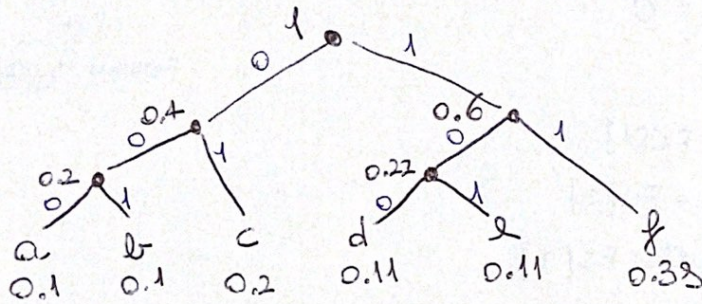


CANONICAL HUFFMAN (1)

| | | | | | | |
|------|-----|-----|-----|------|------|------|
| SYMB | a | b | c | d | e | f |
| PROB | 0.1 | 0.1 | 0.2 | 0.11 | 0.11 | 0.38 |

a) COMPUTE THE HUFFMAN CODE



a = 000
 b = 001
 c = 01
 d = 100
 e = 101
 f = 11

b) COMPUTE THE CANONICAL HUFFMAN CODE

STEP 0. COMPUTE CODEWORD LENGTH \forall SYMBOL

STEP 1. CONSTRUCT NUM ARRAY. $NUM[l] = \#$ SYMBOLS W. CODEWORD LENGTH l

| | | | |
|-----|---|---|---|
| l | 1 | 2 | 3 |
| NUM | 0 | 2 | 4 |

STEP 2. CONSTRUCT SYMBOL TABLE

| l | SYMBOL |
|-----|------------|
| 1 | |
| 2 | c, f |
| 3 | a, b, d, e |

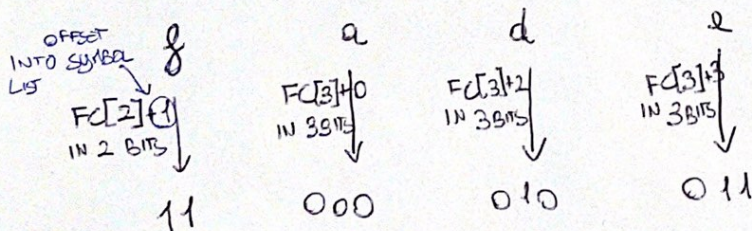
STEP 3. COMPUTE THE "FIRST-CODEWORD" ARRAY FC

$$FC[l_{max}] = 0$$

$$FC[l] = (FC[l+1] + NUM[l+1]) / 2$$

| | | | |
|-----|---|---|---|
| l | 1 | 2 | 3 |
| FC | 1 | 2 | 0 |

c) ENCODE $T = f a d e$



d) DECODE THE FIRST 3 SYMBOLS OF

1 0 0 0 1 0 1 1 0 1 1 1 0 0 ...

1ST SYMBOL

- $l=1$ $v=(1)_2 < 2 = FC[1]$
 - $l=2$ $v=(10)_2 \geq 2 = FC[2]$
- OUT SYMB[2, 2-2] = 0

2ND SYMBOL

- $l=1$ $v=(0)_2 < 2 = FC[1]$
 - $l=2$ $v=(00)_2 < 2 = FC[2]$
 - $l=3$ $v=(000)_2 \geq 0 = FC[3]$
- OUT SYMB[3, 3-0] = 0

3RD SYMBOL

- $l=1$ $v=(0)_2 < 2 = FC[1]$
 - ~~• $l=2$ $v=(00)_2 < 2 = FC[2]$~~
 - ~~• $l=3$ $v=(000)_2 \geq 0 = FC[3]$~~
 - $l=2$ $v=(01)_2 < 2 = FC[2]$
 - $l=3$ $v=(011)_2 \geq 0 = FC[3]$
- OUT SYMB[3, 3-0] = 1

$v = \text{NEXTBIT}()$

$l = 1$

WHILE $v < FC[l]$

$v = 2v + \text{NEXTBIT}()$

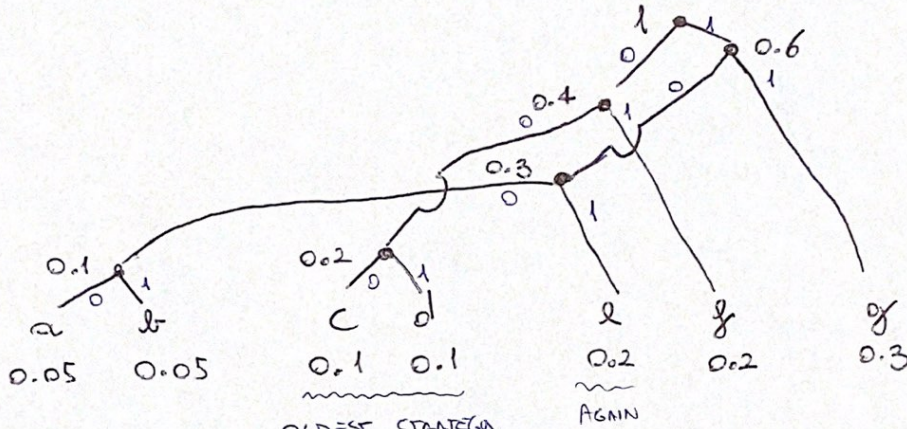
$l++$

RETURN SYMB[l, v-FC[l]]

CANONICAL HUFFMAN (2)

| | | | | | | | |
|------|------|------|-----|-----|-----|-----|-----|
| SYMB | a | b | c | d | e | f | g |
| PROB | 0.05 | 0.05 | 0.1 | 0.1 | 0.2 | 0.2 | 0.3 |

a) COMPUTE THE HUFFMAN CODE



| | |
|---|------|
| a | 1000 |
| b | 1001 |
| c | 000 |
| d | 001 |
| e | 101 |
| f | 01 |
| g | 11 |

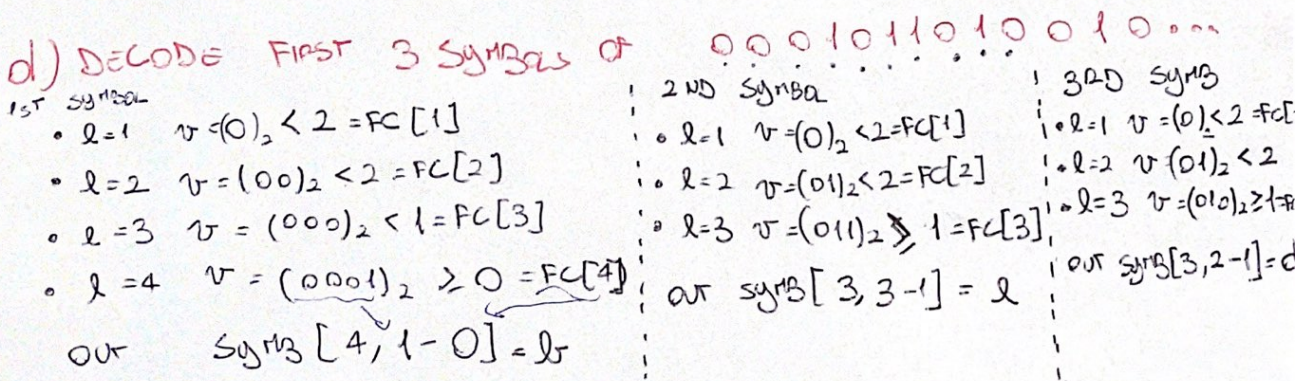
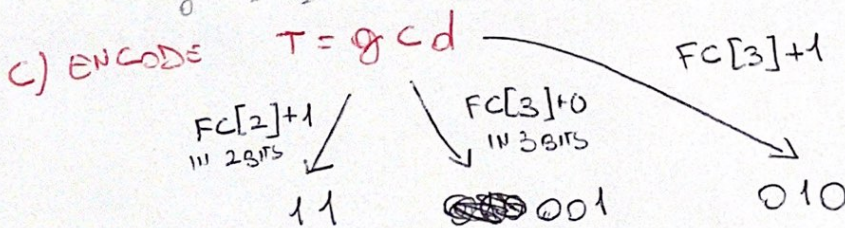
OLDEST STRATEGY
PICK NODES THAT HAVE
BEEN MERGED FARTHEST
IN THE PAST

b) COMPUTE THE CANONICAL HUFFMAN

| | | | | |
|-----|---|---|---|---|
| l | 1 | 2 | 3 | 4 |
| NUM | 0 | 2 | 3 | 2 |

| | |
|---|---------|
| l | SYMBOL |
| 1 | |
| 2 | f, g |
| 3 | c, d, e |
| 4 | a, b |

| | | | | |
|----|---|---|---|---|
| l | 1 | 2 | 3 | 4 |
| FC | 2 | 2 | 1 | 0 |

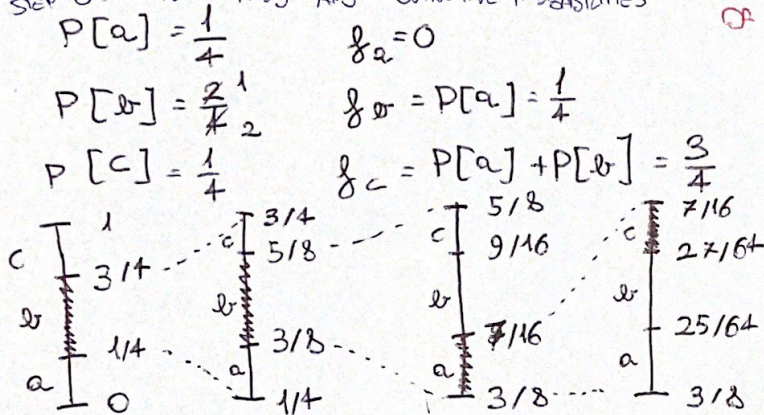


ARITHMETIC CODE

① ENCODE THE TEXT $T = wbaac$ USING AS PROBABILITIES

STEP 0: COMPUTE PROBS AND CUMULATIVE PROBABILITIES

OF THE SYMBOLS THEIR FREQUENCY IN T



STEP 1: DO $|T|$ STEPS OF THE ~~RECURSIVE~~ AC-CODING ALGORITHM

• $r_0 = 1$ ← STARTING POINT

$l_0 = 0$ ← LENGTH

• $r_1 = r_0 \cdot P[b] = 1 \cdot \frac{1}{2} = \frac{1}{2} \approx \left[\frac{1}{4}, \frac{1}{4} + \frac{1}{2} \right] = \left[\frac{1}{4}, \frac{3}{4} \right]$

$l_1 = l_0 + r_0 \cdot f_b = 0 + 1 \cdot \frac{1}{4} = \frac{1}{4}$

• $r_2 = r_1 \cdot P[b] = \frac{1}{2} \cdot \frac{1}{2} = \frac{1}{4} \approx \left[\frac{3}{8}, \frac{3}{8} + \frac{1}{4} \right] = \frac{5}{8}$

$l_2 = l_1 + r_1 \cdot f_b = \frac{1}{4} + \frac{1}{2} \cdot \frac{1}{4} = \frac{1}{4} + \frac{2}{16} = \frac{3}{8}$

• $r_3 = r_2 \cdot P[a] = \frac{1}{4} \cdot \frac{1}{4} = \frac{1}{16}$

$l_3 = l_2 + r_2 \cdot f_a = \frac{3}{8} + \frac{1}{4} \cdot 0 = \frac{3}{8} \approx \left[\frac{3}{8}, \frac{3}{8} + \frac{1}{16} \right] = \left[\frac{3}{8}, \frac{7}{16} \right]$

• $r_4 = r_3 \cdot P[c] = \frac{1}{16} \cdot \frac{1}{4} = \frac{1}{64}$

$l_4 = l_3 + r_3 \cdot f_c = \frac{3}{8} + \frac{1}{16} \cdot \frac{3}{4} = \frac{27}{64} \approx \left[\frac{27}{64}, \frac{27}{64} + \frac{1}{64} \right] = \left[\frac{27}{64}, \frac{28}{64} \right]$

STEP 2: CHOOSE A NUMBER INSIDE THE LAST INTERVAL W. THE SMALLEST BIT LENGTH

#BITS = $\lceil \log_2 \frac{2}{\frac{1}{64}} \rceil = \lceil \log_2 128 \rceil = 7$

NUMBER TO CODE = $l + \frac{r}{2} = \frac{27}{64} + \frac{1}{128} = \frac{55}{128} \rightarrow$ WRITE DOWN IMMEDIATELY IN BITS

• $2 \cdot \frac{55}{128} = \frac{55}{64} < 1 \rightarrow$ OUTPUT ~~0~~ 0

• $2 \cdot \frac{55}{64} = \frac{55}{32} \geq 1 \rightarrow$ OUTPUT ~~1~~ 1

• $2 \cdot \left(\frac{55}{32} - 1 \right) = 2 \cdot \frac{23}{32} = \frac{23}{16} \geq 1 \rightarrow$ OUTPUT 1

• $2 \cdot \left(\frac{23}{16} - 1 \right) = 2 \cdot \frac{7}{16} = \frac{7}{8} < 1 \rightarrow$ OUTPUT 0

• $2 \cdot \frac{7}{8} = \frac{7}{4} \geq 1 \rightarrow$ OUTPUT 1

• $2 \cdot \left(\frac{7}{4} - 1 \right) = 2 \cdot \frac{3}{4} = \frac{3}{2} \geq 1 \rightarrow$ OUTPUT 1

• $2 \cdot \left(\frac{3}{2} - 1 \right) = 2 \cdot \left(\frac{1}{2} \right) \geq 1 \rightarrow$ OUTPUT 1

$T \xrightarrow{\text{ARITHM}} (0110111)_2, 4$ ← ITI

ARITHMETIC CODE ②

GIVEN SYMBOLS AND PROBABILITIES $P[a] = 0.2$, $P[b] = P[c] = 0.4$
 COMPRESS THE FIRST 3 SYMBOLS OF $T = abc$ VIA ARITHMETIC CODE

$$P[a] = \frac{2}{10} = \frac{1}{5} \quad P[b] = P[c] = \frac{4}{10} = \frac{2}{5}$$

$$f_a = 0 \quad f_b = \frac{1}{5} \quad f_c = \frac{1}{5} + \frac{2}{5} = \frac{3}{5}$$

$$r_0 = 1$$

$$l_0 = 0$$

$$\bullet r_1 = r_0 \cdot P[a] = 1 \cdot \frac{1}{5} = \frac{1}{5}$$

$$l_1 = l_0 + r_0 \cdot f_a = 0 + 1 \cdot 0 = 0$$

$$\bullet r_2 = r_1 \cdot P[b] = \frac{1}{5} \cdot \frac{2}{5} = \frac{2}{25}$$

$$l_2 = l_1 + r_1 \cdot f_b = 0 + \frac{1}{5} \cdot \frac{1}{5} = \frac{1}{25}$$

$$\bullet r_3 = r_2 \cdot P[c] = \frac{2}{25} \cdot \frac{2}{5} = \frac{4}{125}$$

$$l_3 = l_2 + r_2 \cdot f_c = \frac{1}{25} + \frac{2}{25} \cdot \frac{3}{5} = \frac{1}{25} + \frac{6}{125} = \frac{5+6}{125} = \frac{11}{125}$$

$$\# \text{ BITS} = \lceil \log_2 \frac{2}{r_3} \rceil = \lceil \log_2 \frac{2}{4/125} \rceil = \lceil \log_2 \frac{250}{4} \rceil = \lceil \log_2 62.5 \rceil = 6$$

$$\text{NUMBER TO CODE} \quad l + \frac{r}{2} = \frac{11}{125} + \frac{24}{125} \cdot \frac{1}{2} = \frac{13}{125}$$

$$\bullet 2 \cdot \frac{13}{125} = \frac{26}{125} < 1 \rightarrow \text{OUTPUT } 0$$

$$\bullet 2 \cdot \frac{26}{125} = \frac{52}{125} < 1 \rightarrow \text{OUTPUT } 0$$

$$\bullet 2 \cdot \frac{52}{125} = \frac{104}{125} < 1 \rightarrow \text{OUTPUT } 0$$

$$\bullet 2 \cdot \frac{104}{125} = \frac{208}{125} \geq 1 \rightarrow \text{OUTPUT } 1$$

$$\bullet 2 \cdot \left(\frac{208}{125} - 1 \right) = 2 \cdot \left(\frac{83}{125} \right) = \frac{166}{125} \geq 1 \rightarrow \text{OUTPUT } 1$$

$$\bullet 2 \cdot \left(\frac{166}{125} - 1 \right) = 2 \cdot \frac{41}{125} = \frac{82}{125} < 1 \rightarrow \text{OUTPUT } 0$$

$$T \xrightarrow{AL} (000110)_2, 3 \leftarrow |T|$$

ARITHMETIC CODE (3)

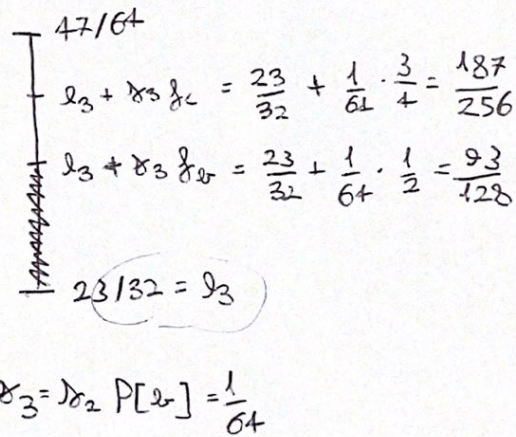
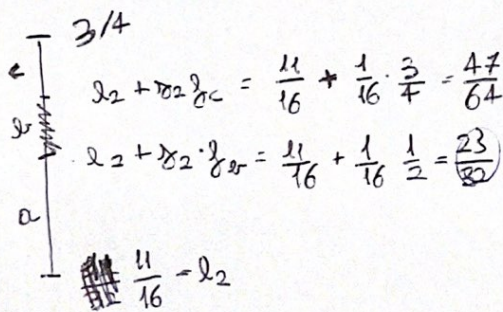
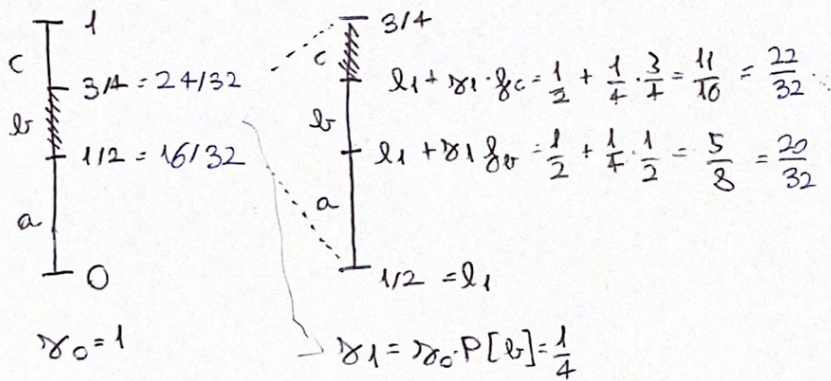
GIVEN SYMBOLS AND PROBABILITIES $P[a] = 0.5$, $P[b] = P[c] = 0.25$

DECODES THE FIRST 4 SYMBOLS OF THE ARITHMETIC-CODED BIT SEQ 10111

$$P[a] = \frac{1}{2} \quad P[b] = \frac{1}{4} \quad P[c] = \frac{1}{4}$$

$$f_a = 0 \quad f_b = \frac{1}{2} \quad f_c = \frac{1}{2} + \frac{1}{4} = \frac{3}{4}$$

$$v = (0.10111)_2 = \frac{1+2+4+16}{2^5} = \frac{23}{32}$$



(10111)₂ $\xrightarrow{\text{ARITHM DEC}}$ bcba

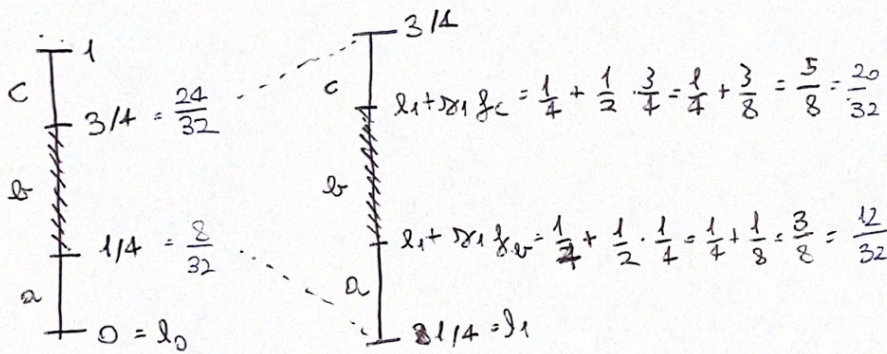
ARITHMETIC CODE (4)

GIVEN SYMBOLS AND PROBABILITIES $P[a]=0.25$ $P[b]=0.5$ $P[c]=0.25$
 DEVELOP THE FIRST 3 SYMBOLS OF THE ARITHMETIC-CODED BASED ON

$$P[a] = \frac{1}{4} \quad P[b] = \frac{1}{2} \quad P[c] = \frac{1}{4}$$

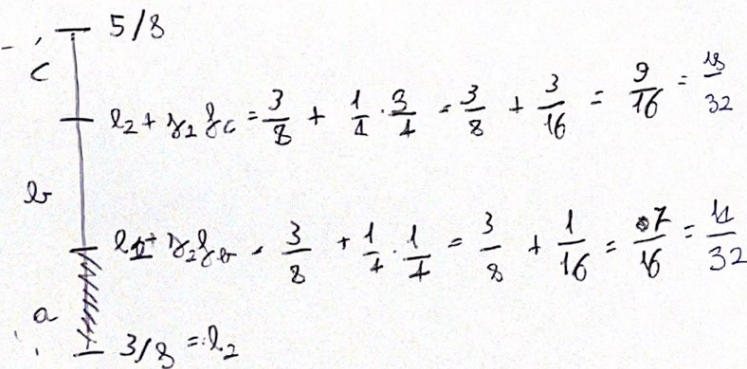
$$f_a = 0 \quad f_b = \frac{1}{4} \quad f_c = \frac{1}{4} + \frac{1}{2} = \frac{3}{4}$$

$$x = (0.01101)_2 = \frac{1+4+8}{2^5} = \frac{13}{32}$$



$$r_0 = 1$$

$$r_1 = r_0 \cdot P[b] = \frac{1}{2}$$



$$r_2 = r_1 \cdot P[a] = \frac{1}{2} \cdot \frac{1}{2} = \frac{1}{4}$$

(01101)₂, 3 $\xrightarrow[\text{DEC}]{\text{ARITHM}}$ b b a