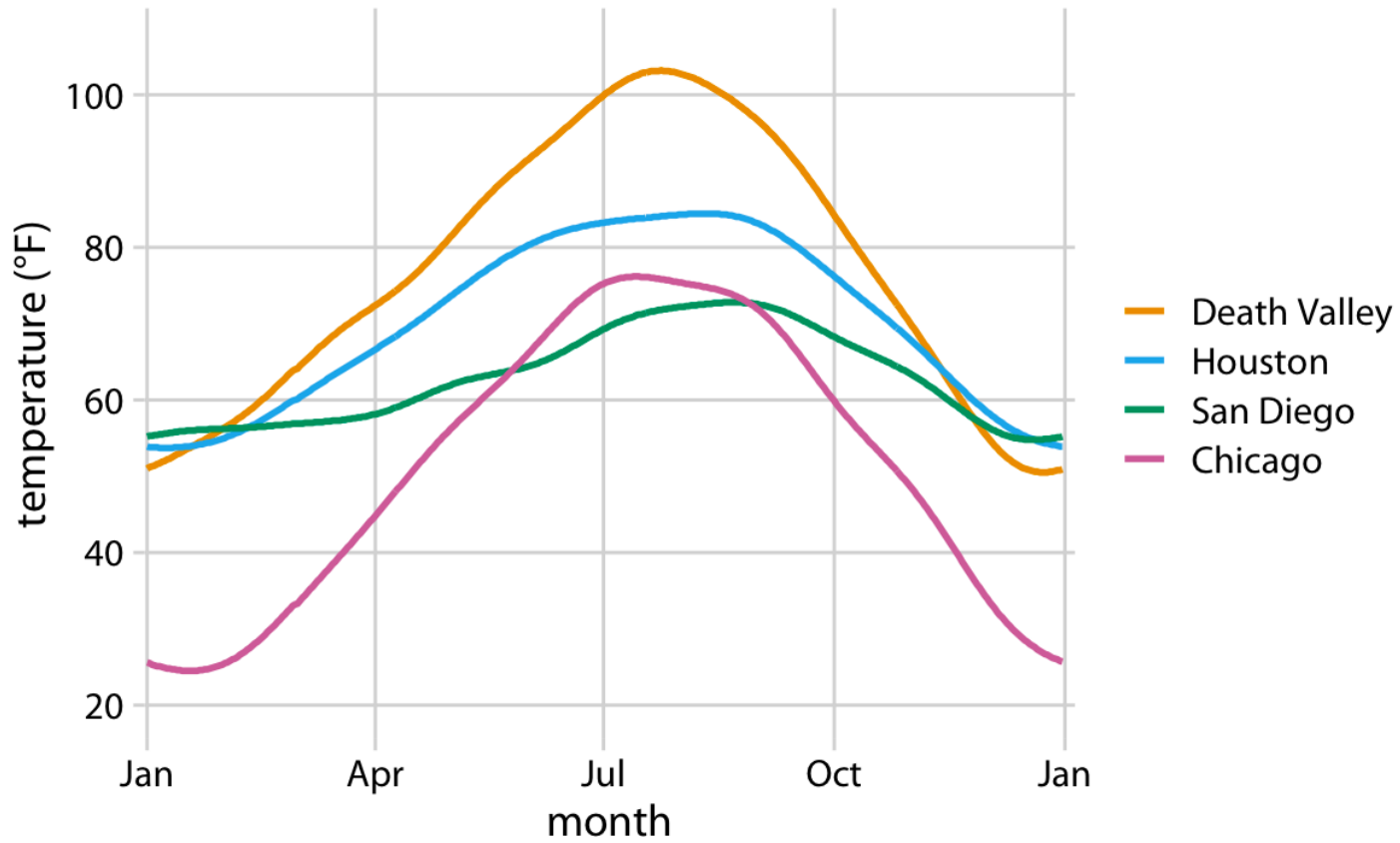




# EXAMPLE

| Month | Day | Location     | Station ID  | Temperature |
|-------|-----|--------------|-------------|-------------|
| Jan   | 1   | Chicago      | USW00014819 | 25.6        |
| Jan   | 1   | San Diego    | USW00093107 | 55.2        |
| Jan   | 1   | Houston      | USW00012918 | 53.9        |
| Jan   | 1   | Death Valley | USC00042319 | 51.0        |
| Jan   | 2   | Chicago      | USW00014819 | 25.5        |
| Jan   | 2   | San Diego    | USW00093107 | 55.3        |
| Jan   | 2   | Houston      | USW00012918 | 53.8        |
| Jan   | 2   | Death Valley | USC00042319 | 51.2        |
| Jan   | 3   | Chicago      | USW00014819 | 25.3        |
| Jan   | 3   | San Diego    | USW00093107 | 55.3        |
| Jan   | 3   | Death Valley | USC00042319 | 51.3        |
| Jan   | 3   | Houston      | USW00012918 | 53.8        |

# VISUAL SOLUTION (1)



# VISUAL SOLUTION (2)

