# **Web Mining ed Analisi delle Reti Sociali**

#### **Proprietà delle Reti – Richiami di elementi di statistica**

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#### "**Natural" Networks and Universality**

- **Consider many kinds of networks:** 
	- social, technological, business, economic, content,…
- These networks tend to share certain *informal* properties:
	- **large scale; continual growth**
	- distributed, organic growth: vertices "decide" who to link to
	- **interaction restricted to links**
	- **n** mixture of local and long-distance connections
	- abstract notions of distance: geographical, content, social,…
- Do natural networks share more *quantitative* universals?
- What would these "universals" be?
- How can we make them precise and measure them?
- $\blacksquare$  How can we explain their universality?
- This is the domain of *social network theory*
- Sometimes also referred to as *link analysis*

#### **Some Interesting Quantities**

- **Connected components:** 
	- **how many, and how large?**
- **Network diameter:** 
	- maximum (worst-case) or average?
	- exclude infinite distances? (disconnected components)
	- the small-world phenomenon
- **Clustering:** 
	- to what extent that links tend to cluster "locally"?
	- what is the balance between local and long-distance connections?
	- **Notable 3 what roles do the two types of links play?**
- **Degree distribution:** 
	- **No.** what is the typical degree in the network?
	- what is the overall distribution?

### **The small-world effect**

Consider an undirected network, and let us define  $\ell$ to be the mean geodesic (i.e., shortest) distance between vertex pairs in a network:

$$
\ell = \frac{1}{\frac{1}{2}n(n+1)} \sum_{i \ge j} d_{ij},\tag{1}
$$

where  $d_{ij}$  is the geodesic distance from vertex i to vertex  $j$ .

$$
\ell^{-1} = \frac{1}{\frac{1}{2}n(n+1)} \sum_{i \ge j} d_{ij}^{-1}.
$$

### **Transitivity – the clustering coefficient**

In the language of social networks, the friend of your friend is likely also to be your friend. In terms of network topology, transitivity means the presence of a heightened number of triangles in the network—sets of three vertices each of which is connected to each of the others. It can be quantified by defining a clustering coefficient  $C$  thus:

$$
C = \frac{3 \times \text{number of triangles in the network}}{\text{number of connected triples of vertices}},\tag{3}
$$

where a "connected triple" means a single vertex with edges running to an unordered pair of others (see Fig. 5).

### **Transitivity – the clustering coefficient**



FIG. 5 Illustration of the definition of the clustering coefficient  $C$ , Eq. (3). This network has one triangle and eight connected triples, and therefore has a clustering coefficient of  $3 \times 1/8 = \frac{3}{8}$ . The individual vertices have local clustering coefficients, Eq. (5), of 1, 1,  $\frac{1}{6}$ , 0 and 0, for a mean value, Eq. (6), of  $C = \frac{13}{30}$ .

> $C = \frac{6 \times \text{ number of triangles in the network}}{\text{number of paths of length two}},$  $(4)$

### **Transitivity – the clustering coefficient**

An alternative definition of the clustering coefficient, also widely used, has been given by Watts and Strogatz [416], who proposed defining a local value

$$
C_i = \frac{\text{number of triangles connected to vertex } i}{\text{number of triples centered on vertex } i}.
$$
 (5)

For vertices with degree 0 or 1, for which both numerator and denominator are zero, we put  $C_i = 0$ . Then the clustering coefficient for the whole network is the average

$$
C = \frac{1}{n} \sum_{i} C_i.
$$
 (6)

### **Degree distribution**

- **The degree** of a vertex in a network is the number of edges incident on (i.e., connected to) that vertex.
- **p<sub>k</sub>** = the fraction of vertices in the network that have degree k.
- **Equivalently,**  $p_k =$  **the probability** that a vertex chosen uniformly at random has **degree k**.
- $\blacksquare$  A plot of  $\mathbf{p}_{k}$  for any given network can be formed by a **histogram** of the degrees of vertices.
- This histogram is the **degree distribution** for the network

### **Degree distributions for six networks**



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### **Actor Connectivity (power law)**



### **Science Citation Index (power law)**



\* citation total may be skewed because of multiple authors with the same name

### **Sex-Web (power law)**



**Nodes:** people (Females; Males) **Links:** sexual relationships



Liljeros et al. Nature 2001 4781 Swedes; 18-74; 59% response rate.

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#### **Basic statisics for some published networks**



#### **A "Canonical" Natural Network has…**

- $\blacksquare$  Few connected components:
	- **often only 1 or a small number, indep. of network size**
- **Small diameter:** 
	- often a constant independent of network size (like 6)
	- **or perhaps growing only logarithmically with network size** or even shrink?
	- **typically exclude infinite distances**
- A *high* degree of clustering:
	- **Example 20 random network considerably more so than for a random network**
	- **in tension with small diameter**
- A *heavy-tailed* degree distribution:
	- **a** a small but reliable number of high-degree vertices
	- **o** often of *power law* form,

#### **Probabilistic Models of Networks**

- All of the network generation models we will study are probabilistic or statistical in nature
- **They can generate networks of any size**
- They often have various *parameters* that can be set:
	- size of network generated
	- **a** average degree of a vertex
	- **Figure 1** fraction of long-distance connections
- **The models generate a** *distribution* over networks
- Statements are always statistical in nature:
	- with high probability, diameter is small
	- on average, degree distribution has heavy tail
- **Thus, we're going to need some basic statistics and** probability theory

# **Social Network Analysis**

- Social Network Introduction
- **Statistics and Probability Theory**



- **Models of Social Network Generation**
- **Networks in Biological System**
- **Mining on Social Network**
- **Summary**

### **Probability and Random Variables**

- A random variable X is simply a variable that *probabilistically* assumes values in some set
	- set of possible values sometimes called the *sample space* S of X
	- sample space may be small and simple or large and complex
		- $S = {Heads, Tails}, X is outcome of a coin flip$
		- $S = \{0,1,...,U.S.$  population size}, X is number voting democratic
		- $S =$ all networks of size N, X is generated by *preferential attachment*
- Behavior of X determined by its *distribution* (or *density*)
	- for each value x in S, specify  $Pr[X = x]$
	- these probabilities sum to exactly 1 (mutually exclusive outcomes)
	- complex sample spaces (such as large networks):
		- distribution often defined *implicitly* by simpler components
		- $\blacksquare$  might specify the probability that each  $edge$  appears independently
		- this *induces* a probability distribution over *networks*
		- may be difficult to *compute* induced distribution.

### **Some Basic Notions and Laws**

- **Independence:** 
	- **Let X and Y be random variables**
	- independence: for any x and y,  $Pr[X = x \& Y = y] = Pr[X=x]Pr[Y=y]$
	- **EX intuition: value of X does not influence value of Y, vice-versally**
	- **dependence:** 
		- e.g. X, Y coin flips, but Y is always opposite of X
- **Expected (mean) value of X:** 
	- only makes sense for *numeric* random variables
	- **a** "average" value of X according to its distribution
	- formally,  $E[X] = \sum (Pr[X = x] X)$ , sum is over all x in S
	- often denoted by  $\mu$
	- always true:  $E[X + Y] = E[X] + E[Y]$
	- true only for *independent* random variables:  $E[XY] = E[X]E[Y]$
- **Number** Variance of X:
	- Var(X) =  $E[(X  $\mu$ )<sup>2</sup>]$ ; often denoted by  $\sigma$ <sup>2</sup>
	- standard deviation is sqrt(Var(X)) =  $\sigma$
- Union bound:
	- **for any X, Y, Pr**[X=x & Y=y] <= Pr[X=x] + Pr[Y=y]

#### **Convergence to Expectations**

- Let  $X_1$ ,  $X_2$ , ...,  $X_n$  be:
	- *independent* random variables
	- with the same distribution  $Pr[X=x]$
	- expectation  $\mu = E[X]$  and variance  $\sigma^2$
	- independent and identically distributed (i.i.d.)
	- **EXE** essentially n repeated "trials" of the same experiment
	- natural to examine r.v.  $Z = (1/n) \Sigma X_i$ , where sum is over  $i=1,...,n$
	- example: number of heads in a sequence of coin flips
	- example: degree of a vertex in the random graph model
	- E[Z] =  $E[X]$ ; what can we say about the *distribution* of Z?

#### Central Limit Theorem:

- as n becomes large, Z becomes *normally distributed* 
	- with expectation  $\mu$  and variance  $\sigma^2/n$

### **The Normal Distribution**

- The *normal* or *Gaussian* density:
	- **a** applies to continuous, real-valued random variables
	- characterized by mean (average) m and standard deviation s
	- *density* at x is defined as
		- (1/(σ sqrt(2π))) exp(-(x-u)<sup>2</sup>/2σ<sup>2</sup>)
		- special case  $\mu = 0$ ,  $\sigma = 1$ : a exp(-x<sup>2</sup>/b) for some constants a,b > 0
	- peaks at  $x = \mu$ , then dies off *exponentially* rapidly
	- the classic "bell-shaped curve"
		- **Exam scores, human body temperature,**
	- **r** remarks:
		- can control mean and standard deviation independently
		- can make as "broad" as we like, but always have *finite variance.*

#### **The Normal Distribution**



## **The Binomial Distribution**

- coin with Pr[heads] = p, flip n times
- **probability of getting exactly k heads:** 
	- **choose(n,k)**  $p^{k}(1-p)^{n-k}$
- **for large n and p fixed:** 
	- **approximated well by a normal with**

 $\mu$  = np,  $\sigma$  = sqrt(np(1-p))

- $\sigma/\mu \rightarrow 0$  as n grows
- **Leads to strong large deviation bounds**

### **The Binomial Distribution**



### **The Poisson Distribution**

- like binomial, applies to variables taken on integer values > 0
- often used to model *counts* of events
	- **number of phone calls placed in a given time period**
	- **number of times a neuron fires in a given time period**
- single free parameter  $\lambda$
- **probability of exactly x events:** 
	- exp(-λ)  $\lambda$ <sup>x</sup>/x!
	- **n** mean and variance are both  $\lambda$
- **binomial distribution with n large,**  $p = \lambda/n$  **(** $\lambda$  **fixed)** 
	- **E** converges to Poisson with mean  $\lambda$

### **The Poisson Distribution**



single photoelectron distribution  $\mathcal P$ 

### **Heavy-tailed Distributions**

- *Pareto* or *power law* distributions:
	- $\blacksquare$  for variables assuming integer values  $> 0$
	- **probability of value**  $x \sim 1/x^2$ **a**
	- typically  $0 < a < 2$ ; smaller a gives heavier tail
	- **sometimes also referred to as being scale-free**
- **For binomial, normal, and Poisson distributions the tail** probabilities approach 0 *exponentially* fast
- Inverse *polynomial* decay vs. *inverse* exponential decay
- What kind of phenomena does this distribution model?
- What kind of process would *generate* it?

### **Heavy-Tailed Distributions**

#### Pareto Distribution



### **Distributions vs. Data**

- All these distributions are *idealized models*
- In practice, we do not see distributions, but *data*
- Thus, there will be some *largest* value we observe
- Also, can be difficult to "eyeball" data and choose model
- So how do we distinguish between Poisson, power law, etc?
- **Typical procedure:** 
	- might restrict our attention to a range of values of interest
	- accumulate *counts* of observed data into equal-sized bins
	- look at counts on a  $log-log plot$
	- note that
		- **power law:** 
			- log(Pr[X = x]) =  $log(1/x^{\alpha})$  =  $-\alpha log(x)$
			- linear, slope  $-\alpha$
		- Normal:
			- log(Pr[X = x]) =  $log(a exp(-x^2/b)) = log(a) x^2/b$
			- non-linear, concave near mean
		- Poisson:
			- log(Pr[X = x]) = log(exp(-λ)  $\lambda^x/x!)$
			- also non-linear

### **Zipf's Law**

- **Look at the frequency of English words:** 
	- **.** "the" is the most common, followed by "of", "to", etc.
	- **claim:** frequency of the n-th most common  $\sim 1/n$  (power law,  $\alpha = 1$ )
- General theme:
	- rank events by their frequency of occurrence
	- **Example 2** resulting distribution often is a power law!
- **Other examples:** 
	- **North America city sizes**
	- **personal income**
	- **file sizes**
	- **genus sizes (number of species)**
- **People seem to dither over exact form of these distributions** (e.g. value of  $\alpha$ ), but not heavy tails)



The same data plotted on linear and logarithmic scales. Both plots show a Zipf distribution with 300 datapoints



